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ADAPTATION OF COMPUTER PROGRAMS FOR THE DIGITAL SIMULATION OF T--ETC(U)

JUL 68 J MUNOZ-FLORES, S K BUEHLER

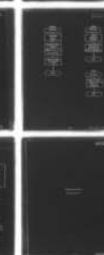
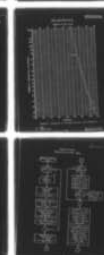
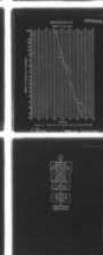
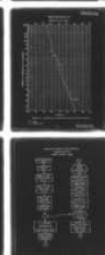
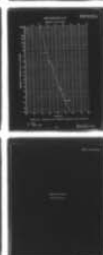
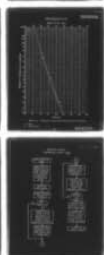
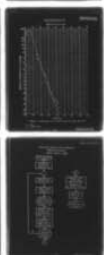
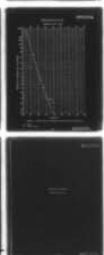
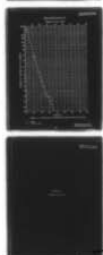
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11 JUL 1968

12 135p.

9 Technical note,

ADAPTATION OF COMPUTER PROGRAMS FOR THE DIGITAL  
SIMULATION OF THE WAVE PERIOD PROCESSOR. (U)

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16 F11121

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SUBPROJECT NO. SF11-121-100

TASK NO. 11197

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MAY 23 1979

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PREFACE

This technical note describes an adapted digital simulation program for the wave period processor. It was written by Code D603, Naval Undersea Warfare Center, San Diego Division, Subproject SF 11 121 100, Task 11197 (NUWC Problem E1-19). This document has been prepared because it is believed the information contained herein will be useful to others at the Naval Undersea Warfare Center (NUWC) and to a few persons outside NUWC.

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I. INTRODUCTION

↘ The purpose of this technical note is to document the adaptation of a Wave Period Processor (WPP) Digital Simulation Program to NUWC-SD facilities. )

The Sperry Gyroscope Company of Long Island, New York developed a digital simulation program of the Wave Period Processor "to confirm the performance characteristics relating to the incentive test measurements". This simulation program was made available in December 1967 to the PAIR Project Office, Code D554.

Code D603, in its quest to enhance in-house capabilities relating to digital simulation of signal processors, undertook to adapt and implement the Sperry Programs on the AN/USQ-20 computers. The adaptation of these programs to NUWC facilities will result in the following benefits:

- a. PAIR's system analysis group will be able to analyze and predict systems performance in a timely manner.
- b. In-house capability will be enhanced by exposure to the approaches being used by others who are active in the field.

II. PROGRAM, GENERAL

The block diagram Wave Period Processor digital simulation is shown in Figure 1.

→ The major task in the adaptation of this simulation program consisted of:

- a. ↗ Generation of a new random number generator, and
- b. ↗ Rewriting of the routines for implementation on the AN/USQ-20 computers. ↗

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The Wave Period Processor program is modularized into 3 main independent subroutines.

- a. NOISE subroutine
- b. WAVE subroutine
- c. PROCS subroutine

The above subroutines perform the following functions:

- a. The NOISE Subroutine
  - 1. Generates random gaussian-distributed noise.
  - 2. Correlates the random noise.
  - 3. Interpolates and centers the noise at 20 kHz for the resulting narrow band gaussian noise.
- b. The WAVE Subroutine
  - 1. Combines narrow band gaussian noise and linear FM signal according to specified S/N ratios.
  - 2. Measures each twelve period interval of the wave.
  - 3. Computes the modulo-32 integer values of the wave measurements.
- c. The PROCS Subroutine
  - 1. Generates the zone logic
  - 2. Performs range bin detection
  - 3. Computes statistical information

In order to better understand the functions of the WPP Simulation Programs as related to the hardware, a brief description of the hardware system will be presented.

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### III. WAVE PERIOD PROCESSOR DESCRIPTION\*

The WPP is an active search signal processor. It receives signals continuously from all 48 active beams and outputs digital amplitude as a function of bearing and time (range). The output data appears on the B-Scan CRT display as horizontal strokes in a matrix of 48 bearing bins by 240 range bins. Strokes may depict returns from a single transmitted ping or from five pings, in which case the 240 range bins are reduced to 48, each of which accommodates 5 strokes representing the same range.

The 48 beams are amplified and heterodyned to 20 kHz at which frequency very narrow bandpass filters are available (about 440 Hz). All 48 channels are then clipped and passed through "digitizers". A "digitizer" is a frequency measuring device which expresses the frequency of the input waves as an output 5-bit number. With the 440 Hz input bandwidth divided into 32 intervals, each of the possible 32 output numbers represents a frequency interval of some 14 Hz. Forty-eight zone logic and integrator circuits examine the modulo-32 numbers from the digitizers for a pattern of counts which reveals the presence of the linear FM slide in the received signal. Logic zones are established, and input signal counts are made in these zones. Noise or dissimilar input signals produce equal counts in all zones; deviations are indicative of signal returns, the magnitudes representing the signal strength. "Integration and peak detection", as used here, refer to a process of accumulating samples and storing the largest counts for

\* PAIR System Docket 9287-02120, Sperry Rand Corporation

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outputting serially through Display Control to the B-Scan CRT. A count is obtained on each of the 48 bearing channels every 720 microseconds which is every 15 microseconds per datum.

IV. NOISE SUBROUTINE

A. Noise, General

As the first stage of the Wave Period Processor simulation, the noise simulation is the standard representation of bandpass noise as the sum of uncorrelated quadrature components. The random (pseudo-random) noise generator provides two independent samples and this uncorrelated gaussian noise is passed into identical digital filters synthesized from the impulse response of the low pass equivalent, 470 Hz bandpass filter in the system. The outputs from the filters are the amplitudes of the in-phase and quadrature components of the correlated noise. These outputs are respectively multiplied by the sine and cosine of the carrier frequency to obtain the in-phase and quadrature components of the correlated narrow band noise at bandpass. The components are then summed and recorded on magnetic tape. Constants for the digital filter used to simulate the 470 Hz filter are generated by another program.

B. Noise, Detailed

The noise program KAVEE and its subroutines BLOCK, GAUSS, and RANDM generate approximately 16 seconds of simulated real-time random noise. Each of the 101 blocks contains 16,128 independent samples, each sample or word representing 10 microseconds of data. This block size corresponds to the requirement of the wave period program in which the signal wave repeat cycle is 0.16128 seconds.

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The random number generator  $\text{RANDM}^*$  produces a pseudo-random number uniformly distributed between zero and one. The routine  $\text{GAUSS}^*$  obtains two random numbers from  $\text{RANDM}$ ,  $R_1$  and  $R_2$ , and in turn delivers  $G_1 = (-2 \ln R_1)^{1/2} \sin 2\pi R_2$  and  $G_2 = (-2 \ln R_1)^{1/2} \cos 2\pi R_2$  which are independently gaussian distributed with zero mean and unit variance.

The subroutine  $\text{BLOCK}$  performs the major computations for one block of noise (16128 samples). Input parameters to the noise program for sampling time (T), Bandwidth (BW), and the Z-transform coefficients (C1-C9) of the Butterworth filter are computed elsewhere by the program  $\text{CONSTS}$  (plus routines  $\text{BUTRW5}$  and  $\text{INVRT6}$ ) and are read from cards by  $\text{BLOCK}$ . These are read only once, since the same values are used for each of the 101 blocks of noise which comprise one complete noise run. For the first runs,  $T=50$  microseconds,  $BW=471.2$  Hz.

The two gaussian random numbers represent uncorrelated noise samples for the sine and cosine channels with zero mean and unit variance. These are produced every 50 microseconds. The uncorrelated samples are passed through the two-step recurrence equations to obtain low-pass correlated noise.

For Sine Channel:

$$Y_{S_i} = C_6 \cdot X_{S_{i-1}} + C_7 \cdot X_{S_{i-2}} + C_8 \cdot X_{S_{i-3}} + C_9 \cdot X_{S_{i-4}}$$

where:

$$X_{S_i} = C_1 \cdot X_{S_{i-1}} - C_2 X_{S_{i-2}} + C_3 \cdot X_{S_{i-3}} - C_4 \cdot X_{S_{i-4}} + C_5 \cdot X_{S_{i-5}} + G_1$$

\* Complete descriptions of these routines are enclosed in Appendix A



For Cosine Channel:

$$YC_1 = C_6 \cdot XC_{1-1} + C_7 \cdot XC_{1-2} + C_8 \cdot XC_{1-3} + C_9 \cdot XC_{1-4}$$

where:

$$XC_1 = C_1 \cdot XC_{1-1} - C_2 \cdot XC_{1-2} + C_3 \cdot XC_{1-3} - C_4 \cdot XC_{1-4} + C_5 \cdot XC_{1-5} + G_2$$

C1-C9 are the Z-transform coefficients of the Butterworth filter.  $G_1$  is the zero mean, unit variance random number generated by subroutine GAUSS.

A three-point Lagrange interpolation is applied to the low-pass outputs of the second stage recurrence equations to produce one sample every 10 microseconds. Narrow band noise is desired, centered at 20 kHz. The low-pass outputs are therefore multiplied respectively by the sines and cosines of multiples of  $72^\circ$ , which correspond to 10 microseconds of a 20 kHz wave, and the two channels are combined.

For  $w_1 = \sin \omega_0 t_1$  and  $w_2 = \cos \omega_0 t_1$ ,

$$Y_1 = L_1 \cdot w_1 \cdot YS_{1-2} + L_2 \cdot w_1 \cdot YS_{1-1} + L_3 \cdot w_1 \cdot YS_1 + L_1 \cdot w_2 \cdot YC_{1-2} \\ + L_2 \cdot w_2 \cdot YC_{1-1} + L_3 \cdot w_2 \cdot YC_1$$

where  $L_1$  is the Lagrange interpolation constant,  $YS_i$ 's and  $YC_i$ 's are the low-pass outputs from the sine and cosine channel second stage recurrence equations,  $\omega_0$  is the desired channel band center, and  $Y_1$  is the final output value.

In actuality, the constants  $L_1 w_1$  through  $L_3 w_2$  in the above equation are pre-multiplied. The  $L_i$ 's are the three-point interpolation constants for the intervals -0.4, -0.2, 0.0, +0.2, +0.4.\* The  $w_i$ 's are the numerical values for the sines and cosines of  $72^\circ$ ,  $36^\circ$ , and  $0^\circ$ .

\*p.70, Lagrangian Methods, Introduction to Numerical Analysis, F.B. Hildebrand



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Five noise samples,  $Y_1$ , are therefore generated each cycle of the recurrence and interpolation/centering equations, one each 10 microseconds for the original 50 microsecond sample. However, since 5 is an uneven factor of 16128, the noise block size, a modulo-5 indexing scheme has been employed. In a set of 5 blocks:

J = 0: Block 1 - 16130 samples are computed.

J = 2: Block 2 - 2 extra samples from first block begin second block, and 16130 new samples are computed.

J = 4: Block 3 - 4 extra samples from second block begin third block, and 16125 new samples are computed.

J = 1: Block 4 - 1 extra sample from third block begins fourth block, and 16130 new samples are computed.

J = 3: Block 5 - 3 extra samples from fourth block begin fifth block, and 16125 new samples are computed.

The extra samples computed for one block of noise are moved to the beginning of the next block and the noise function is therefore continuous. A maximum of 16132 samples may be present at one time, even though only 16128 samples are used in any one noise block for output.

The subroutine BLOCK concludes by writing one block of 16128 narrow band gaussian noise values on magnetic tape and computing the mean of the sum and the mean of the sum of the squares for the 16128 noise values.

The control routine for the noise generation, KAVEE, calls on the subroutine BLOCK a total of 101 times for one complete noise run. Each time the control routine calls the subroutine BLOCK, plus once after

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the final call, it will print the BLOCK input parameters, including the current block number, indices, modulo- 5 index, initial entry flag, current starting point of the random number generator, and current values of the two step recurrence equations. The control routine will output the mean and mean of squares values and compute and output the variance and standard deviation, all for each noise block. At the end of a complete run, it will also compute and output the mean, mean of squares, variance, and standard deviation from the mean values of all noise blocks combined.

The total output for 101 blocks of noise is approximately 1500 feet of magnetic tape. Since each group of 16,128 words is needed to generate 224 samples of the wave period measurements, one complete noise tape will provide  $101 \times 224 = 22,624$  samples of wave period measurement.

Symbol Correspondence

ABS	Library routine for absolute value of a real argument.
ALOG	Library routine for natural logarithm of a real argument.
ANGLE	Second of the pair of random numbers used to compute two gaussian distributed numbers.
BLKS	Maximum number of noise blocks, in floating point.*
BLOCK	Name of subroutine which performs the noise computations.
BW	Bandwidth of Butterworth filter (471.2 Hz).**

\*Mixed mode arithmetic is not available; therefore, constants must be entered in any and all modes in which they are used.

\*\*Numbers in parentheses refer to values used in first NUWC run.

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Cl-C9      Z-transform coefficients of Butterworth filter.

CA1-CA3    Three point Lagrange interpolation constants for the

CB1-CB3    cosine channel.

COS        Library routine for trigonometric cosine of a real argument.

DENOM      Number of samples for one noise block, in floating point.

DUMMY      Dummy argument used to set the random number generator.

G          Array containing  $1/MULTP$  of a noise block (288).  
(previously\* equal to length of one magnetic tape record)

GAUSS      Function subroutine which computes gaussian distributed  
random numbers.

II         Indicator for number of noise blocks written on output tape.

IFLAG      Indicator for first or second entry to routine GAUSS  
IFLAG = 0, pick up sine channel gaussian value  
IFLAG = 1, pick up cosine channel gaussian value (no longer  
used in routine BLOCK)

IMAX       Major processing index for the 5-step noise generation  
equations.

IRAND3     Entry to random number generator that will obtain the last  
random number, which is also the starting point for the next  
random number.

J          Modulo 5 counter for shifting extra values ( $> 16128$ ) from  
the end of one noise block to the beginning of the next block.

\*Refers to Sperry program format.



KAVEE Main control routine for noise generation.

LNETH Intermediate number of noise points generated equalling  
1/MULTP of one block of noise (288) (originally equal to  
number of noise samples on one magnetic tape record.\*)

MLTML Equal to MULTP-1 for indexing purposes (55).

MOD Library routine for remaindering integer arguments.

MULTP Multiplication factor which, along with LNETH, determines the  
length of 1 block of noise (56) (previously equal to  
the number of magnetic tape records for one noise block.\*)

NBLKS Maximum number of noise blocks.

NBLOCK Index and indicator for current noise block being processed.

NTRY Flag which indicates initial pass in a given execution of  
program.  
= 0, initial pass  
= 1, succeeding pass

NUMBR Number of noise samples in one noise block  
= MULTP x LNETH

RANDML Entry to random number generator to obtain the next pseudo-  
random number.

RANDM2 Entry to random number generator to store a new starting  
point for generator.

RNDSET Octal number used to start the random number generator at  
a particular point.

\*Refers to Sperry program format.

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MLTML Equal to MULTP-1 for indexing purposes (55)

MOD Library routine for remaindering integer arguments



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SAL-SA3	Three point Lagrange interpolation constants for the sine
SBL-SB3	channel
SIGY	Standard deviation for one block of noise.
SIGZ	Standard deviation for all blocks of noise combined.
SIN	Library routine for trigonometric sine of a real argument.
SQRT	Library routine for square root of a real argument.
SSQY	Sum of the squares of samples for one block of noise.
SSQZ	Sum of the squares of samples for all blocks of noise combined.
SUMY	Sum of samples for one block of noise.
SUMZ	Sum of samples for all blocks of noise combined.
T	Butterworth filter sampling time.
TEMP	Temporary location for intermediate calculations.
TRANR	First of the pair of random numbers used to compute two gaussian distributed numbers.
VARY	Variance of samples for one block of noise.
VARZ	Variance of samples for all blocks of noise combined.
XC	Array containing the previous four and the current first- step recurrence noise numbers for the cosine channel.
XS	Array containing the previous four and the current first- step recurrence noise numbers for the sine channel.
Y	Array containing noise samples.
YBAR	Mean of samples for one block of noise.
YC	Array containing the previous two and the current second- step recurrence noise numbers for the cosine channel.

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YMSQ	Mean of squares of samples for one block of noise.
YS	Array containing the previous two and the current second-step recurrence noise numbers for the sine channel.
ZBAR	Mean of sample for all noise blocks combined.
ZMSQ	Mean of squares of samples for all noise blocks combined.

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INPUT

4 punched cards contain input values for the program:

<u>Card</u>	<u>Variable</u>	<u>Columns</u>	<u>Format*</u>
1	T	5-27	E23.16
	BW	32-54	E23.16
2	C <sub>1</sub>	4-26	E23.16
	C <sub>2</sub>	31-53	E23.16
	C <sub>3</sub>	58-80	E23.16
3	C <sub>4</sub>	5-27	E23.16
	C <sub>5</sub>	32-54	E23.16
4	C <sub>6</sub>	5-19	E15.8
	C <sub>7</sub>	24-38	E15.8
	C <sub>8</sub>	43-57	E15.8
	C <sub>9</sub>	62-76	E15.8

In the case of the noise program, double precision variables T, BW, C1-C5 are entered through an E field.

OUTPUT

A list of the Z-transform coefficients, the sampling time, and bandwidth of the Butterworth filter are printed out as soon as they are read in from the cards.

At the beginning of each noise block computation, the noise block number, two indices which combined indicate the length of a noise block, the modular 5 index, initial pass flag, and the last number (in octal integer form) generated by the random number routine are printed.

\*"In format statements used for data input, E, F, and G field specifications are interchangeable. In addition, Double Precision variables may be entered with those specifications". Fortran IV for the NUWC (SD) 1230 and AN/USQ-20 computers.

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The last random number is useful if one wishes to stop the program and restart it later at the point the random number generator left off. The call, RANDM2 (RNDSET), to the random number generator will put the variable RNDSET in as the starting point.

The sine and cosine recurrence tables XS, XC, YS, YC are printed out so that they may also be entered to restart the program.\*

At the end of each noise block computation, the mean of the sum, mean of the sum of squares, variance, and standard deviation of the 16128 samples are printed out.

After one entire noise run (101 blocks) has been completed, the mean of the sum, mean of the sum of squares, variance, and standard deviation are printed for all noise blocks combined.

The 101 noise blocks of 16128 samples each are written identically on two IBM compatible magnetic tapes, and an end of file mark completes the output on each tape.

#### Subroutines

Descriptions of functions and entry points of the routines GAUSS and RANDM follow.

Library functions used include:

MOD Computes remainder of two integer arguments.

SQRT Computes square root of a real argument,  
plus those called by the routine GAUSS

SQRT (Above)

ABS Computes absolute value of a real argument.

\* See "Consecutive Runs of Noise Program"

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ALOG      Computes natural logarithm of a real argument.  
SIN        Computes trigonometric sine of a real argument.  
COS        Computes trigonometric cosine of a real argument.

#### Execution

Fortran IV on the NUWC (SD) 1230 and AN/USQ-20 computers is an automatic compile and execute system, so the entire program deck, as listed following, is used for a run. A PAUSE has been inserted to stop the program at the beginning of execution for the purpose of mounting the output tapes.

Tape unit assignments for NUWC-SD Univac 1230 or AN/USQ-20 computers:

System tape on Unit M1  
Noise output tape on Unit M2  
Noise output tape on Unit M3

#### Execution Time

To generate one block of noise data of 16128 samples takes 25 minutes on the Univac AN/USQ-20 computer and 1 minute 15 seconds on the Univac 1230 computer. However, in order to take advantage of the fast double precision hardware on the 1230 computer, the entire program was converted to double precision, with a running time of 50 seconds per noise block.

#### Accuracy

Double precision arithmetic is used in the recurrence formulas to generate the  $XS_i$  and  $XC_i$  values. Single-precision arithmetic is used to generate the noise values for output on magnetic

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tape. However, as stated above, the entire program was also written in double precision to take advantage of the fast floating point hardware on the Univac 1230 computer. The program in both forms is included in Appendix C.

#### Consecutive Runs of Noise Program

When more than 101 blocks of continuous noise are desired, the last values from the two-step recurrence equation tables and the last starting point of the random number generator must be initially entered into the noise program. Seven cards contain the generator starting point, RNDSET, the five values for the first-step recurrence equation for both the sine (XS) and cosine (XC) channels, and the three values for the second-step recurrence equation for the sine (YS) and cosine (YC) channels. The double precision noise program included in this document contains the instructions for loading the above values.

<u>CARD</u>	<u>VARIABLE</u>	<u>COLUMNS</u>	<u>FORMAT</u>
1	RNDSET	9 - 20	012
2	XS(1)	4 - 26	D23.16
	XS(2)	30 - 52	D23.16
	XS(3)	56 - 78	D23.16
3	XS(4)	4 - 26	D23.16
	XS(5)	30 - 52	D23.16
4	XC(1)	4 - 26	D23.16
	XC(2)	30 - 52	D23.16
	XC(3)	56 - 78	D23.16
5	XC(4)	4 - 26	D23.16
	XC(5)	30 - 52	D23.16
6	YS(1)	4 - 26	D23.8*
	YS(2)	30 - 52	D23.8
	YS(3)	56 - 78	D23.8
7	YC(1)	4 - 26	D23.8
	YC(2)	30 - 52	D23.8
	YC(3)	56 - 78	D23.8

\*The second-stage values would be entered through E w.d field for the primarily single precision noise program.

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## V. WAVE SUBROUTINE

A. Wave, General

The WAVE program is the second stage of the simulation, using as input the output, on magnetic tape, from the NOISE program. The noise samples are combined with a linear FM slide which is scaled to provide the proper input signal-to-noise ratio. The combined signal plus noise samples are then observed for a sign change from minus to plus. To increase the accuracy of the wave period measurement, an interpolation is made for the first and thirteenth zero crossing and for every thirteenth zero crossing thereafter to determine the exact time of zero crossover. The time for thirteen of these crossings denotes twelve periods of the wave and this time is presented to a mod-32 counter driven by a simulated digital clock at a 2.424 megacycle rate. The output of this counter is a number between 0 and 31 and occurs every 720 microseconds of the data, producing 224 wave measurements every 0.16128 seconds. The integer mod-32 numbers are written on magnetic tape for input to the third stage of the WPP.

B. Wave, Detailed

The wave period measurement program, WAVE, generates a signal wave with a repeat cycle of 0.16128 seconds. Gaussian random noise is combined with the signal according to specified input signal-to-noise ratios. A twelve period interval of the resulting wave is measured every 720 microseconds, truncated to integers, taken mod-32, and written as output. This produces 224 measurements per cycle for

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each S/N ratio, of which 12 were used in the first run of the WAVE program. The result is  $224 \times 12 = 2688$  measurements per output record and, considering 101 cycles, or 101 distinct noise blocks,  $101 \times 2688 = 271,488$  total wave measurements for one run of the WAVE program.

The 16 seconds of narrow band gaussian noise from the NOISE program provides the input to the wave period measurement simulation program. The WAVE program adds this noise data to different levels of signals to generate the signal plus noise waves at signal-to-noise ratios of  $-\infty$ , -6, -4, -3, -2, -1, 0, +1, +2, +3, +4, and +6 db for the first run of WAVE, the first input S/N ratio being noise only.

The signal is a linear FM slide generated as follows:

A frequency modulated signal can be expressed

$$a(t) = A \cos \theta(t),$$

where the amplitude A is kept constant and the instantaneous frequency of the cosine function is varied in accordance to the signal.

Instantaneous frequency is defined as

$$\frac{\theta(t)}{2\pi},$$

which, for a linear FM slide, may be expressed as

$$F + \Delta F t$$

where

$F$  = carrier frequency = 20,000 hz

$\Delta F$  = peak frequency deviation per slide time

Integrating the above expression with respect to time yields

$$\theta(t) = 2\pi \int (F + \Delta F t) dt = 2\pi (Ft + \Delta F t^2/2) + \theta_0$$



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For the WPP, the peak frequency deviation is computed as

$$\Delta F = \frac{\text{Frequency bandwidth}}{\text{Slide transmission time}} = \frac{440 \text{ cycles/sec.}}{0.16128 \text{ sec.}} = 2728 \text{ hz/sec}$$

Therefore, assuming unity amplitude and zero phase, the linear FM signal can be represented as

$$(1) S = \cos 2\pi(Ft + \Delta Ft^2/2) = \cos 2\pi(20,000t + 1364t^2)$$

The signal has a repeat cycle of 0.16128 seconds or 161,280 microseconds. A sample time of 10 microseconds was chosen. This means that the strength of the signal (and the random noise) at the end of every 10 microsecond interval, i.e., at 16128 points, must be calculated. As input to the program, there are 101 blocks of 16128 points of white noise, allowing the generation of 101 different signal plus noise waves from the one 0.16128 second signal wave. This is done for each of the 12 signal to noise ratios specified.

In the generation of the signal with equation (1) above, each signal point J may be computed

$$S(J) = \cos 2\pi(20,000t + 1364t^2)$$

where

$$t = 10 \mu\text{sec} (J - \frac{16129}{2})$$

Initially in the WAVE program, a set of constants are computed for amplitudes of 1 db, 2 db, 3 db, 4 db, 6 db, and others not used in the first WAVE run. A set of 12 scale factors L are computed for the 12 S/N ratios desired, using the db constants, where

$$\text{SCALE}(L) = \text{RMSx} \sqrt{2} \times \text{DB Constant}$$

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RMS is the root mean square value of the noise computed during generation of the noise and is injected as a correction factor.

The noise and the signal are then combined in the following way:

$$SPN(J) = NOISE(J) + SCALE(L) \times SIGNAL(J)$$

for signal-to-noise ratio L.

The signal may be combined with the noise only at specified intervals to obtain a more realistic waveform. An explanation may be given by example of the first program run at NUWC. Signal was combined with noise for each third noise block so that, for each S/N ratio, two noise blocks (16128 samples per block) were interspersed between each signal plus noise block. Therefore, for each noise or signal plus noise block

$$SPN_I$$

where

I = S/N ratio from 1 through 12,

remembering S/N ratio (1) =  $-\infty$  or noise only, the following arrangement is generated:

Block #	1	2	3	4	5	6	7	8 ----	99	100	101
S/N Ratio #											
1	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>1</sub> ----	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>1</sub>
2	SPN <sub>2</sub>	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>2</sub>	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>2</sub>	SPN <sub>1</sub> ----	SPN <sub>1</sub>	SPN <sub>2</sub>	SPN <sub>1</sub>
3	SPN <sub>3</sub>	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>3</sub>	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>3</sub>	SPN <sub>1</sub> ----	SPN <sub>1</sub>	SPN <sub>3</sub>	SPN <sub>1</sub>
⋮											
12	SPN <sub>12</sub>	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>12</sub>	SPN <sub>1</sub>	SPN <sub>1</sub>	SPN <sub>12</sub>	SPN <sub>1</sub> ----	SPN <sub>1</sub>	SPN <sub>12</sub>	SPN <sub>1</sub>



The actual wave period measurements are made by examining the signal plus noise samples of each above wave separately for a change in sign from minus to plus. The simulation detects 13 successive positive zero crossings and, if the first and thirteenth crossing points are not identically zero, an interpolation is made on those two points, assuming a sine wave, to obtain more accurate crossing times. The time elapsed between the first and thirteenth crossings determines 12 periods of the signal plus noise wave. 720 microseconds (or 72 - 10 microsecond samples) are added to the first crossing time and the above process is repeated. Thus, 224 elapsed time measurements (called TT's in the program) will be obtained every 0.16128 seconds.

Each of the elapsed time measurements are then subjected to a modular 32 counter driven by a simulated 2.424 megacycle clock. Also injected is a sliding preset which is set to zero at the start of each 224 FM slide transmission and is preset to the next higher counter state every seventh sample period (i.e., every 7 TT's). In an actual system, however, the counter may start in any arbitrary position. This effect is remedied by an averaging process in the third program. The elapsed time measurements (TT's) are therefore combined with the clock and the sliding preset in the manner

$$TT \times \text{CLOCK} + \text{PRESET},$$

truncated to integers, and taken modulo-32. The resulting integer numbers between 0 and 31 (denoted IT's by the program and having a one to one correspondence with the TT's) are written as output on magnetic tape.



Symbol Correspondence

COS        Library routine for trigonometric cosine of a real argument

DELT       Scale factor,  $10^{-5}$ , used in various calculations; also,  
            10 microsecond constant

DBIPHF    Constant value for 1 1/2 db (not used in first run)

FO        Carrier frequency (20,000 kHz)\*

F1        One-half of the peak frequency deviation:  
             $1/2(\text{bandwidth/cycle time}) = 1/2(440.0/0.16128)$

F3DB       Constant value for 3 db

F4DB       Constant value for 4 db

F5DB       Constant value for 5 db (not used in first run)

F6DB       Constant value for 6 db

F12DB      Constant value for 12 db (not used in first run)

F18DB      Constant value for 18 db (not used in first run)

F24DB      Constant value for 24 db (not used in first run)

F30DB      Constant value for 30 db (not used in first run)

FBW       Signal bandwidth (440 Hz)

FNP       Floating point value \*\* for the number of positive zero  
            crossings for one wave measurement (number of wave periods  
            for each measurement)

FNUMBR    Floating point value of number of noise samples in one  
            block; also the slide transmission time  $\times 10^5$  or the repeat  
            cycle  $\times 10^{-5}$

\* Numbers in parenthesis refer to values used in first NUWC run.

\*\* Mixed mode arithmetic is not available; therefore, constants must  
be entered in any and all modes in which they are used.



ICROSS     Index for NP positive zero crossings (12)

INT        Library routine for truncation of a real argument to an integer

IT         Modulo - 32 integer wave period measurements computed from TT's

ISET       Sliding preset combined with TT's in forming modulo - 32 IT's

J          General index; also, current position within noise block when computing positive zero crossings

I2,I6      Previously \* were status locations for NITRAN operations which wrote IT's on magnetic tape; Equal to LTT for successful operation. No longer used.

LNPTH      Intermediate number of noise points generated equalling  $\frac{1}{\text{MULTP}}$  of one block of noise (288). Originally \* equal to number of noise samples on one magnetic tape record.

LOUT       Number of wave period measurements per cycle (224).

LSCALE     Number of signal/noise ratios to consider; therefore, number of scale factors to calculate and the number of S/N ratios to calculate for each noise block (12).

LTT        Number of wave measurements per cycle X number of S/N ratios (224 X 12 = 2688); Size of one magnetic tape record of IT's

\* Refers to Sperry program format.



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MLTML Equal to MULTP-1 for indexing purposes (55)

MOD Library routine for remaindering integer arguments

MULTP Multiplication factor which, along with LENGTH, determines the length of one block of noise (56)

NBLKS Maximum number of noise blocks to be used for one WAVE run

NP Number of positive zero crossings for one wave period measurement (12)

NUMBR Number of samples in one noise block (16128)

ONEDB Constant value for 1 db

OSCL Digital clock frequency calculation  
( $2.424 \times 10^6$  cycles) = (2.424 megacycles)

PI  $\pi(3.1415927)$

PLIN Intermediate calculation for interpolation of positive zero crossing; Equal to  $O^+ \text{value} / (O^+ \text{value} - O^- \text{value})$

RMS Root mean square of noise used as a correction factor for S/N ratio scale factors; Equal to the standard deviation for the total noise run (see SIGZ in program KAVEE)

S Signal value

SCALE Array containing scale factors for Signal + Noise computations

SJ Floating point value for J when used as the position index within the noise block

SPN Temporary storage for one block of noise; also signal is combined with the noise for signal + noise values here

SQRT2 Numerical value for the square root of 2.0 (1.4142136)

START First positive zero crossing and therefore the start of one set of 224 wave period measurements

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TENDB	Constant value for 10 db (not used in first run)
THRDB	Constant value for 3 db
TNUMBR	Intermediate calculation of signal relating to the number of noise samples in one block ( $16129/2$ )
TP	Repeat cycle (0.16128 seconds)
TSCALE	Digital clock frequency scaled $10^{-5}$
TT	A twelve period wave measurement of elapsed time in microseconds
TWODB	Constant value for 2 db
TX	Intermediate calculation of signal
WAVE	Name of wave period measurement program

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Input

One IBM compatible magnetic tape with 101 blocks of low bandpass random noise, 16128 samples in each block.

Output

Each noise block input is processed with each of the 12 S/N ratios, and one output wave record consists of  $224 \times 12 = 2688$  mod-32 integer wave period measurements. There will be 101 such 2688 word records written on an IBM compatible magnetic tape.

After each record is written, the index (1-101) is printed out.

Subroutines

Library functions called are:

COS     Computes trigonometric cosine of a real argument  
INT     Truncates a real argument to an integer  
MOD     Computes remainder of two integer arguments

Execution

The entire program deck is loaded, since Fortran IV at NUWC-SD is an automatic compile and execute system. A listing of the WAVE program is enclosed. A PAUSE has been inserted to stop the program at the beginning of execution so that the noise input tape and the output tape may be mounted.

Tape Assignments for NUWC-SD Univac 1230 or AN/USQ-20 computers

System tape on Unit M1  
Noise input tape on Unit M2  
Scratch tape on Unit M3  
Wave output tape on Unit M4

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Execution Time

To generate one record of wave data of 2688 words takes 2 1/2 hours on the Univac AN/USQ-20 computer and 5 minutes on the Univac 1230 computer. However, in order to take advantage of the fast double precision hardware on the 1230 computer, the entire program was converted to double precision, with an average running time of 3 minutes per record.

Accuracy

The wave program was written in single precision since the final output is integer and requires no greater precision. However, as stated above, the entire program was also written in double precision to take advantage of the fast floating point hardware on the Univac 1230 computer. The program in both forms is included in Appendix C.

## VI. PROCS SUBROUTINE

A. PROCS, General

The PROCS Routine commences, as related to hardware, with the zone logic circuits. See Figure 2. The function of the zone logic circuits is to optimize the processing. In actual practice the zone logic circuits function as band pass filters. Each zone is 200 Hz wide and they are displaced by 100 Hz.

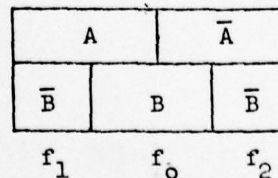


Figure 2. ZONE LOGIC SPECTRUM

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The input to the zone gate logic block are numbers 0 to 31. These numbers represent a frequency and in the program are denoted as IT's. The zone logic circuits are simulated by dividing the numbers 0-31 into zone A, B,  $\bar{A}$  and  $\bar{B}$ . An "A" channel is generated for an IT between 0-15 and a B channel for an IT between 8-23 inclusive. A moving sum of 224 samples is taken for each channel and its complement. i.e.,

$$\text{sum}_1 = \sum \text{ZONCT}$$

$$\text{sum}_i = \text{sum}_{i-1} + \text{ZNCOUNT}_{i+223} - \text{ZONCT}_{i-1}$$

This moving sum is denoted as ANUM and its length (224 samples) represents the signal period.

As stated on the description of the hardware system, the digitizer is preset in such a manner that a coherent signal will appear as stationary frequency. Therefore, ANUM represents the number of times a particular frequency falls on a zone and is a measure of period correlation during a signal period. The ANUMS for channels A and B are compared and the maximum selected to denote the ANUM of that particular sample. The ANUM's are then range peaked detected by selecting the maximum ANUM every 672 (range bin) ANUMS in a specified range bin. In the hardware system these ANUMS are the output of the WPP. In the simulation program these numbers are used to plot probability of exceeding threshold vs threshold with input S/N as a parameter.

#### B. PROCS, Detailed

The PROCS subroutine is divided into four phases.

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Phase 1

The PROCS routine begins by reading the number of NRUNS, LSCALE, and IPEAK; then it positions the tape to the file specified by the LSCALE. The input to this routine are numbers called IT's and are stored by files on magnetic tape. Each file represents a particular input signal to noise ratio. Due to the core limitation only 11,424 of the IT's are read at first. The subroutine ZONEIT is called and each IT is ZONED.

The subroutine ZONEIT defines 8 separate zoning conditions where the zones are shifted to cover one more number to the right and one less number to the left, and where zones A,  $\bar{A}$ , B,  $\bar{B}$  each time correspond to a different set of numbers between 0-31. A sum of the number of times it falls into a zone is kept. These sums, one for Zone A and one for Zone B are divided by 8 and the results denoted as AIT or BAIT.

The output for the ZONEIT subroutine is denoted AIT and BAIT for each IT, and these are recorded in records of 224 on magnetic tape units M1 and M2 respectively.

Phase 2

After the remaining IT's are processed, M1 is rewound and again only half of the AITS are now read and stored. In this phase the moving sample sum for every 224 samples is computed and if less than 112 then the sum is complemented. If complementation takes place, in effect, the  $\bar{A}$  is the largest value and retained to represent that zone. The moving sample sum is denoted as ANUMA and can be expressed as:

$$ANUMA(1) = \sum_{i=1}^{224} AIT_i$$

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\*The second-stage values would be entered through E w.d field for the primarily single precision noise program.

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$$ANUMA(1) = -AIT(1) + ANUMA(1-1) + AIT(1+223)$$

Every 224 samples the ANUMA's are written on M2 following the BAITs. The remaining AIT's are processed and recorded. The BAITs are processed identically except the ANUMs are recorded on M1.

#### Phase 3

In the third phase the maximum value between ANUMA and ANUMB is chosen to represent that sample. The data is read from M1 and M2 and the output denoted as ANUM is written on M3.

#### Phase 4

The fourth phase performs three functions:

1. Performs peak detection
2. Computes the statistics
3. Prints results

Range peak detection is accomplished by reading in from M3 through ANUM and choosing the largest value every 672 samples. At present each file of data contains 33 signal periods; therefore there will be 33 values chosen. The computation of statistics is accomplished by obtaining a distribution of the ANUM's; i.e., it will count the number of ANUMs that fall into 113 theoretical bins numbered 112-224 and denoted as ISTAT. Each bin represents a threshold value. Also it computes the percentage of total that an ANUM falls within each bin and all lower bins, i.e.,

$$\text{Percentage (\%)} = \sum_{i=1}^{32} \text{ISTAT}(i)$$

The above computation, in essence, is cumulative distribution of the ANUM's, and the results shown in Figure 3 through 14 are a pictorial

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representation of the printed results. Flow charts are shown in Appendix B. The program in its present form utilizes approximately 54000 OCTAL cells including library subroutines.

Inputs/Outputs

1. IT's (mag tape) 22400 or 22624
2. LSCALE (punched card) specifies input S/N ratio
3. IPEAK (punched card) specifies range peak detection
  - a. 1 no peak detection - print distribution only
  - b. 2 no peak detection - print distribution
  - c. 3 peak detection in range (every 672 samples) and print distribution

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## VII. CONCLUSIONS

1. The primary objective to adapt the WPP simulation program to NUWC facilities was accomplished.

2. In order to obtain a clearer comparison between NUWC and Sperry's results it was decided to triple the input data to obtain greater resolution and smoother curves. The results obtained with the adapted program are nearly identical to the results Sperry obtained. Figures 3 through 14 show the results for input signal to noise ratios (DB) of  $-\infty$ , -6, -4, -3, -2, -1, 0, +1, +2, +3, +4, +6, respectively, for both the adapted and the original program.

3. Presently the program is being used to investigate processing gain, and modification to the program is underway to investigate range binning effects on processing gain. Plans are being made to modify the program to investigate (1) Mutual Ship Interference, (2) Structured Echo Analysis.

## VIII. ACKNOWLEDGEMENTS

The Data Processing Program Generation and Process Simulation Group, Code D5503, NUWC-SD, was especially helpful in its timely implementation of Fortran IV on the Univac 1230 and AN/USQ-20 computers, making the conversion of the Sperry Gyroscope Company Univac 1107 programs a much simpler task.

References

"WPP Simulation Study for PAIR Sonar Systems", October 13, 1967, Sperry Gyroscope Division, Sperry Rand Corporation, Great Neck, New York.



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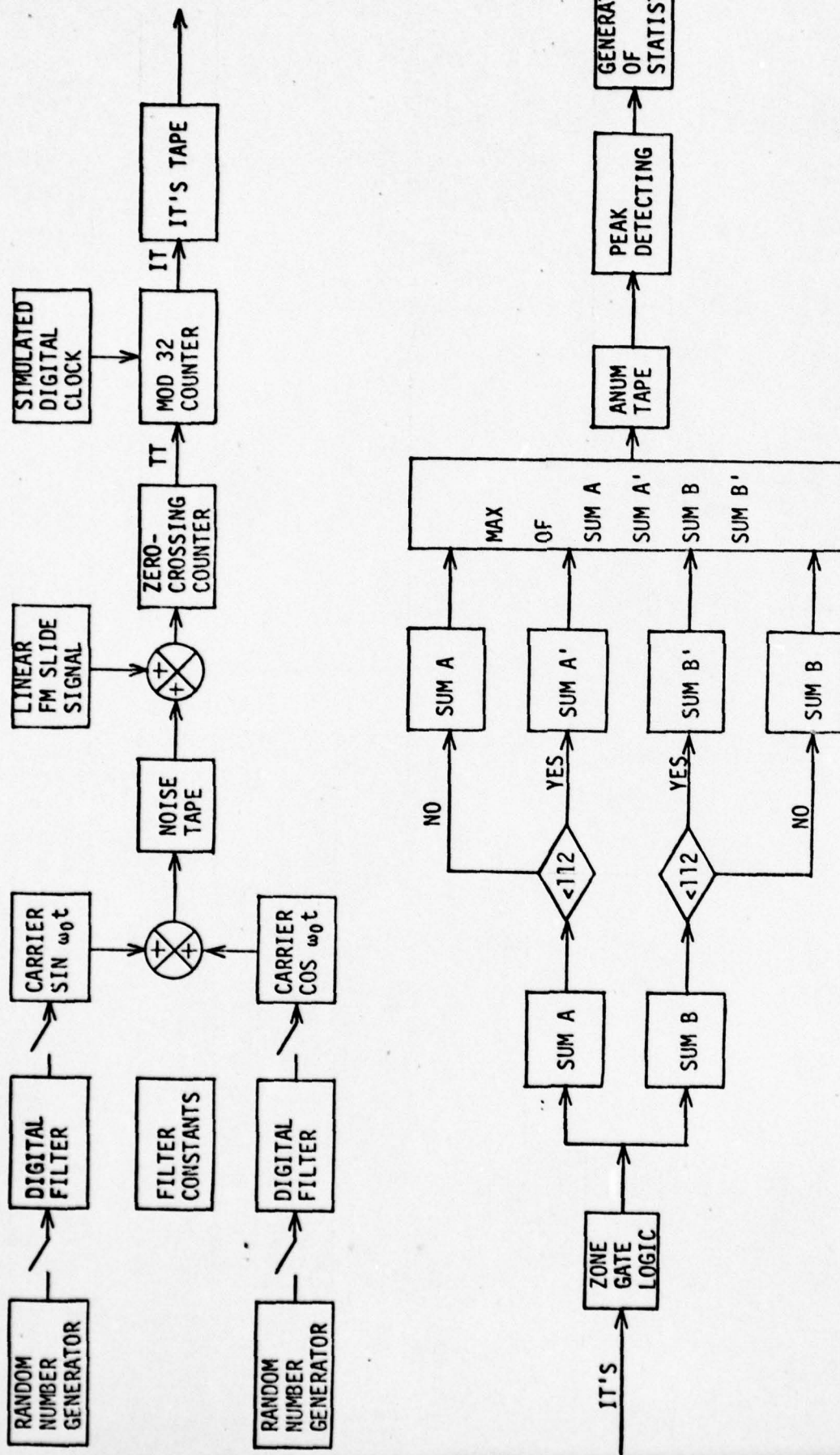


FIGURE 1: BLOCK DIAGRAM WAVE PERIOD PROCESSOR DIGITAL SIMULATION

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INPUT SIGNAL/NOISE  $-\infty$  DB

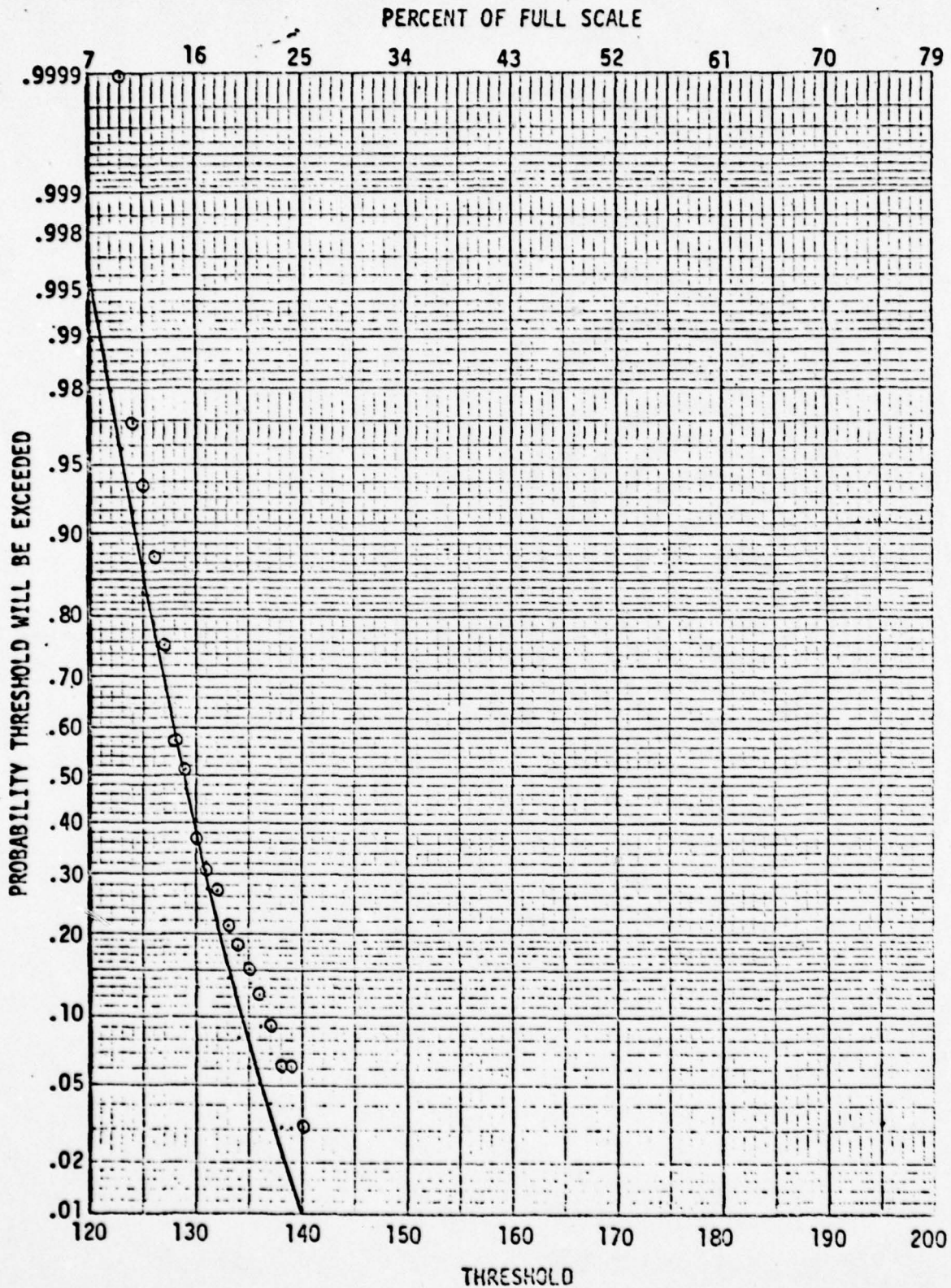


FIGURE 3: PROBABILITY OF EXCEEDING THRESHOLD VERSUS THRESHOLD

— NUWC  
○ Sperry Rand

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INPUT SIGNAL/NOISE -6 DB

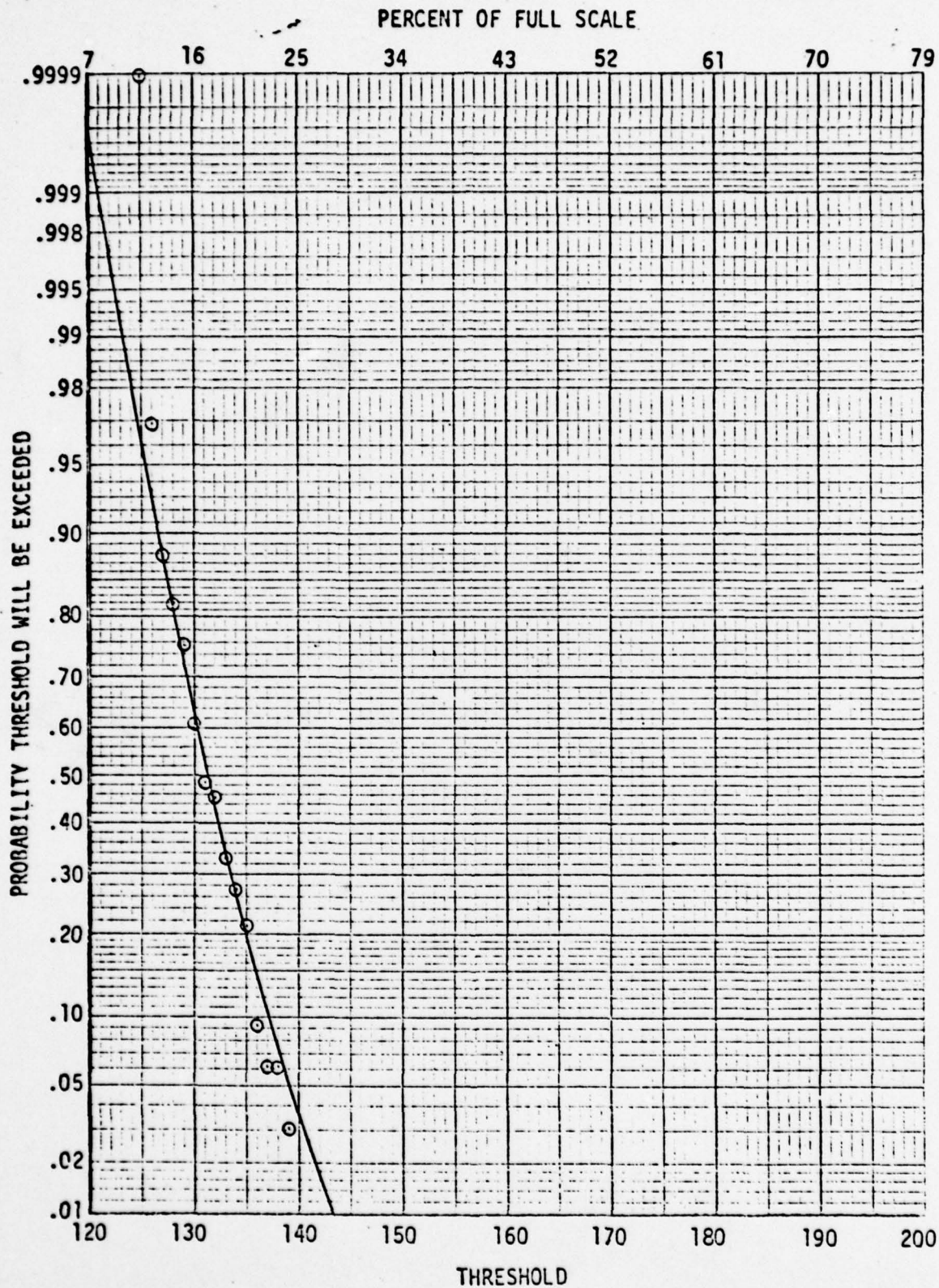


FIGURE 4: PROBABILITY OF EXCEEDING THRESHOLD VERSUS THRESHOLD

— NWC  
○ Sperry Rand



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INPUT SIGNAL/NOISE -4 DB

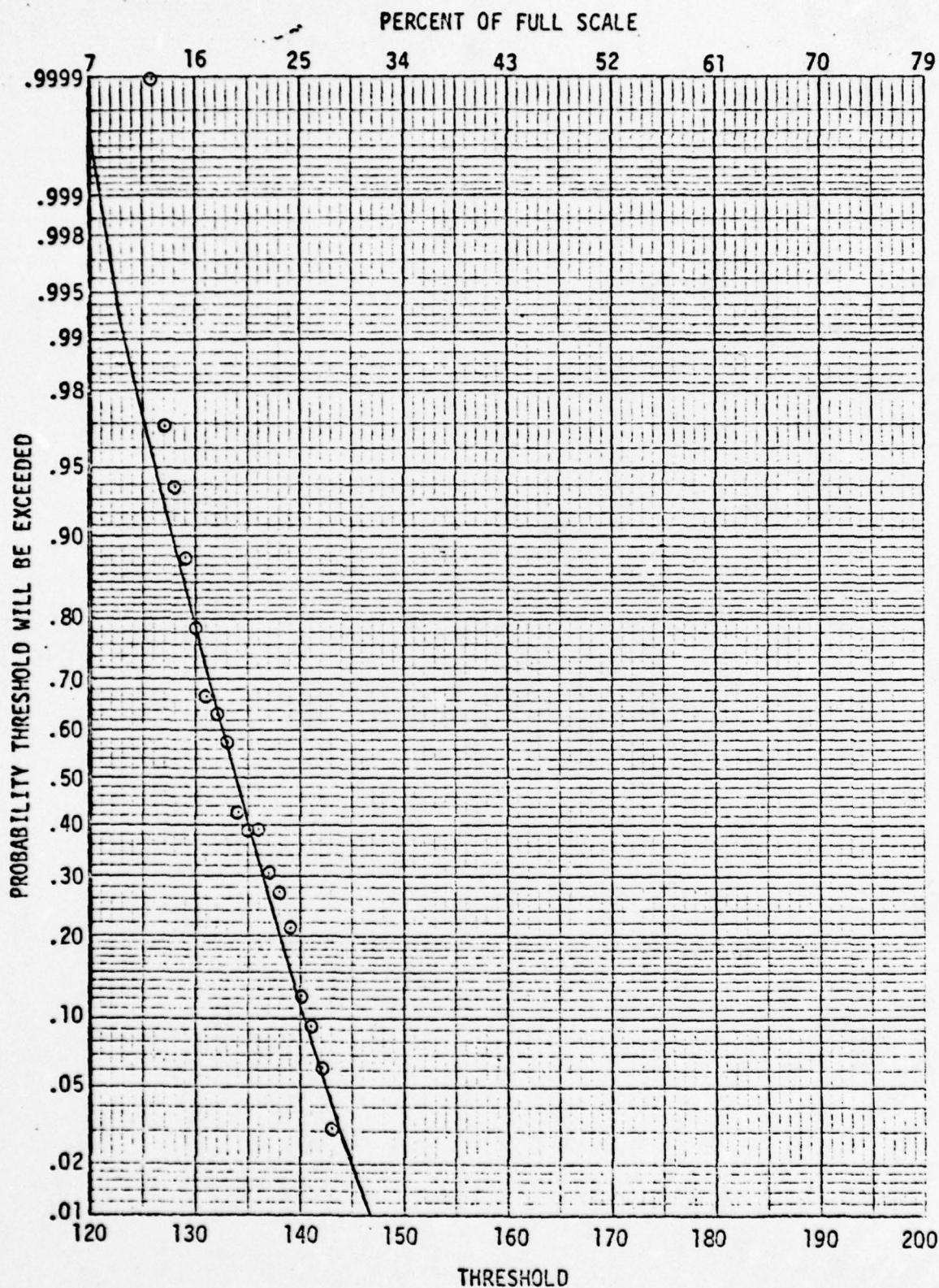


FIGURE 5: PROBABILITY OF EXCEEDING THRESHOLD VERSUS THRESHOLD

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INPUT SIGNAL/NOISE -3 DB

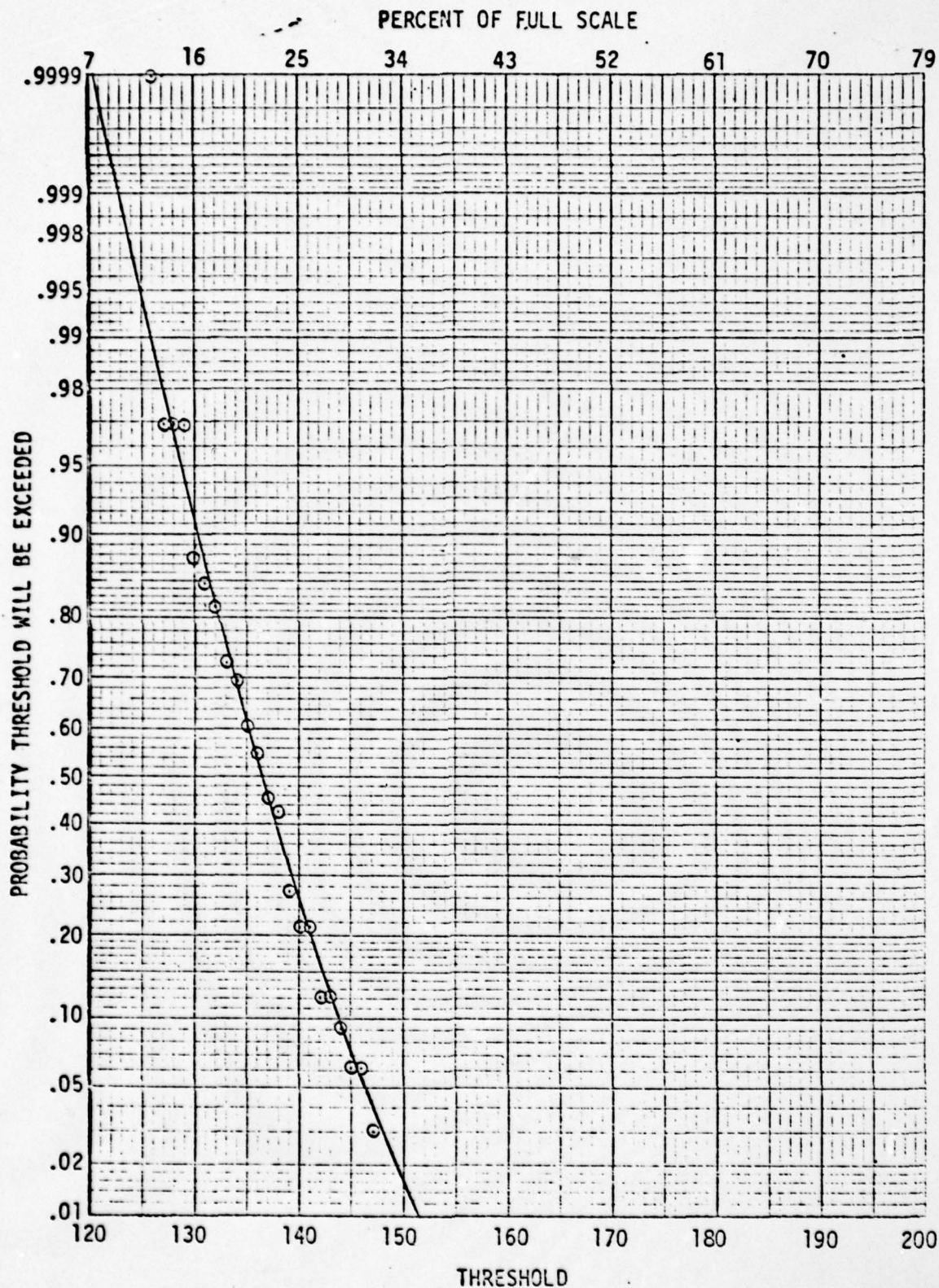


FIGURE 6: PROBABILITY OF EXCEEDING THRESHOLD VERSUS THRESHOLD

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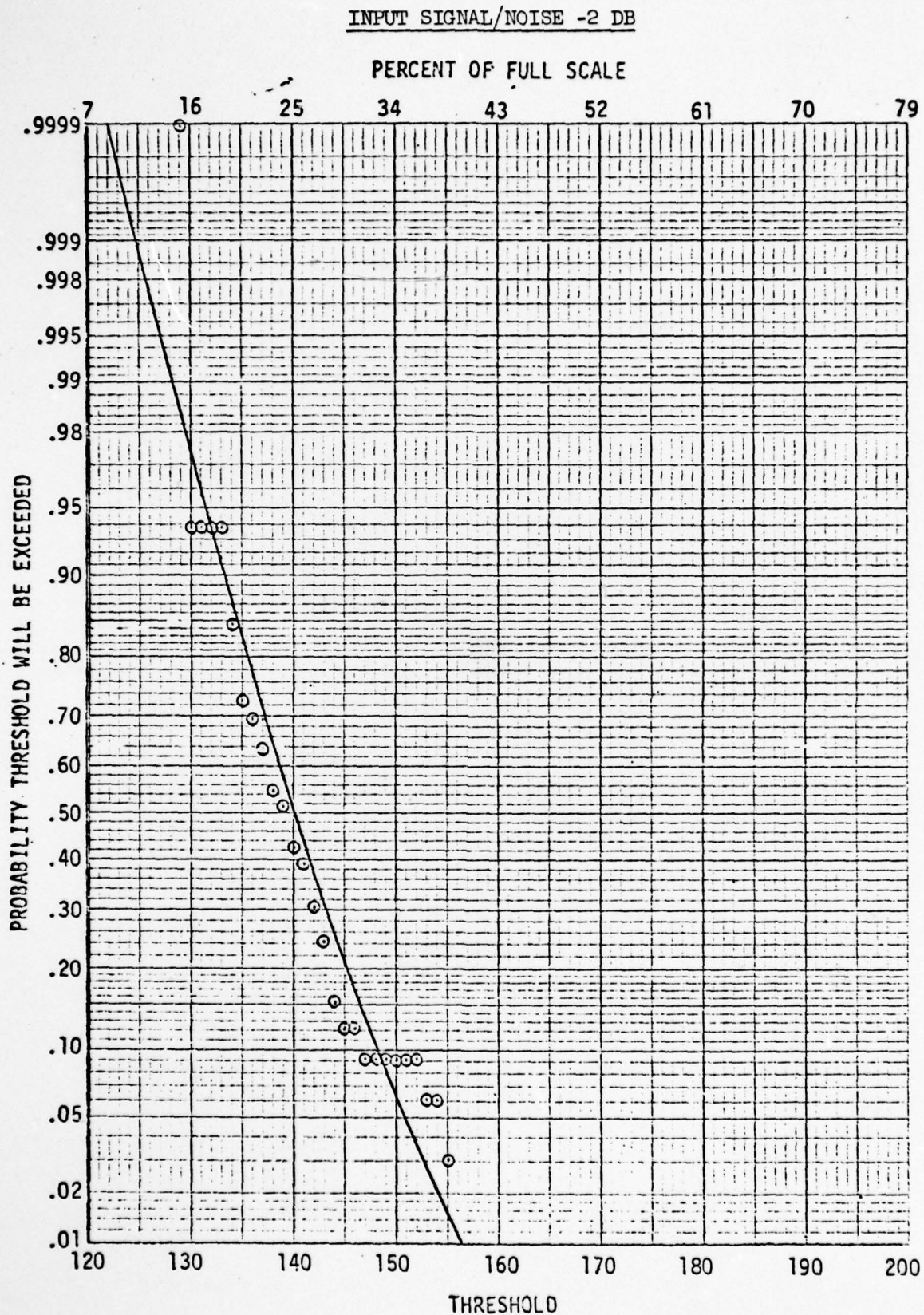


FIGURE 7: PROBABILITY OF EXCEEDING THRESHOLD VERSUS THRESHOLD

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 ○ Sperry Rand

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INPUT SIGNAL/NOISE -1 DB

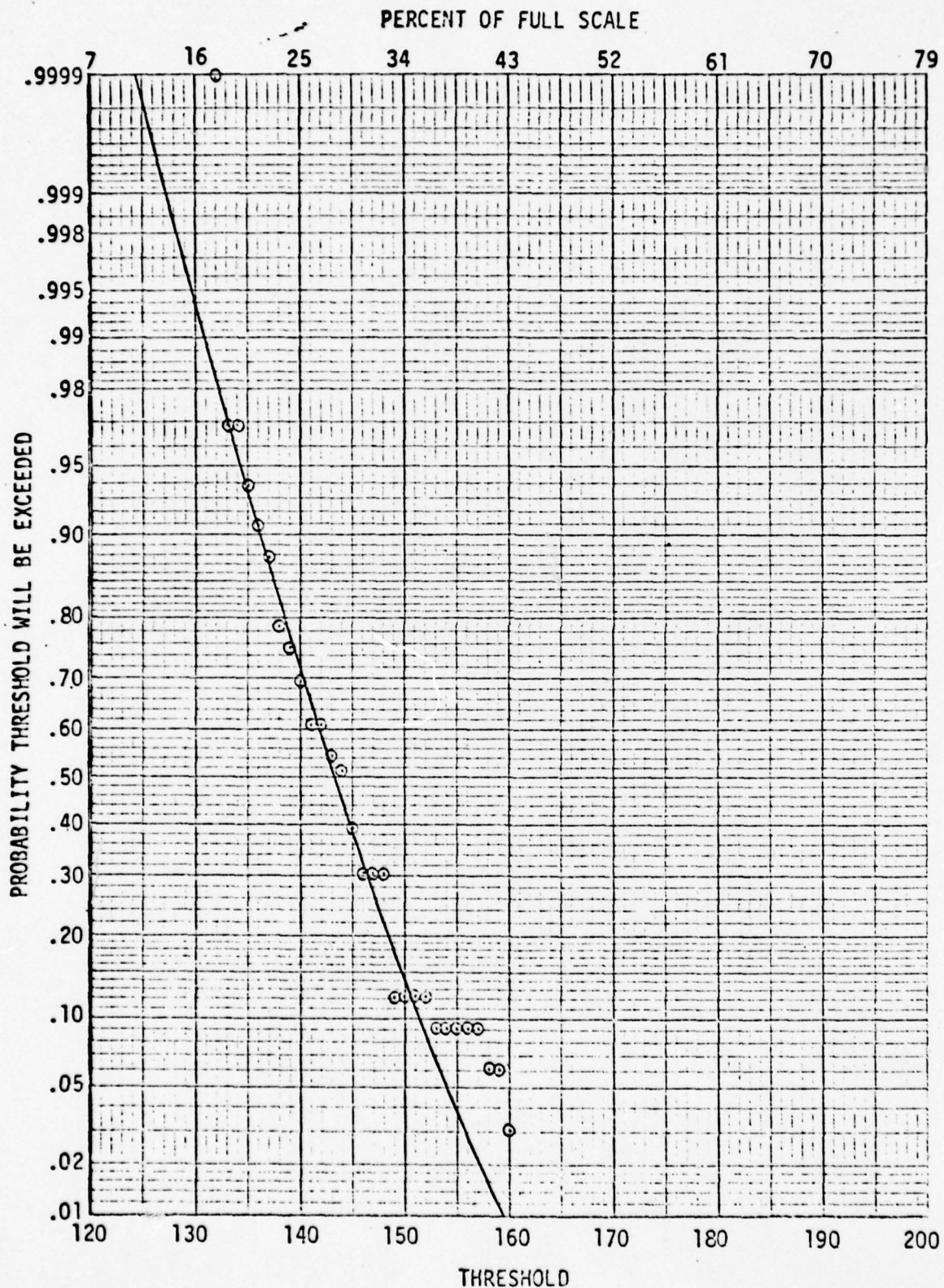


FIGURE 8: PROBABILITY OF EXCEEDING THRESHOLD VERSUS THRESHOLD

— NUWC  
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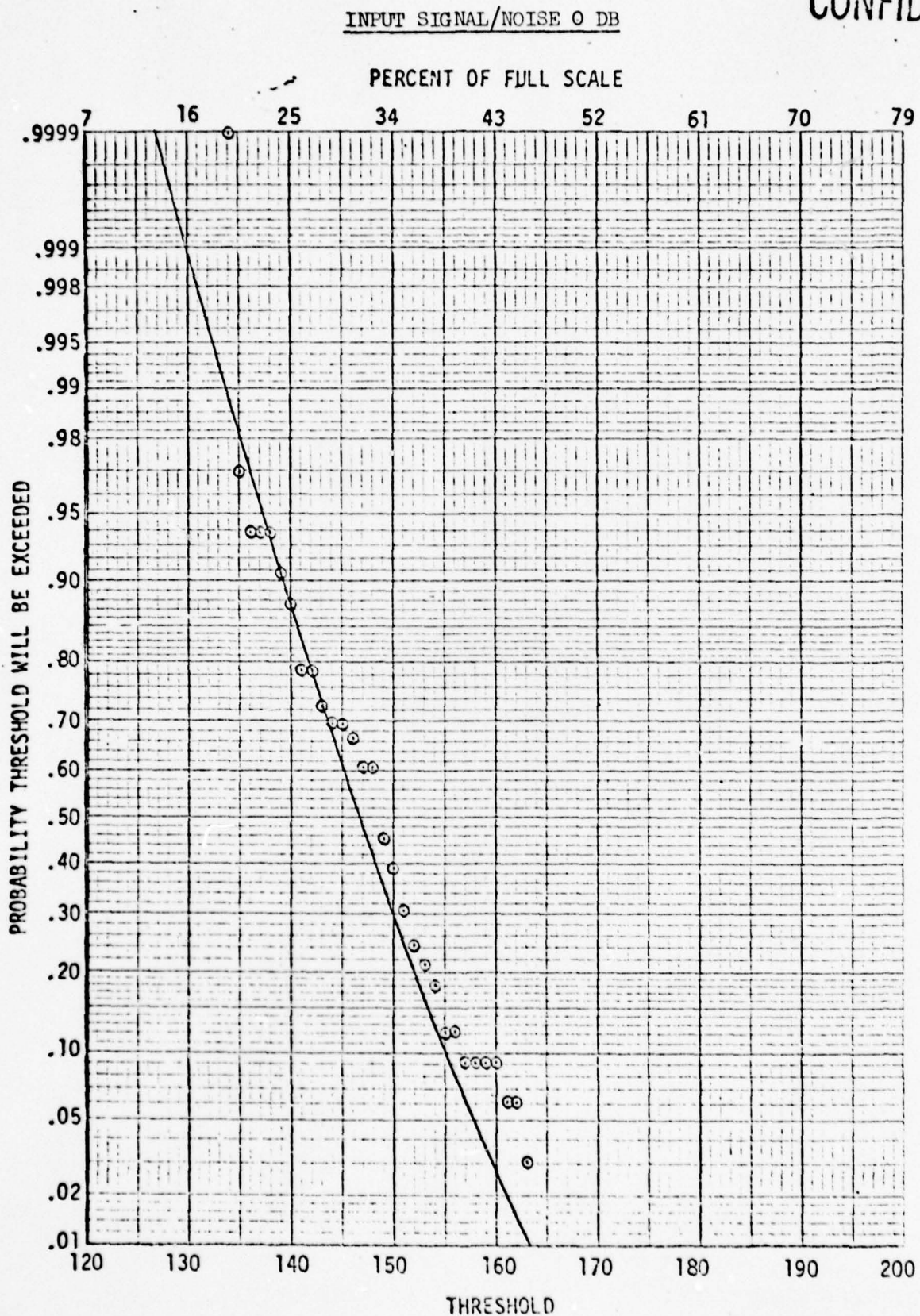


FIGURE 9: PROBABILITY OF EXCEEDING THRESHOLD VERSUS THRESHOLD

— NUWC  
○ Sperry Rand

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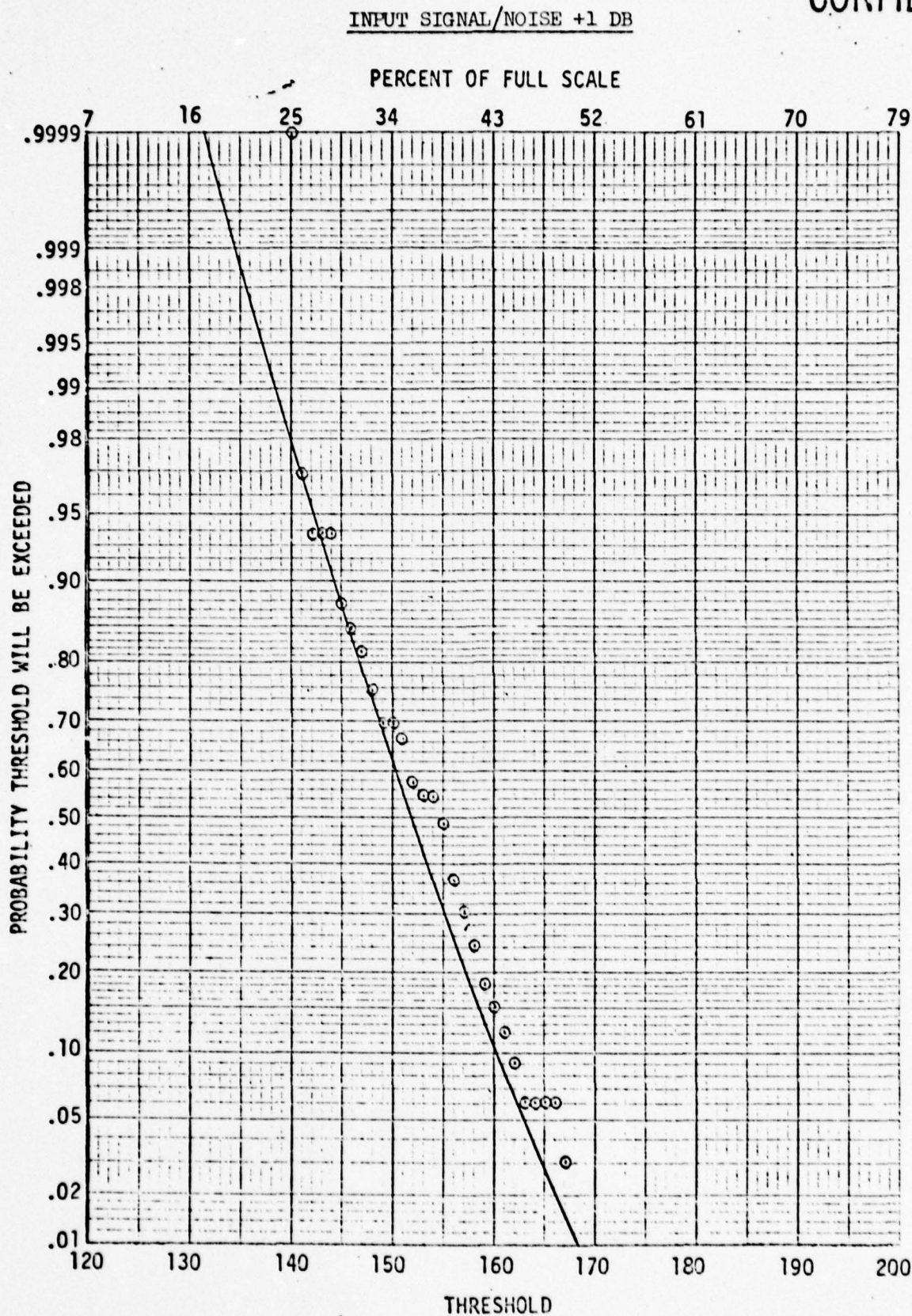


FIGURE 10: PROBABILITY OF EXCEEDING THRESHOLD VERSUS THRESHOLD

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INPUT SIGNAL/NOISE +2 DB

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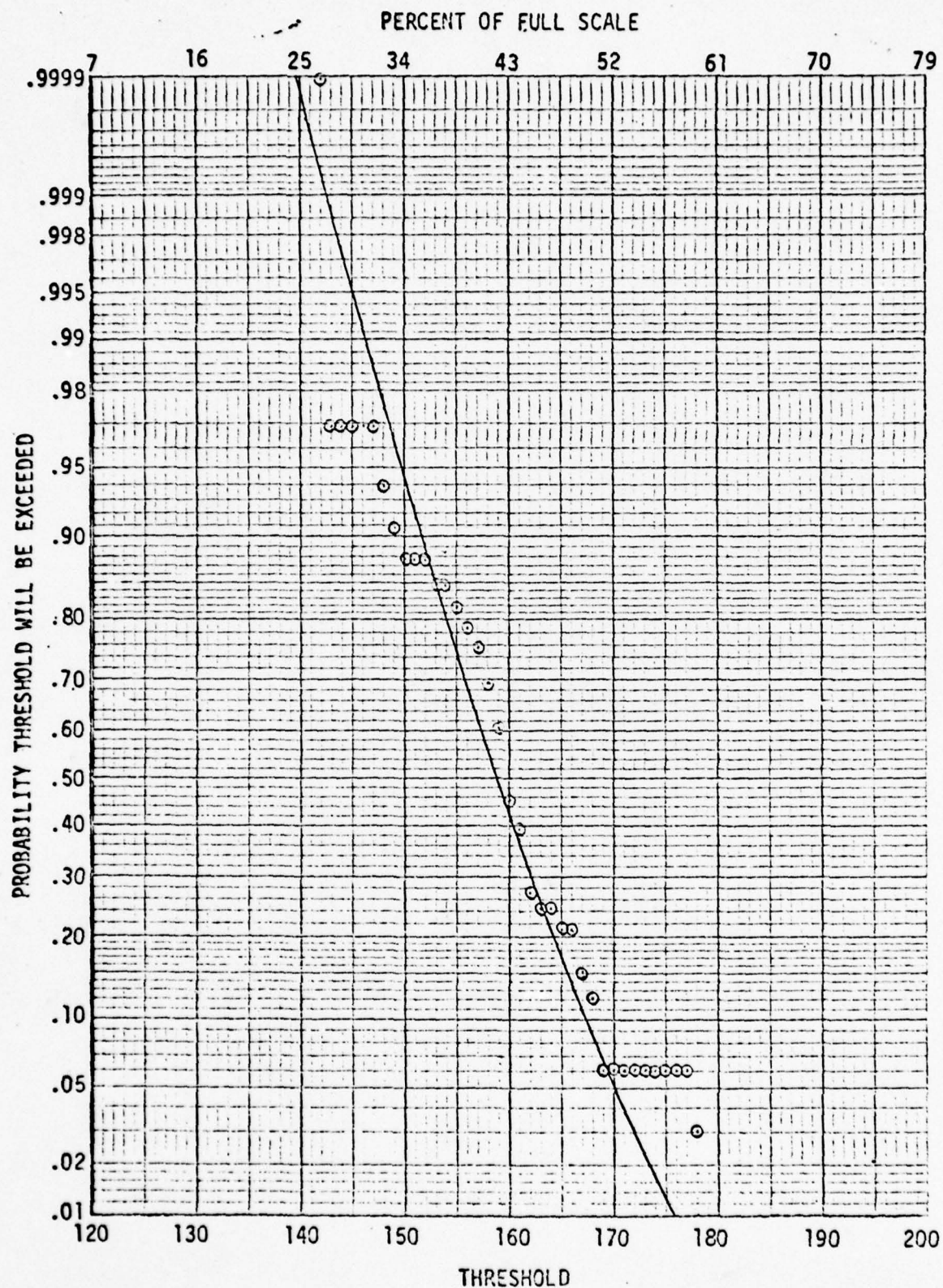


FIGURE 11: PROBABILITY OF EXCEEDING THRESHOLD VERSUS THRESHOLD

— NWC  
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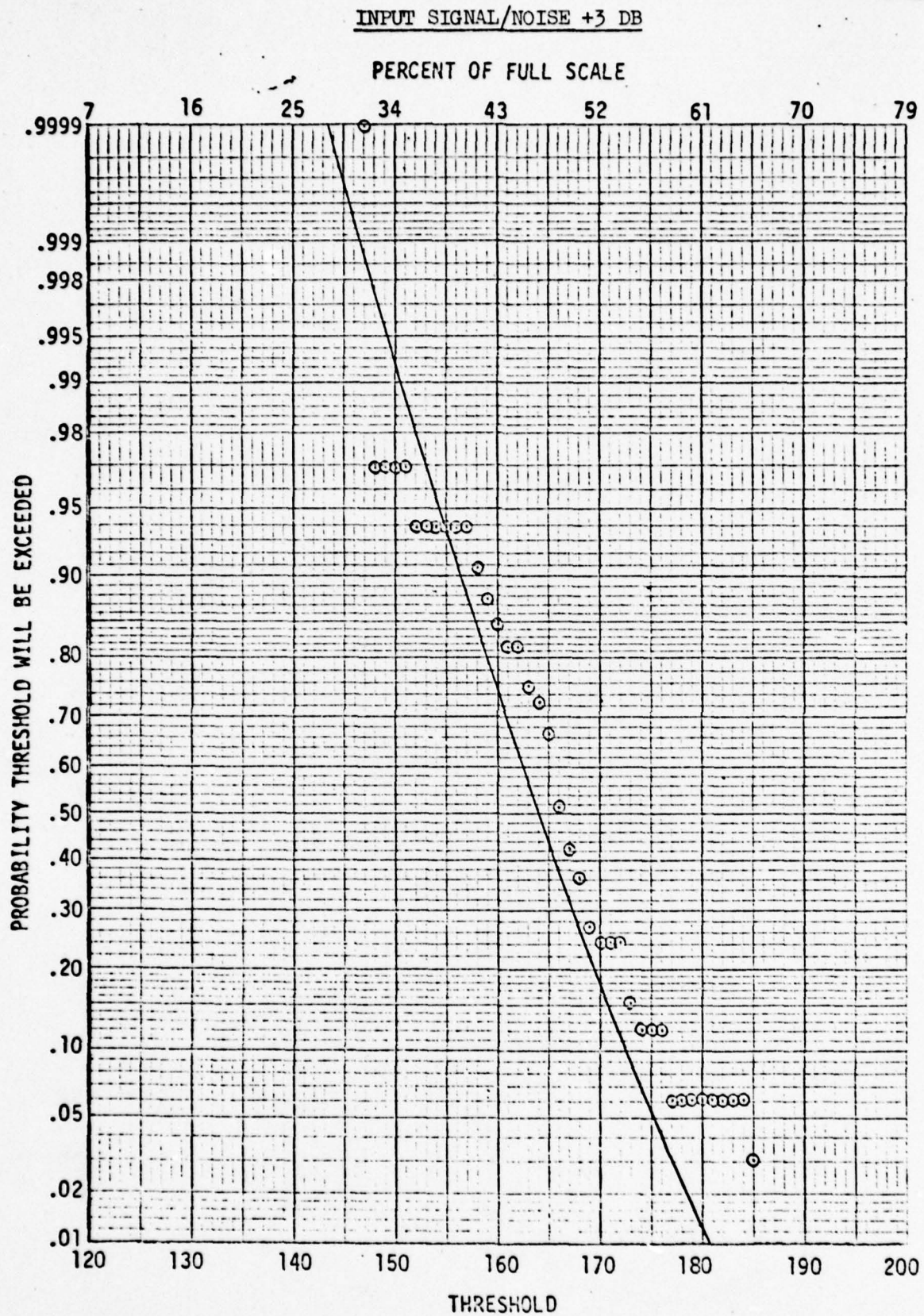


FIGURE 12: PROBABILITY OF EXCEEDING THRESHOLD VERSUS THRESHOLD

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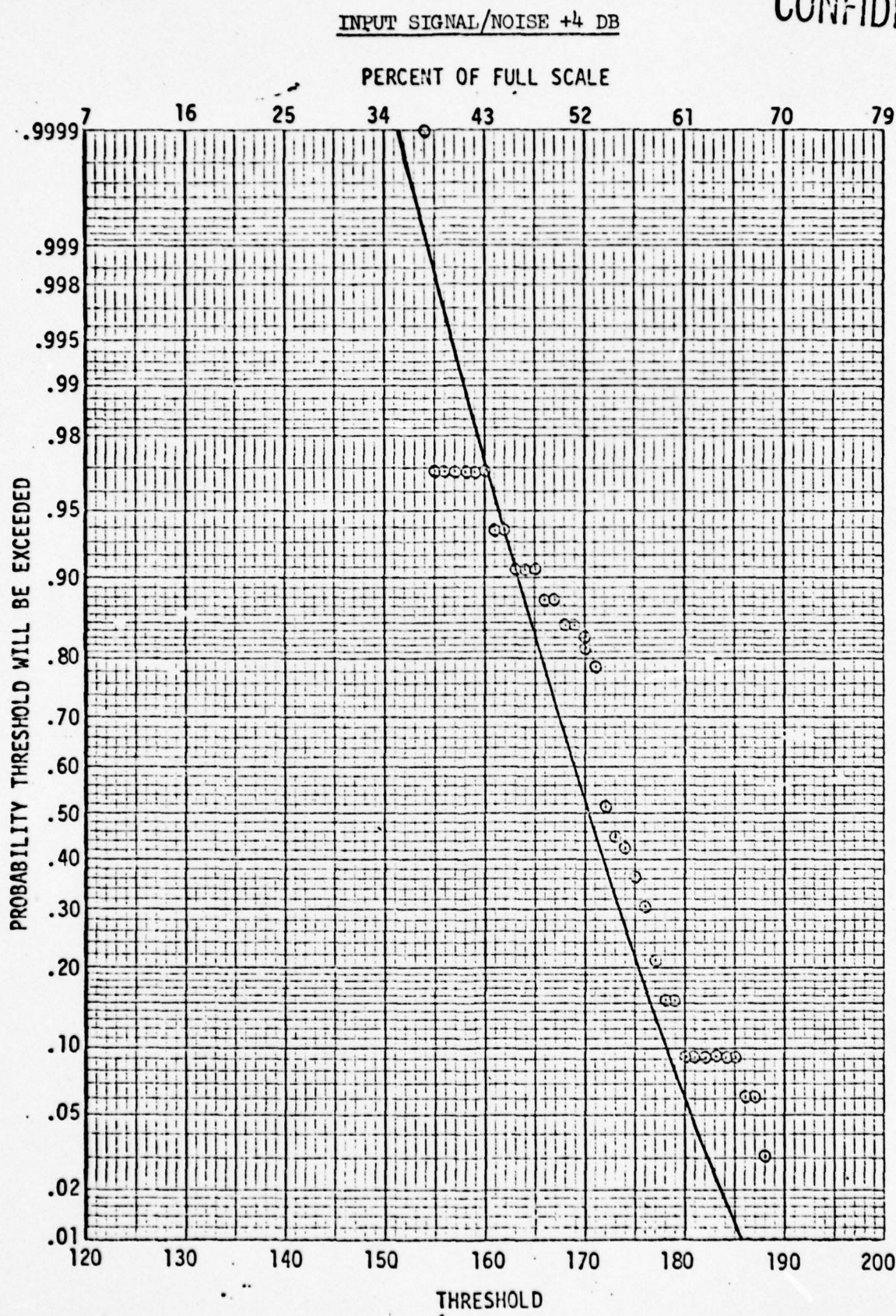


FIGURE 13: PROBABILITY OF EXCEEDING THRESHOLD VERSUS THRESHOLD

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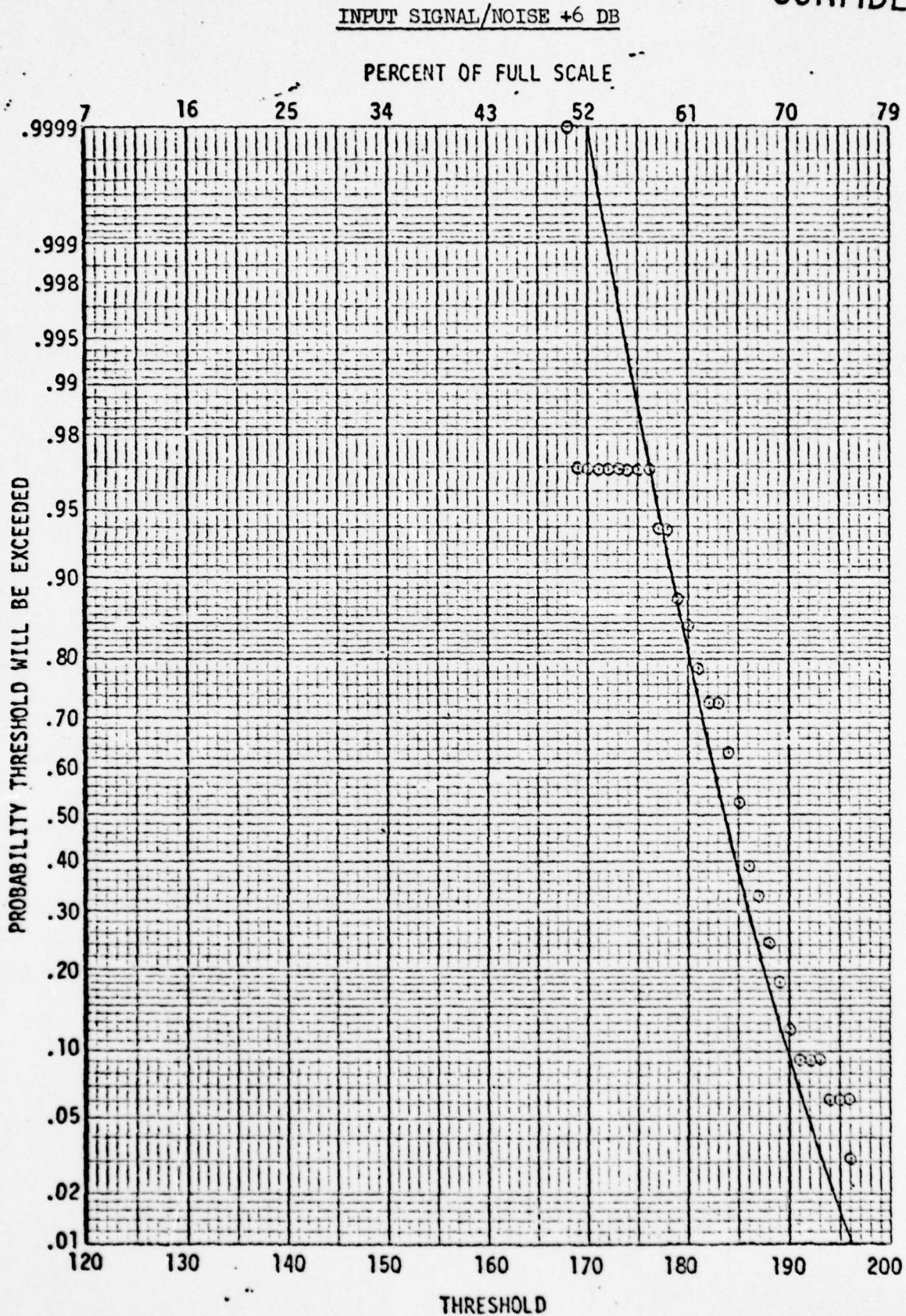


FIGURE 14: PROBABILITY OF EXCEEDING THRESHOLD VERSUS THRESHOLD

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APPENDIX A  
RANDM, GAUSS

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## RANDM1 - Uniform Pseudorandom Number Generator

This function subprogram generates random numbers whose density function is uniform on the interval 0.0 to 1.0 and zero elsewhere. The program is written in CS-1 phase I mono-code language with special linking sequences for Fortran IV. There are three entry points to the generator (Fortran IV calling sequences):

R = RANDM1 (Dummy)

generates one number and stores it in R

Call RANDM2 (L)

puts the integer L into the starting point of the generator

L = IRAND3 (Dummy)

puts the current integer starting point of the generator into L

This random number generator was adapted from the method suggested by D. H. Lehmer, explained in the article "A New Pseudorandom Number Generator" by David W. Hutchinson in the Communications of the ACM, Vol. 9, Number 6, June 1966. The Lehmer generator is:

$$X_{i+1} = AX_i \pmod{P}$$

where P is the largest prime less than  $2^{29}$  and A is a primitive root of P.

The generator RANDM1 uses  $P = 2^{29} - 3 = 536,870,909$  D and  $A = 5^5 = 3125$  D. The numbers are generated by:

1. Multiply the starting value by a constant ( $5^5$ ).
2. Divide the product by the largest prime less than  $2^{29}$ .



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3. Store the result as the next starting point.
4. Convert the result to floating point.

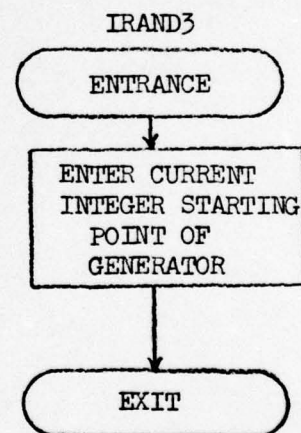
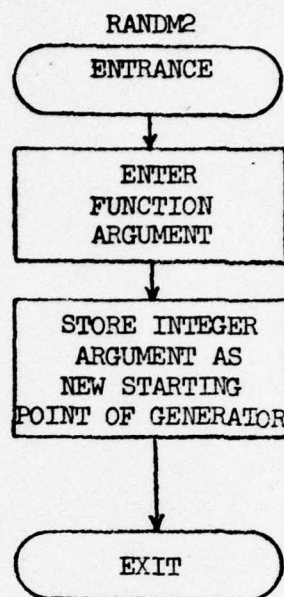
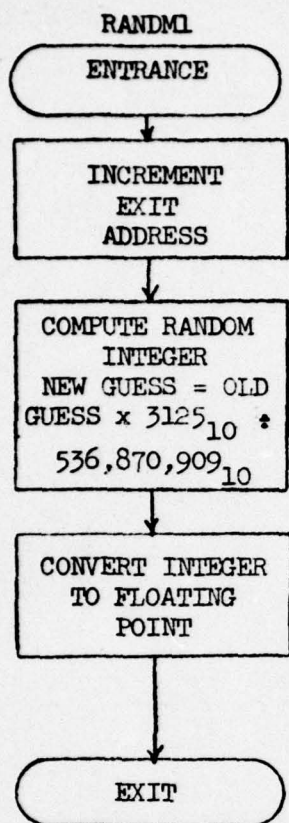
The initial starting value is a fixed point 1.

- Notes:
1. The dummy argument in RANDM1 and IRAND3 is necessary but its value and type are unimportant.
  2. A CS-1 output 324 with the relocatable object program on cards is inserted in the Fortran deck just before the \$DATA card.
  3. The routine occupies 55<sub>8</sub> locations.

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GAUSS - Pseudorandom Number Generator, Normal Density

This function subprogram generates random numbers whose density function is gaussian with zero mean and unit variance. The method used is a Mueller Box:

Given two independent random numbers,  $x_1$  and  $x_2$ , uniformly distributed on the interval 0-1, two independent gaussian-distributed random numbers are obtained via the following algorithm:

$$y_1 = \sqrt{-2 \ln x_1} \cos 2 \pi x_2$$

$$y_2 = \sqrt{-2 \ln x_1} \sin 2 \pi x_2$$

This algorithm was obtained from Memorandum 9, Random Noise Generation Routines, February 1967, prepared by E. C. Fraser, Stanford Research Institute, Project ESU 5830.

The method is the same as that used in the 1107 library routine, given by:

$$f_x(X) = \frac{1}{\sqrt{2} \pi} \exp(-X^2/2)$$

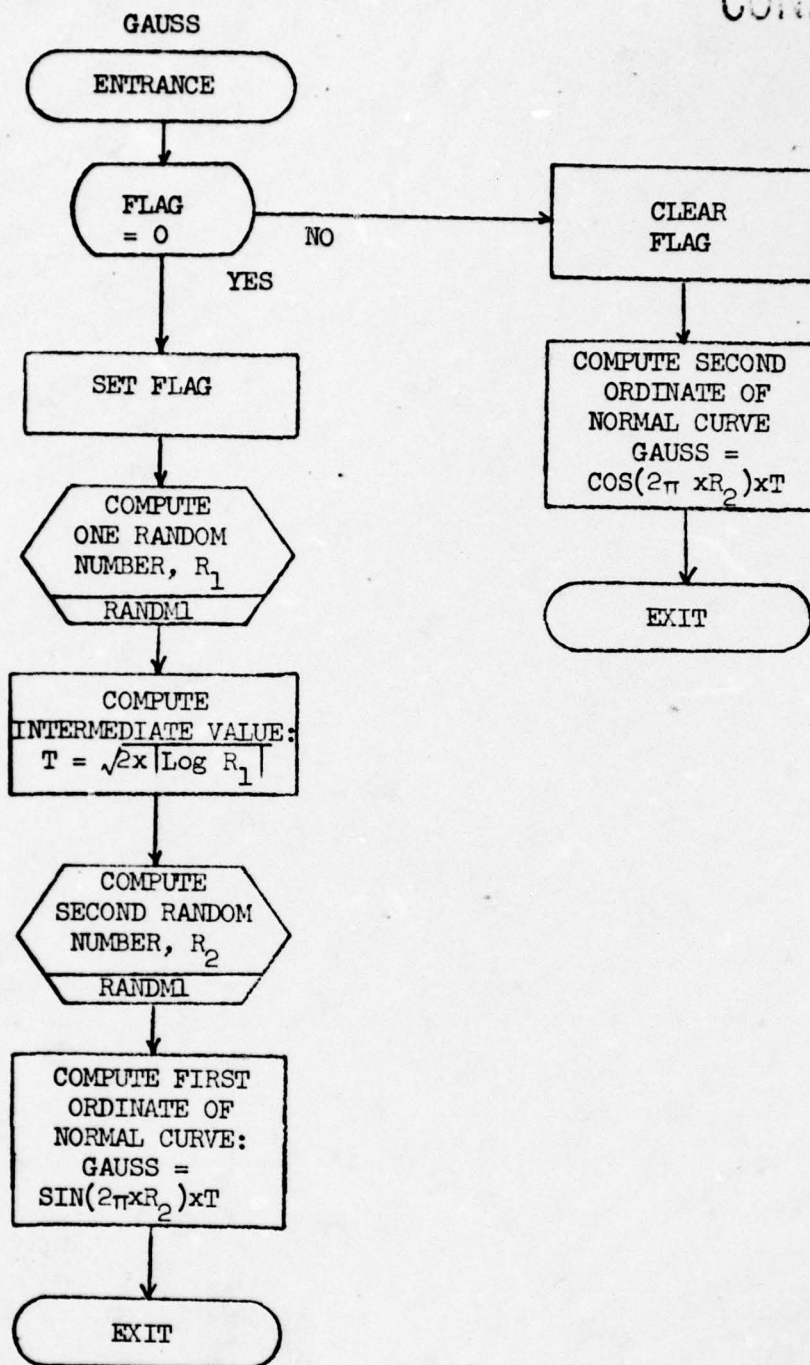
The new GAUSS routine is written in Fortran IV with the calling sequence:

R = GAUSS (Dummy)

- Notes:
1. The routine uses the uniform random number generator RANDML twice for each two gaussian numbers requested.
  2. The routine calls the SQRT, ABS, ALOG, SIN, and COS routines.
  3. The routine occupies 102<sub>8</sub> locations.



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APPENDIX B  
Program Flowcharts

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FUNCTIONAL FLOWCHART:

Noise Subroutine

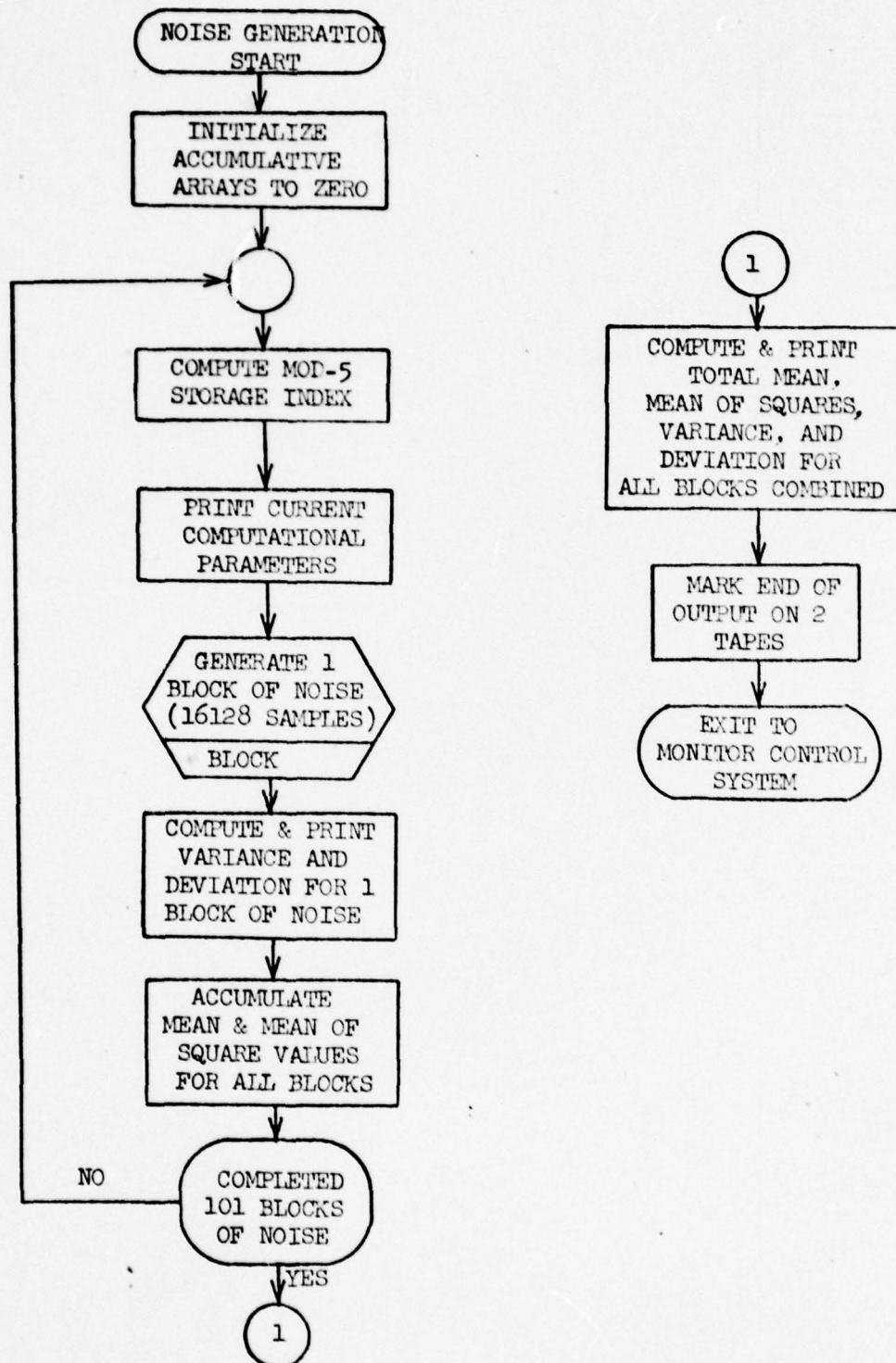
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WAVE PERIOD PROCESSOR NOISE GENERATION

FUNCTIONAL FLOWCHART

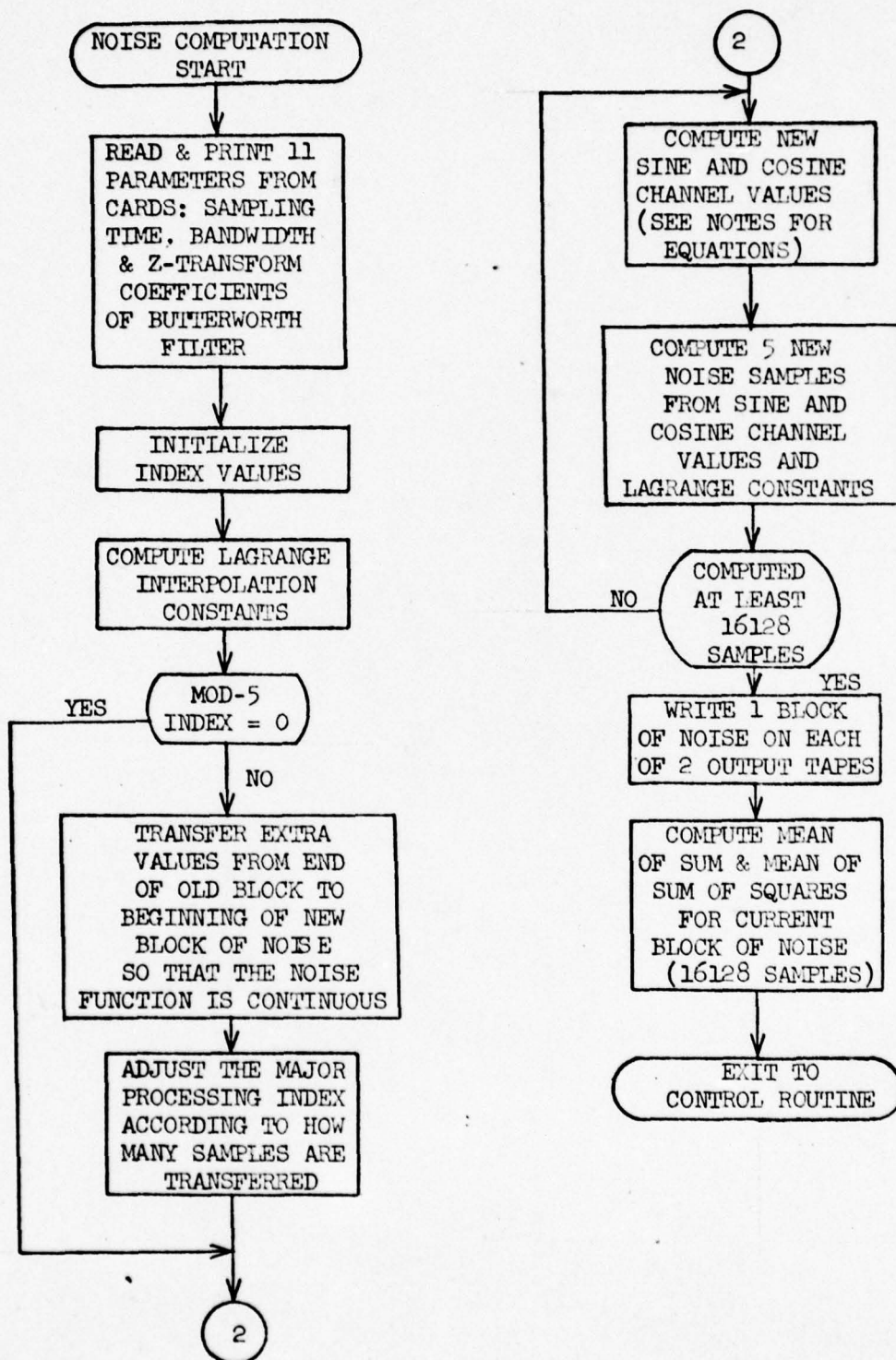
CONTROL ROUTINE: KAVEE





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FUNCTIONAL FLOWCHART  
COMPUTATIONAL ROUTINE: BLOCK



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DETAILED FLOWCHART:

Noise Subroutine

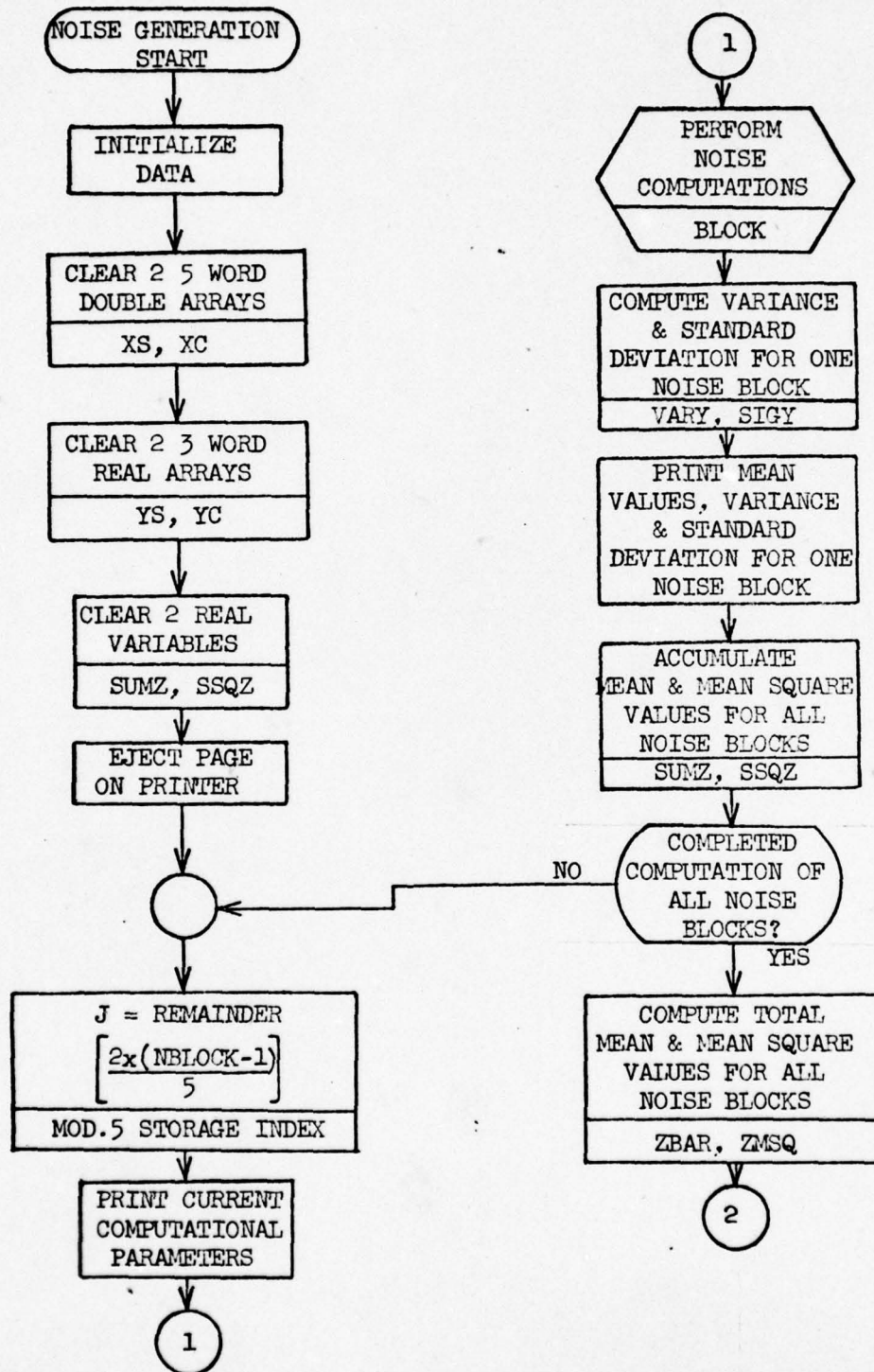
CONFIDENTIAL



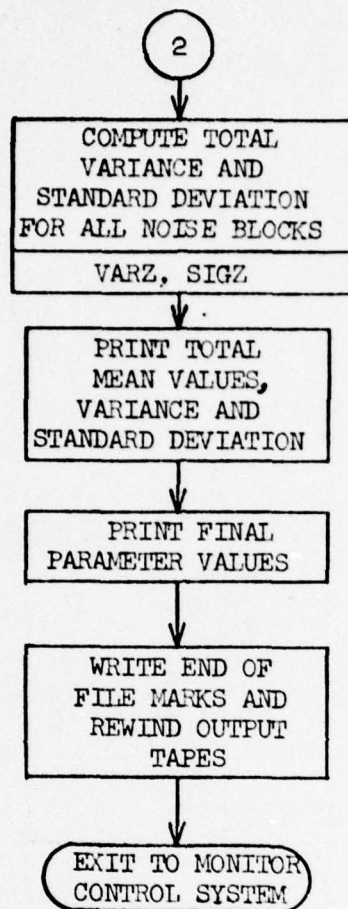
# WAVE PERIOD PROCESSOR NOISE GENERATION

## PROGRAM FLOWCHART

CONTROL ROUTINE: KAVEE

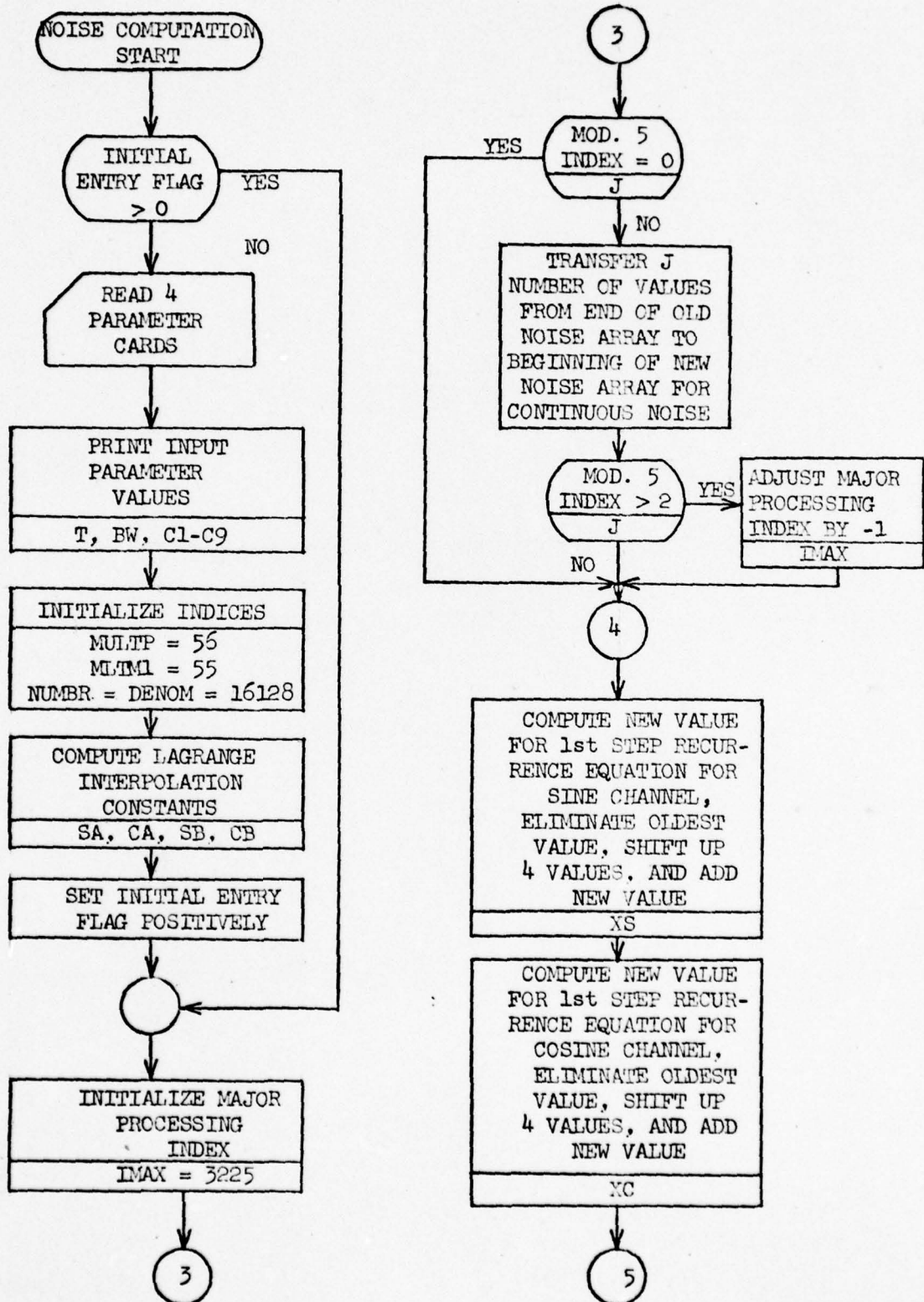




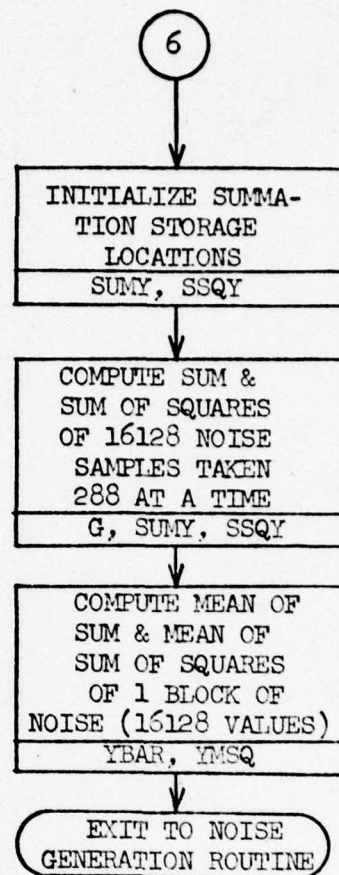
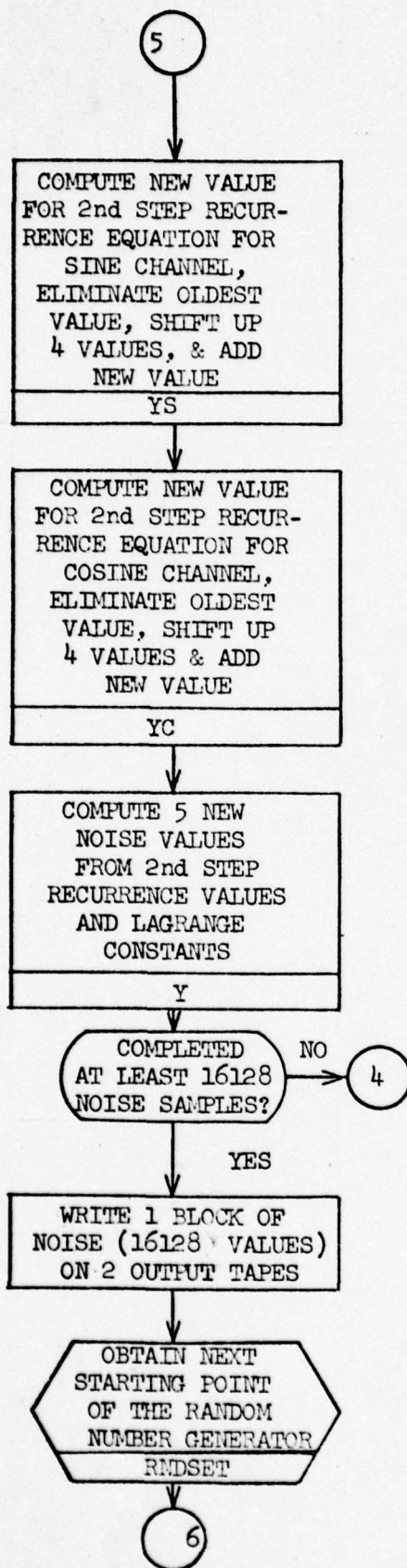




PROGRAM FLOWCHART  
COMPUTATIONAL ROUTINE: BLOCK









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FUNCTIONAL FLOWCHART:

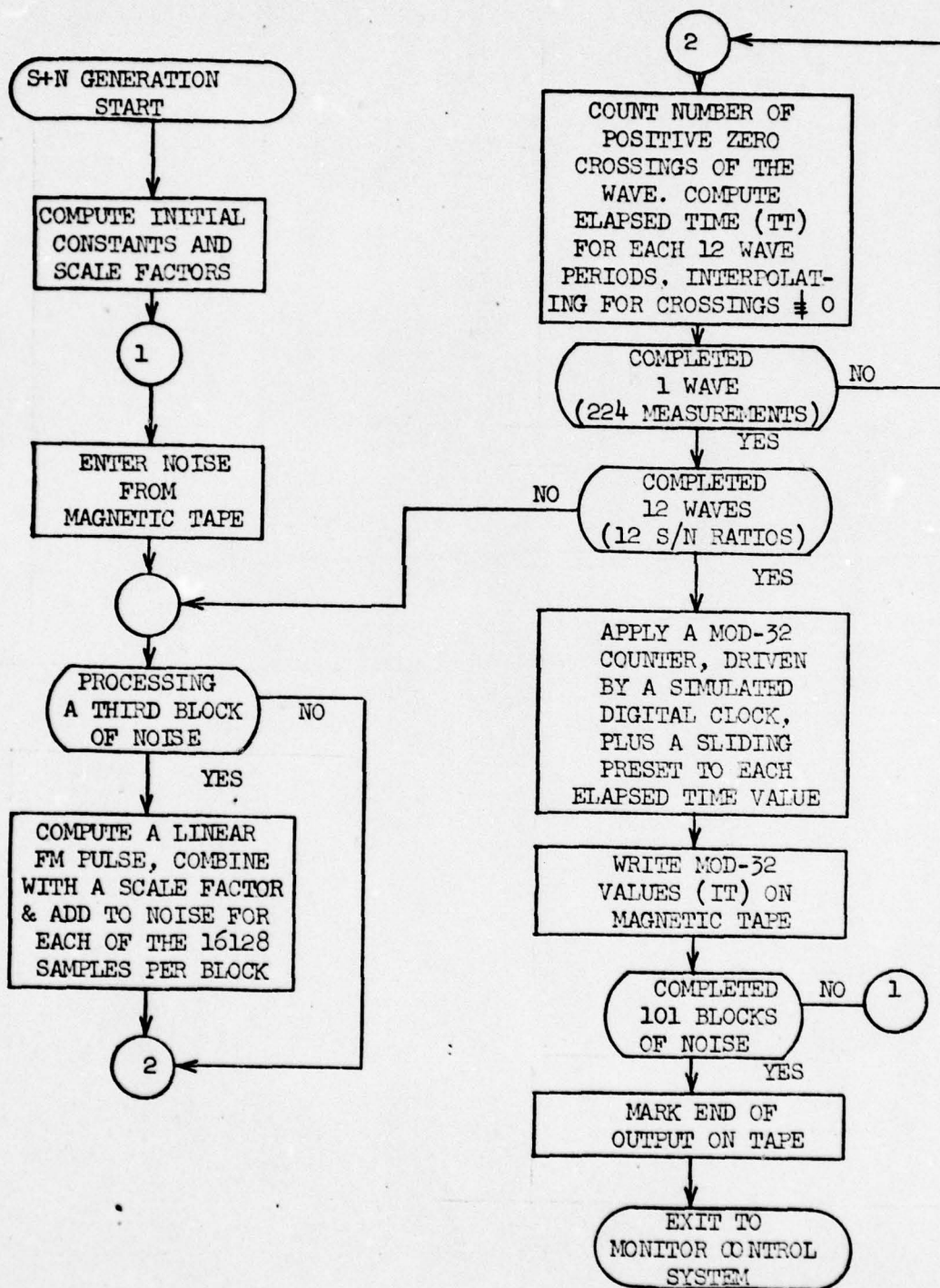
Wave Subroutine

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WAVE PERIOD PROCESSOR  
SIGNAL PLUS NOISE GENERATION  
FUNCTIONAL FLOWCHART  
ROUTINE: WAVE



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DETAILED FLOWCHART:

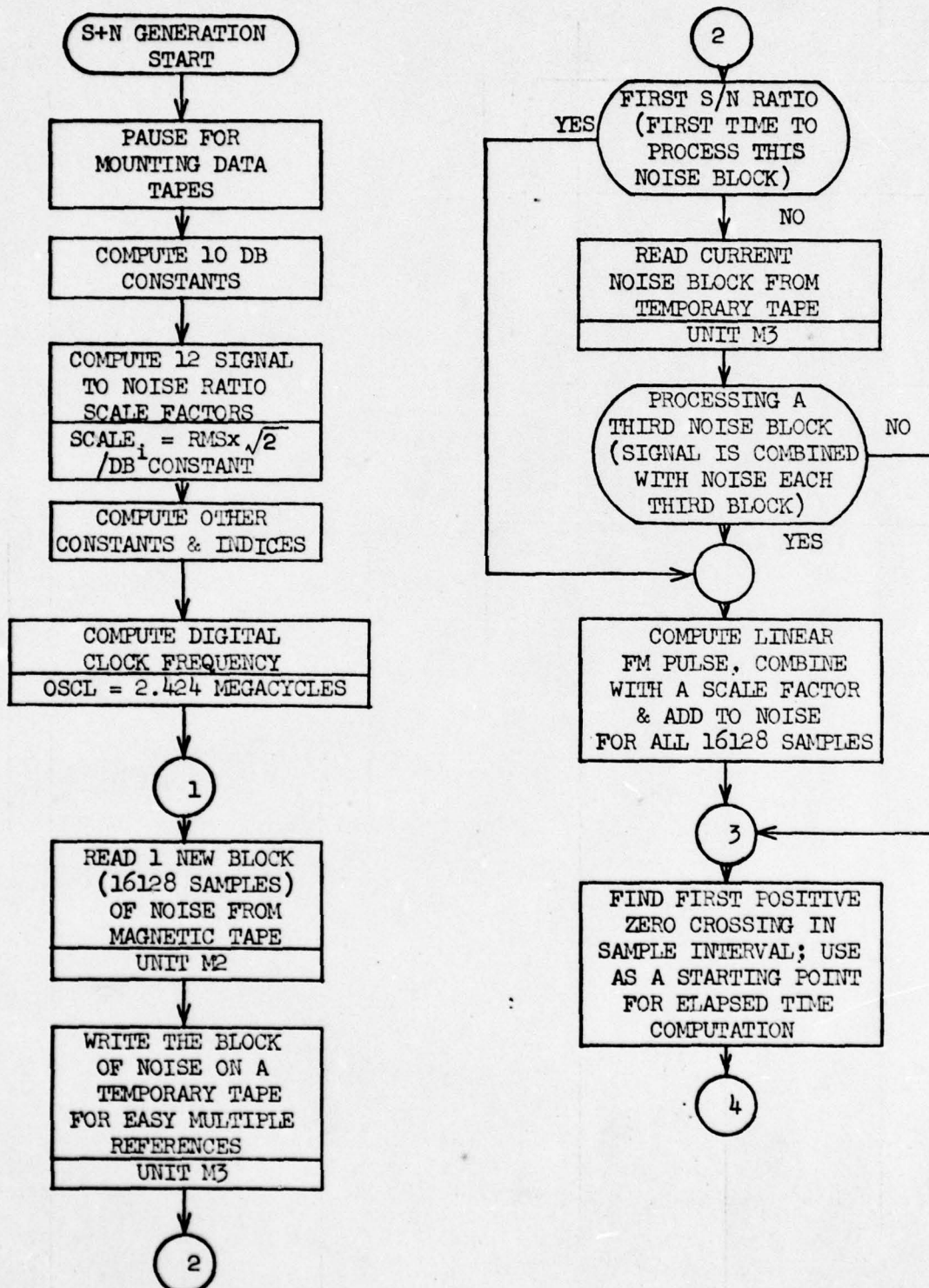
Wave Subroutine

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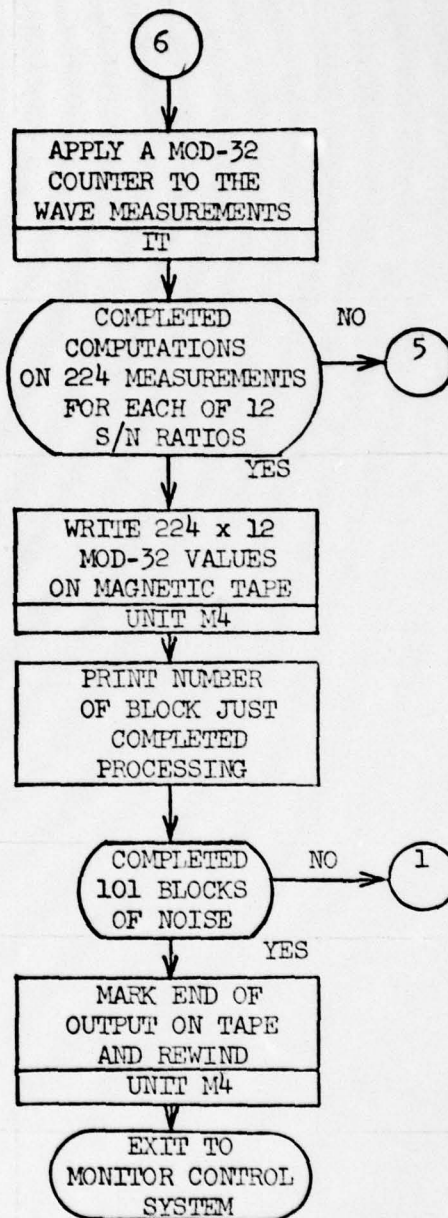
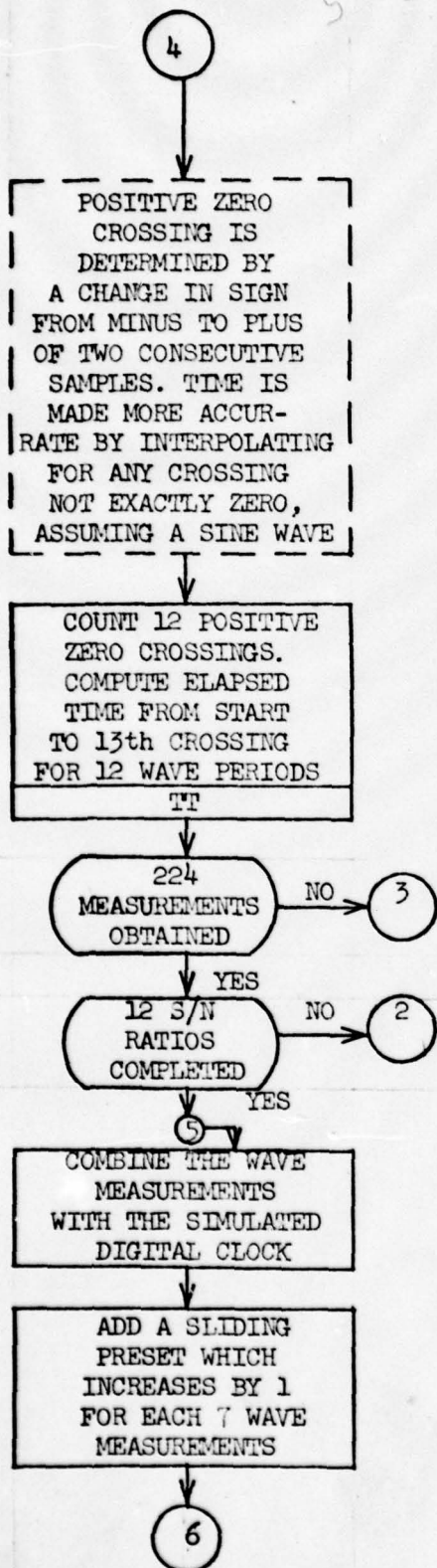
WAVE PERIOD PROCESSOR  
SIGNAL PLUS NOISE GENERATION  
PROGRAM FLOWCHART  
ROUTINE: WAVE



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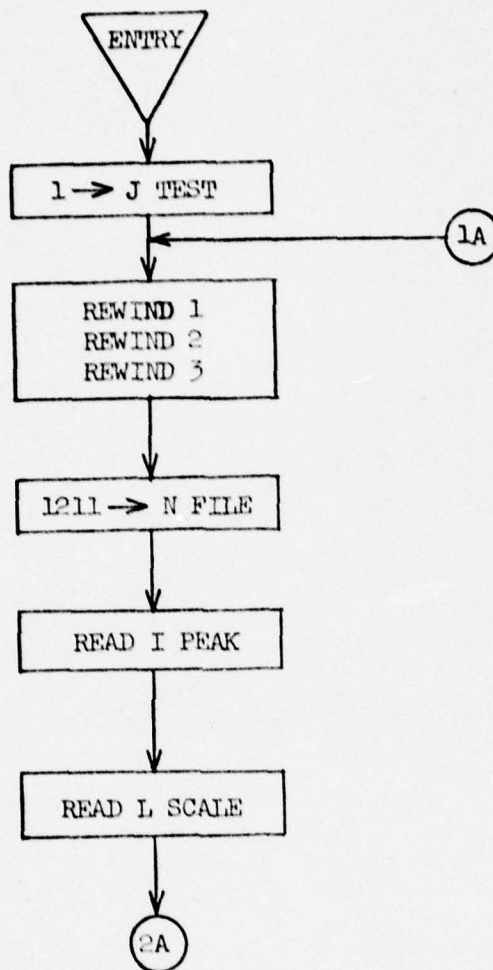
FLOWCHART:

Procs Subroutine

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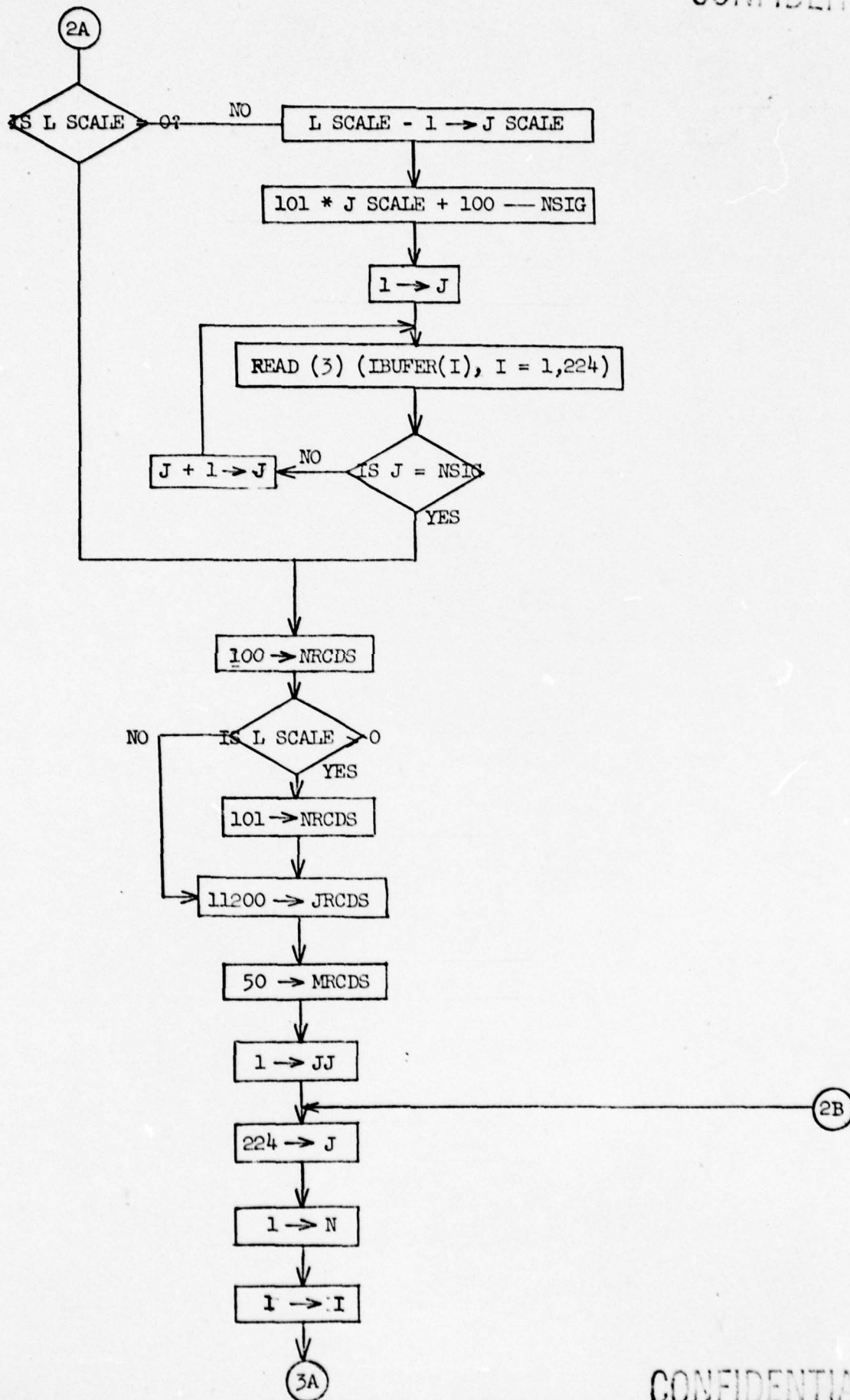
CONFIDENTIAL



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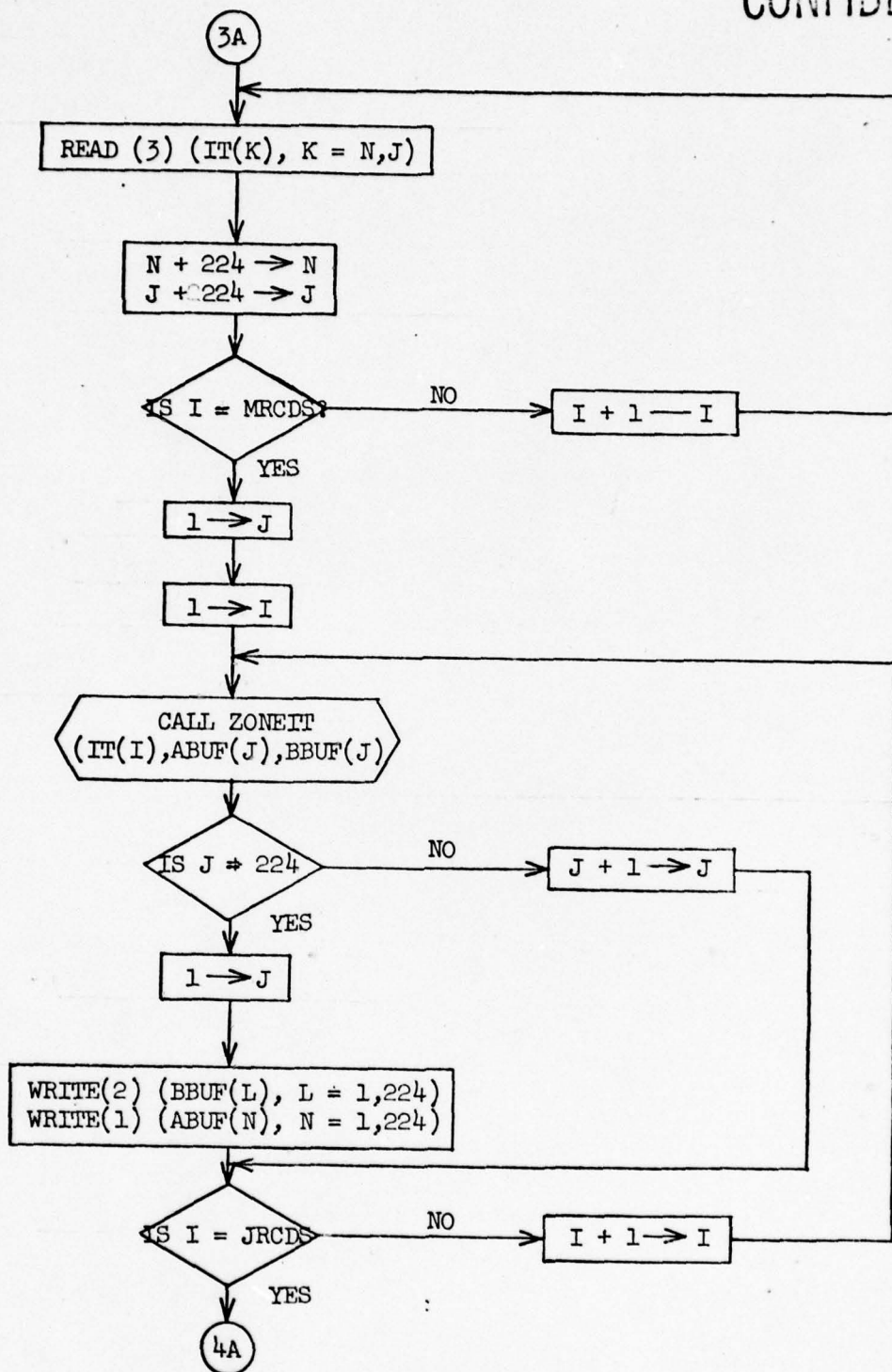
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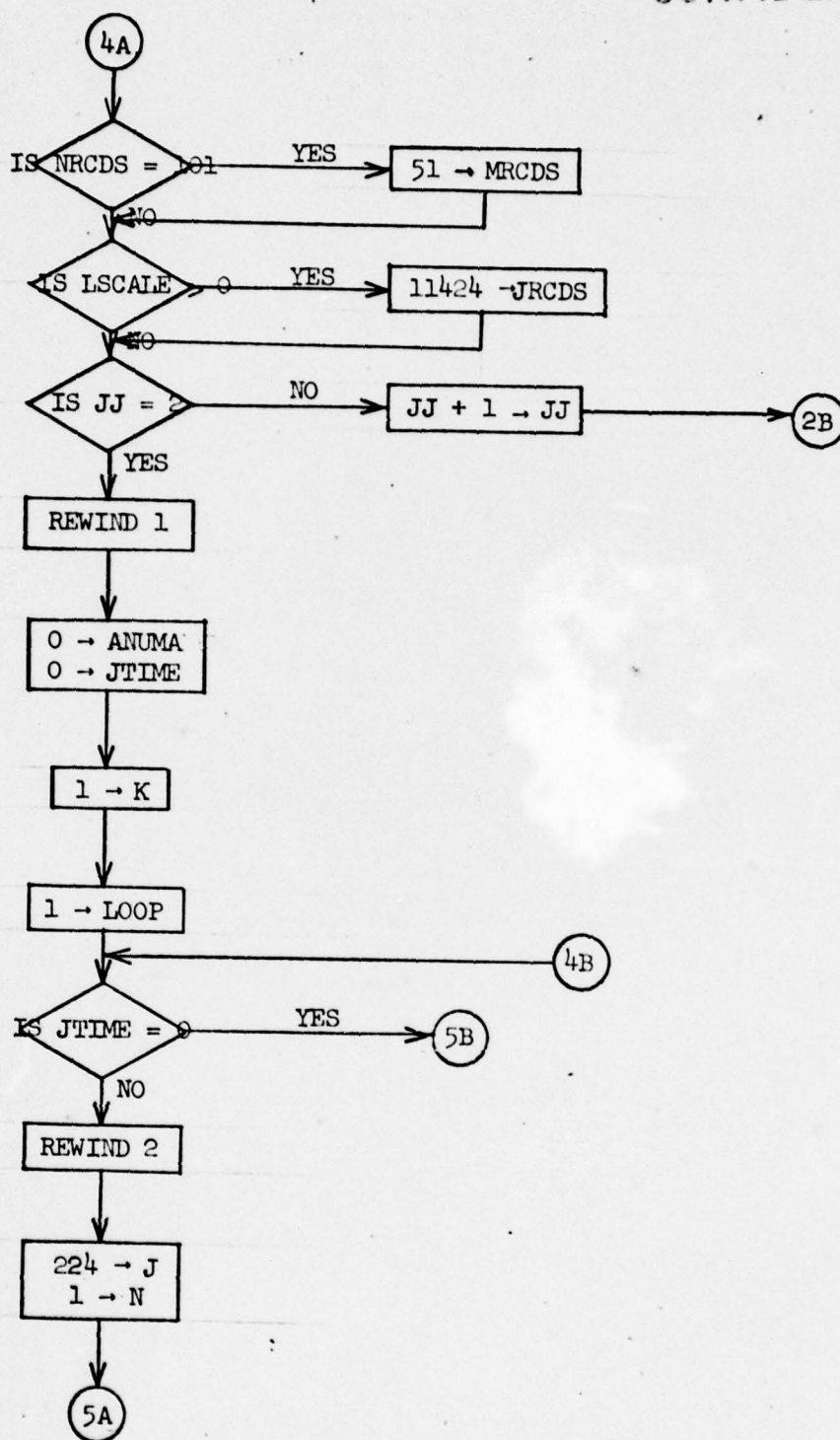
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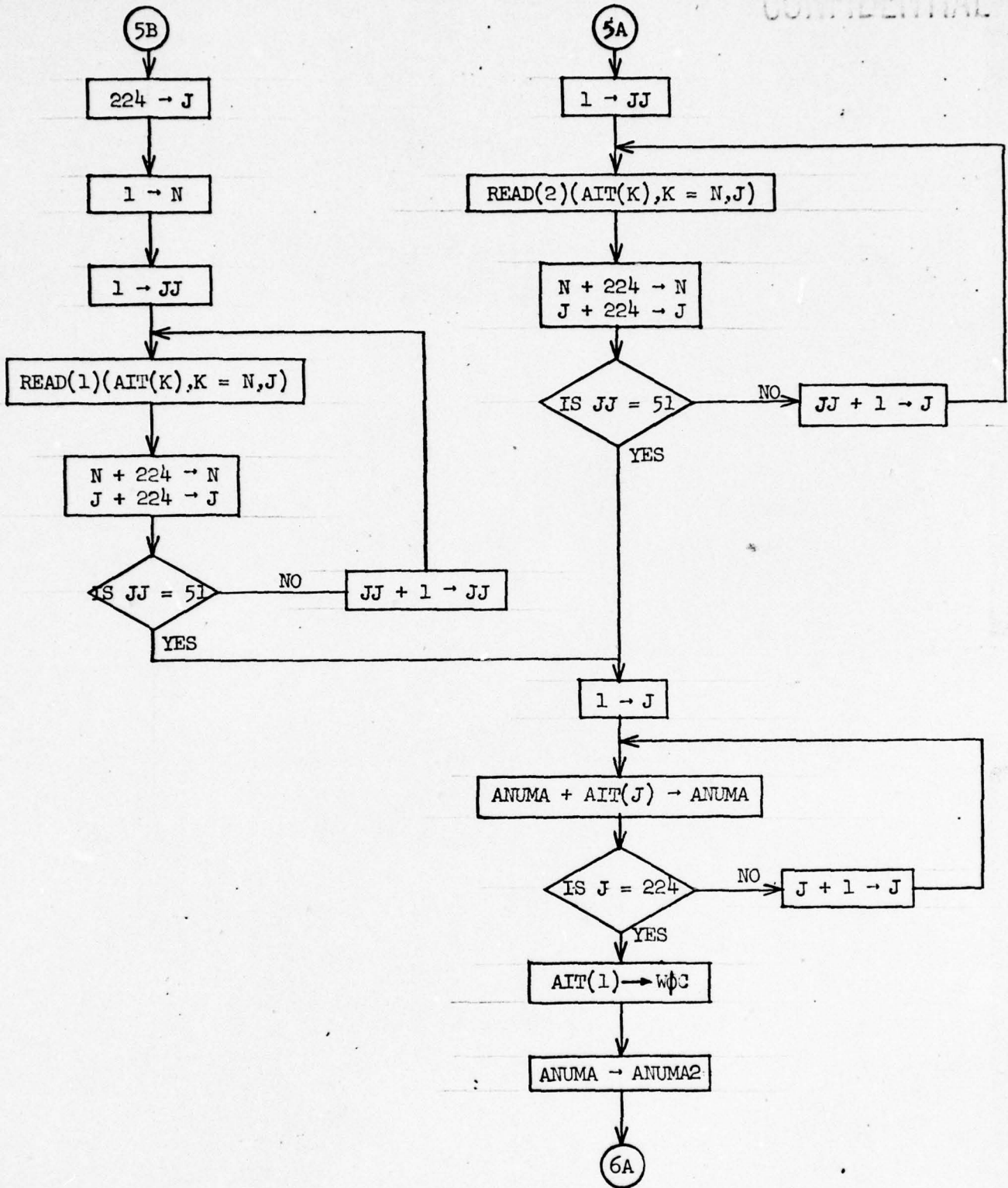
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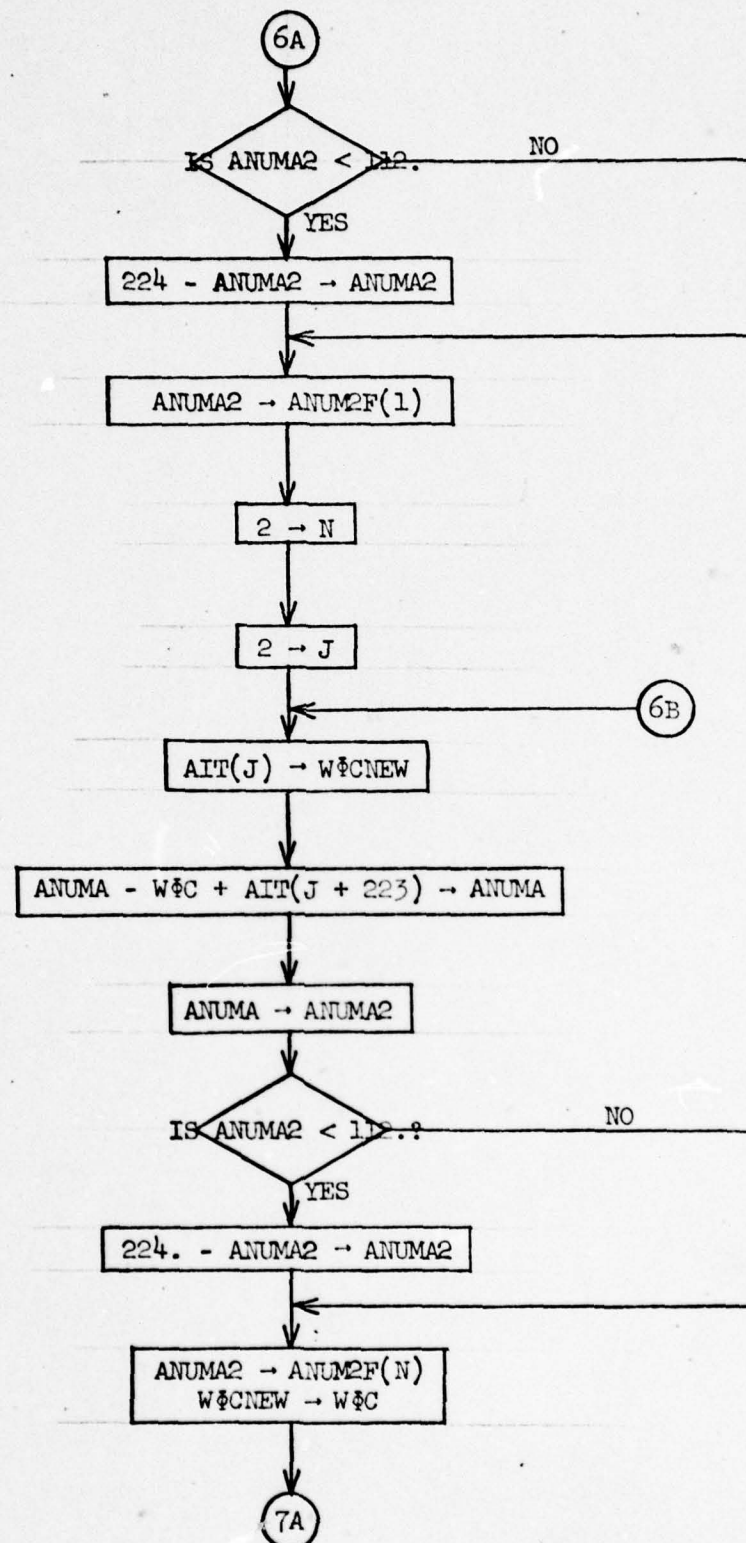
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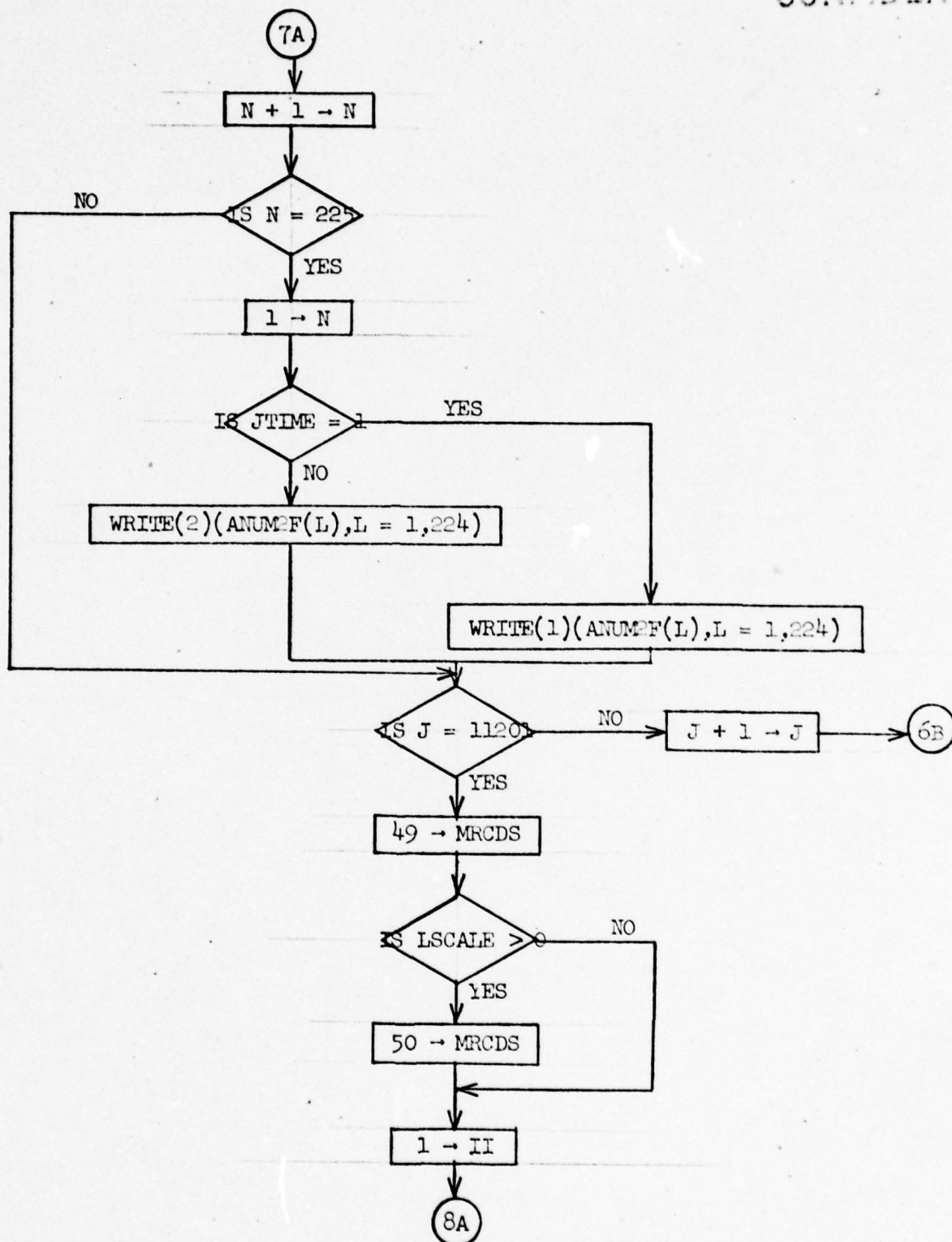
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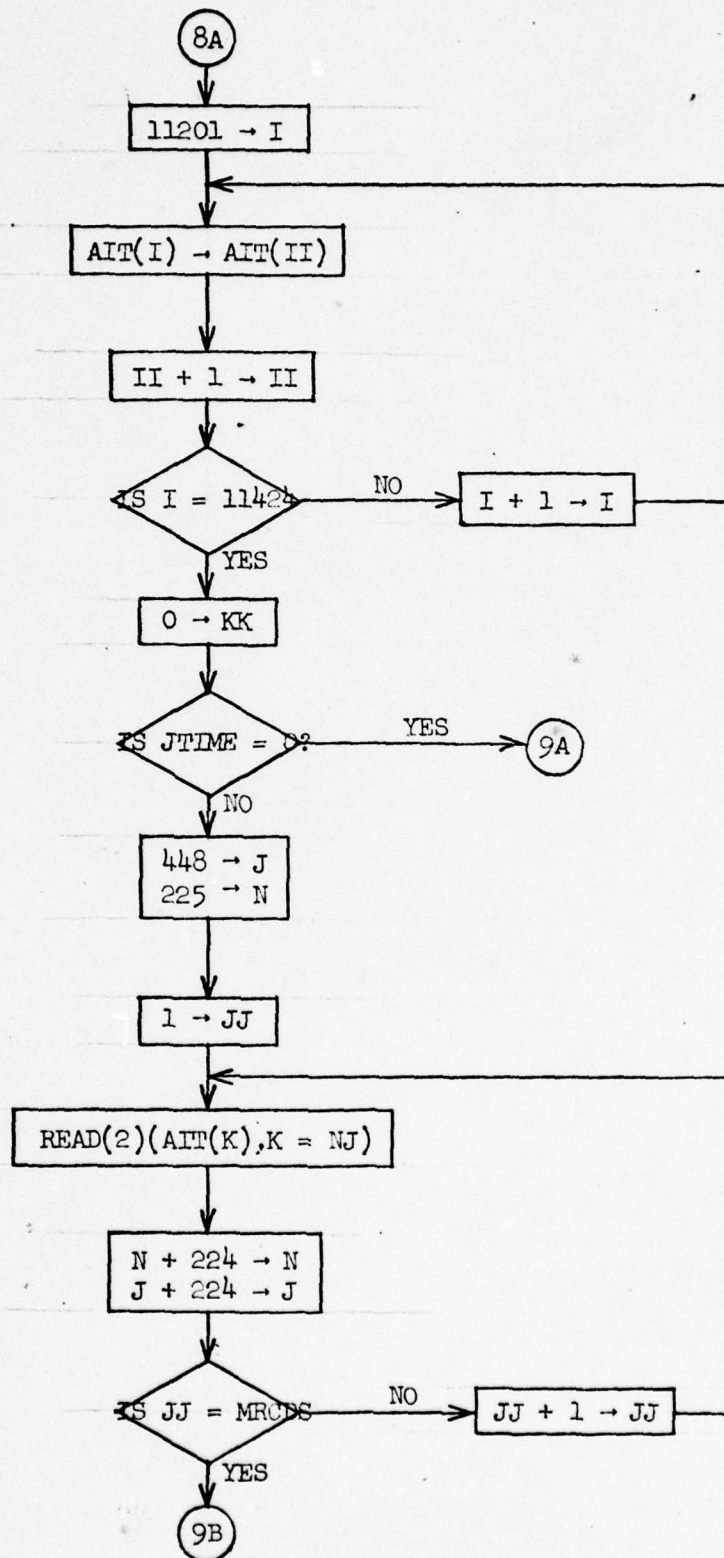
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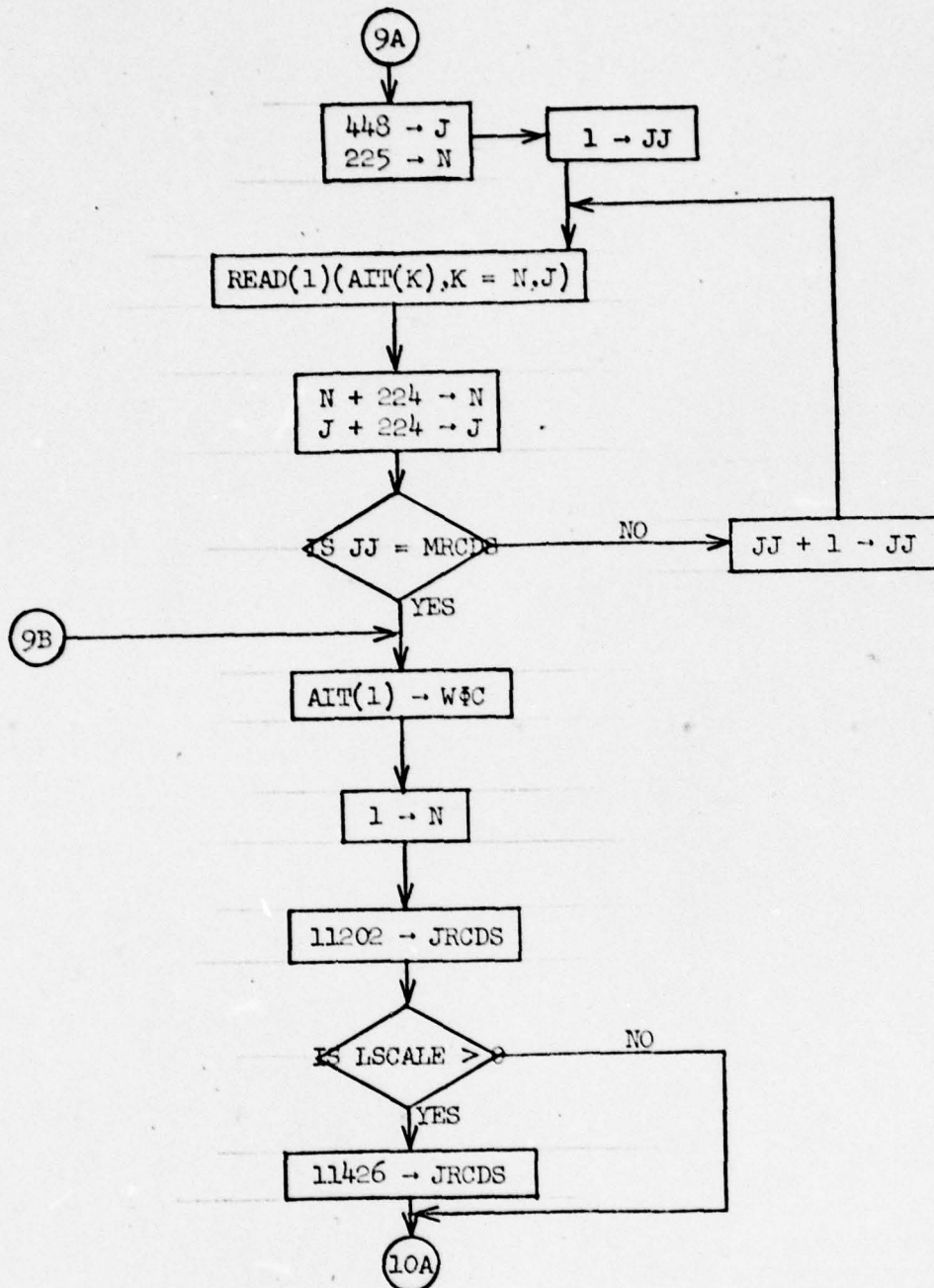
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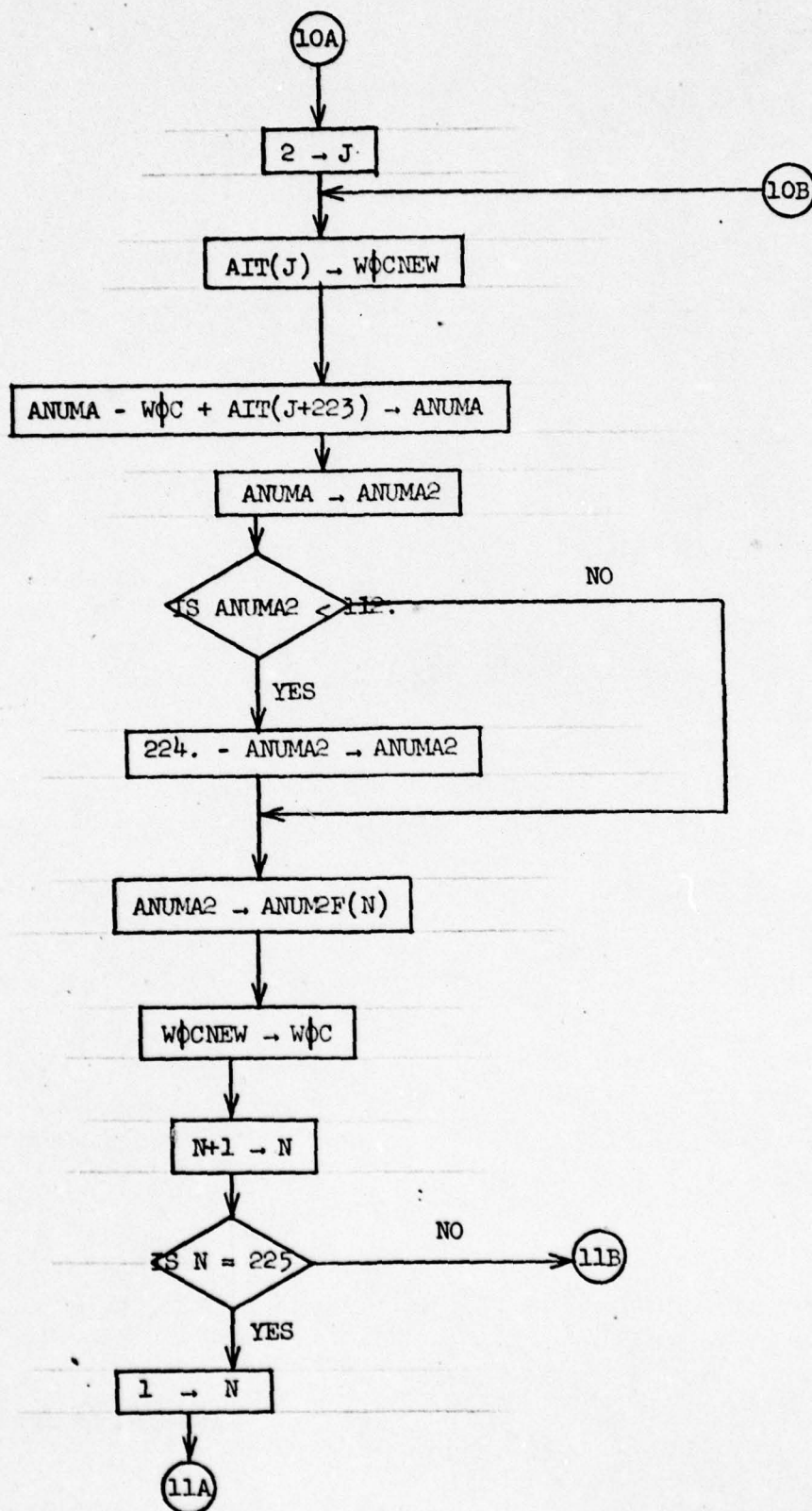
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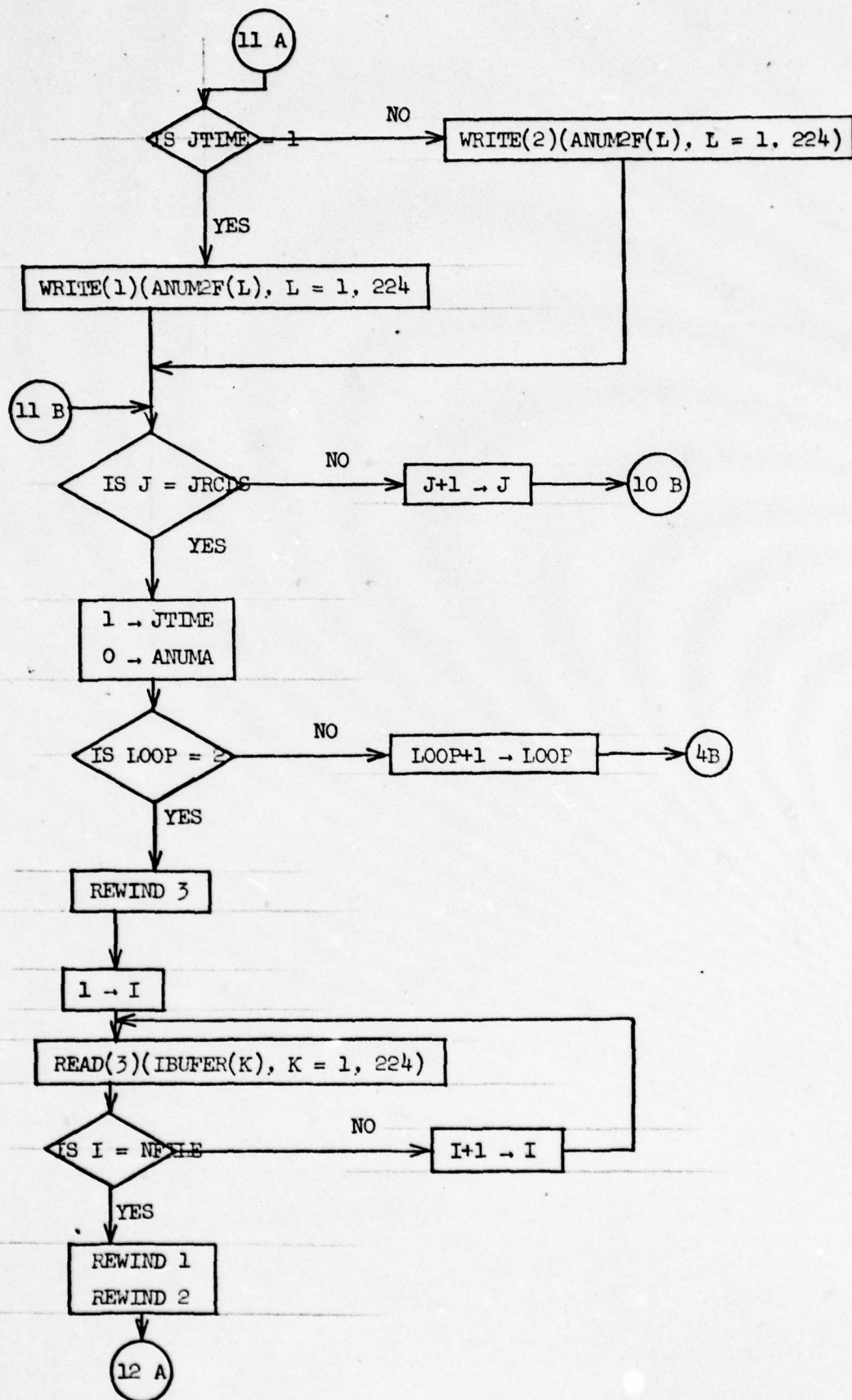
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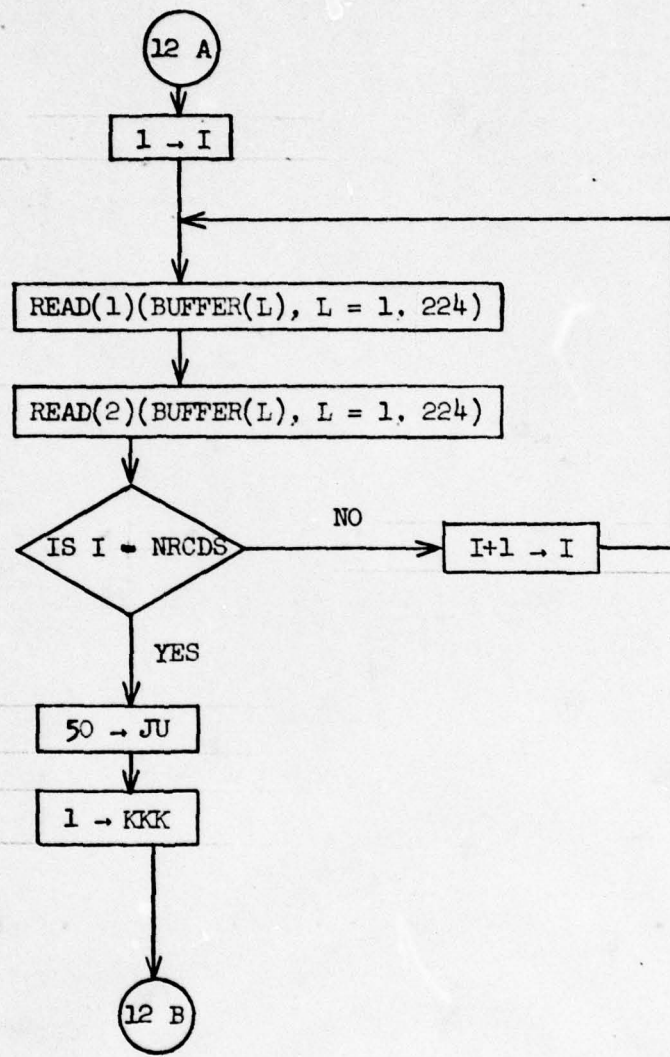
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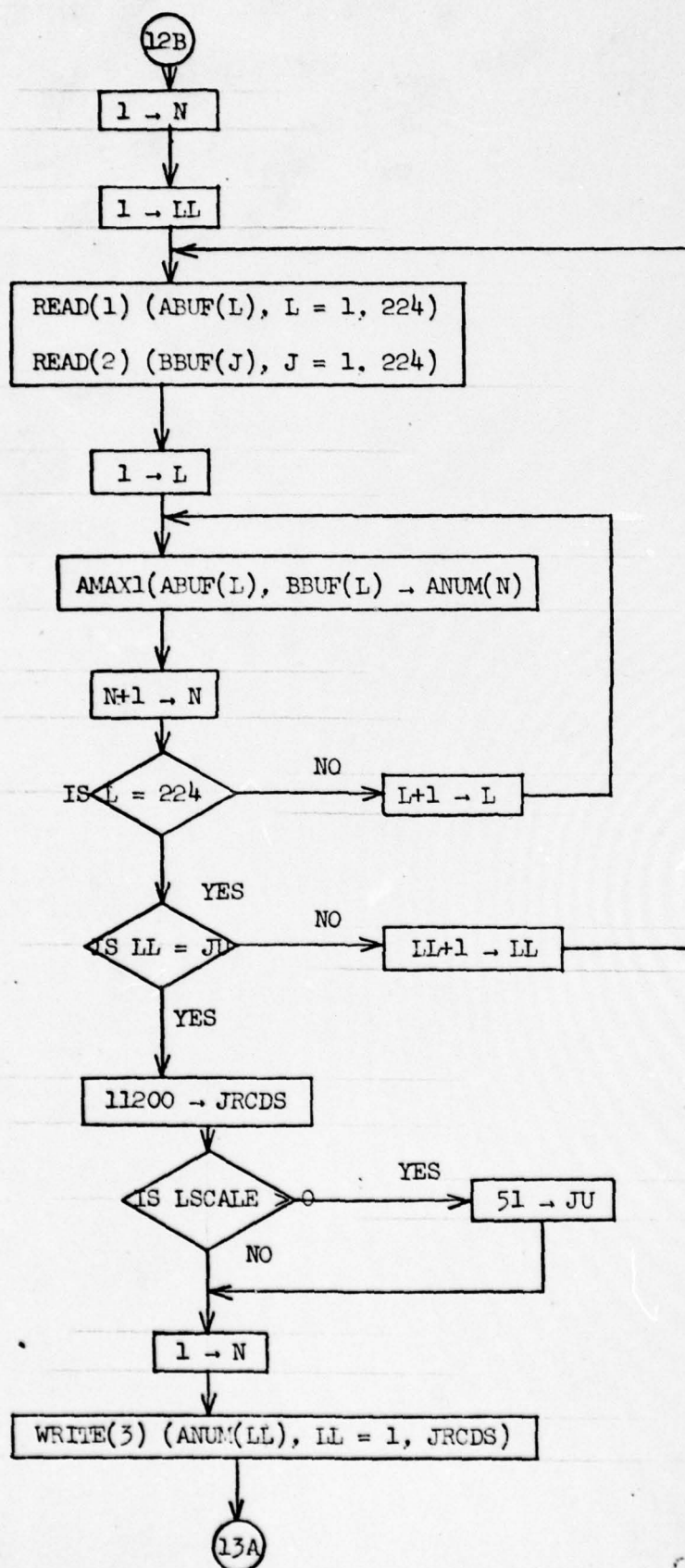
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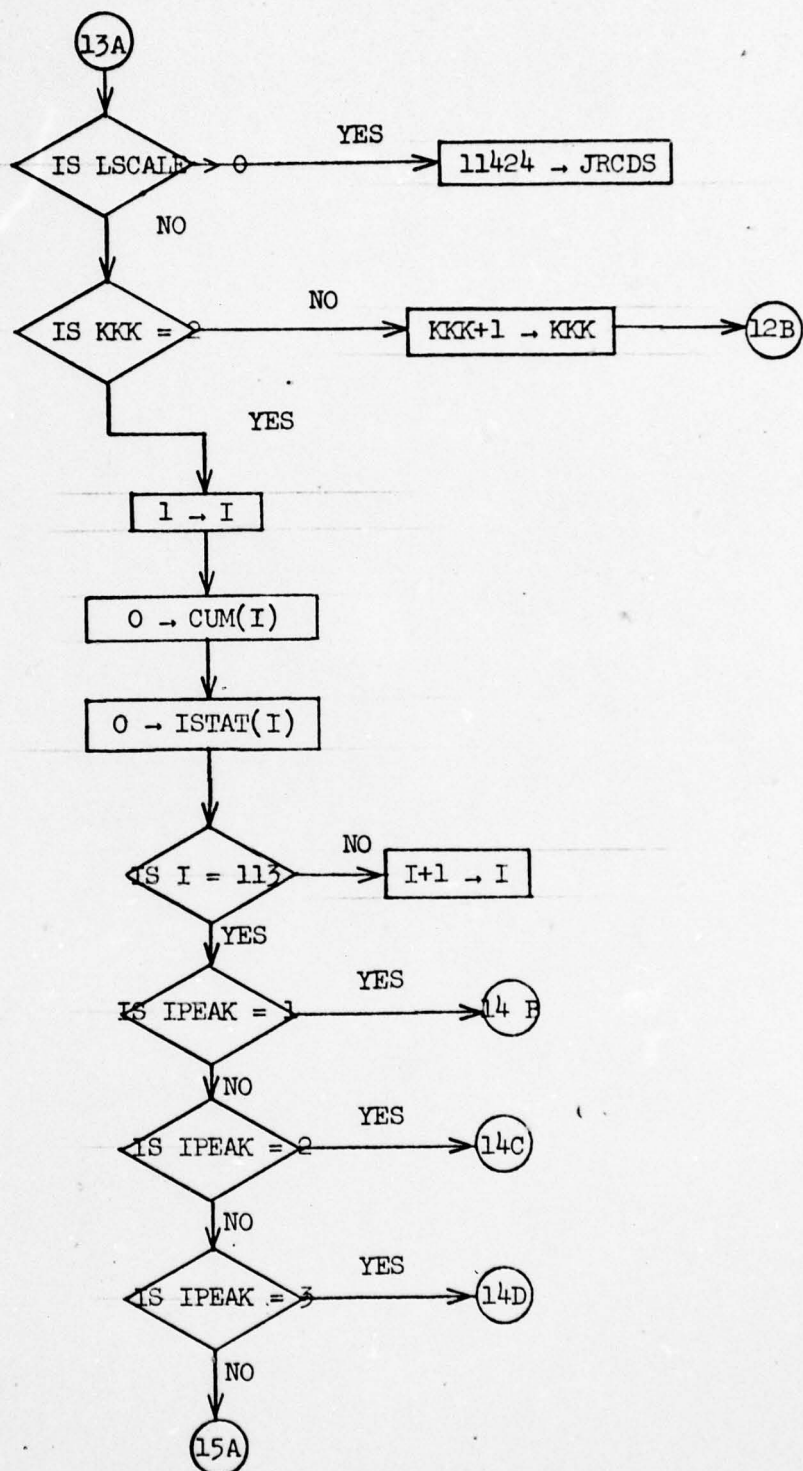
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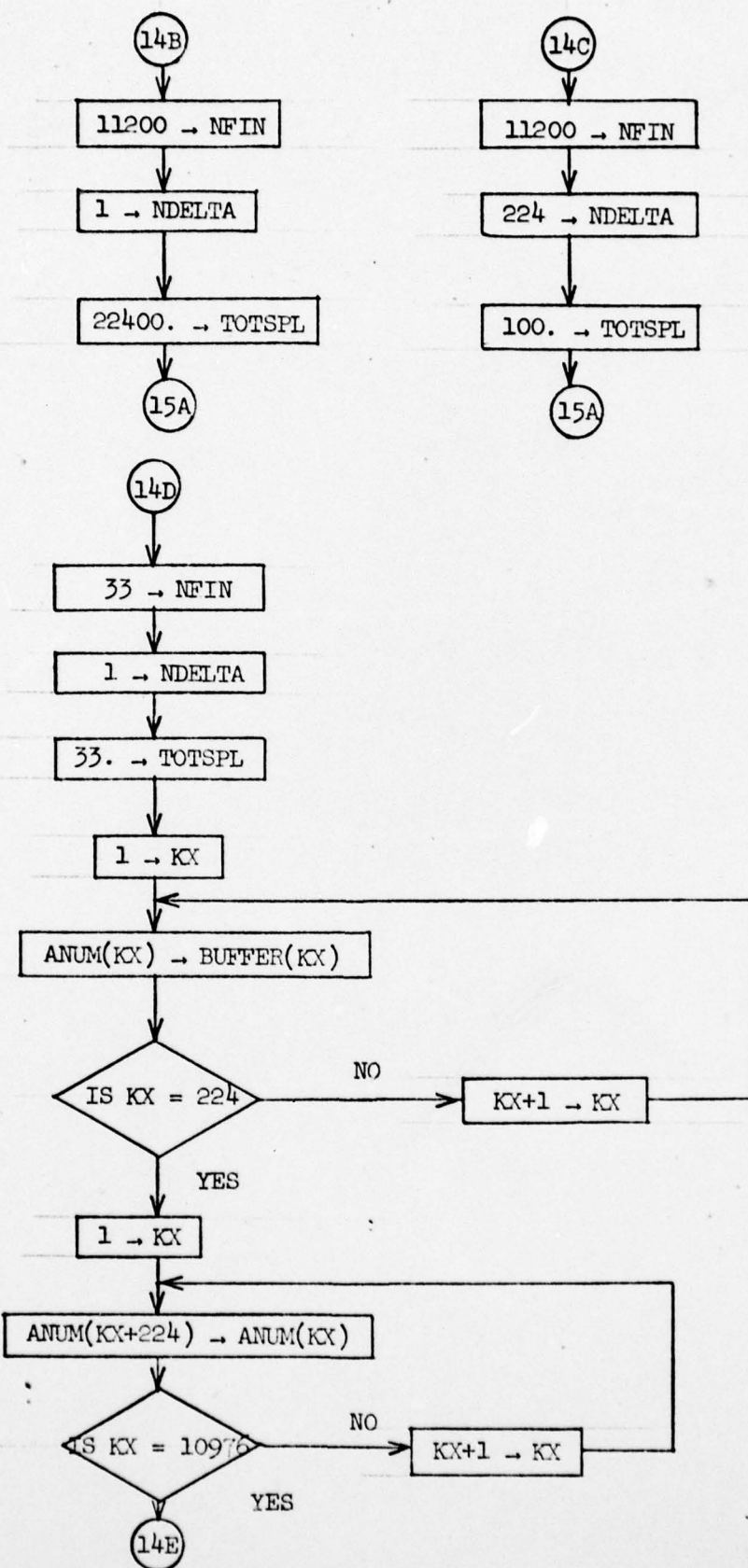
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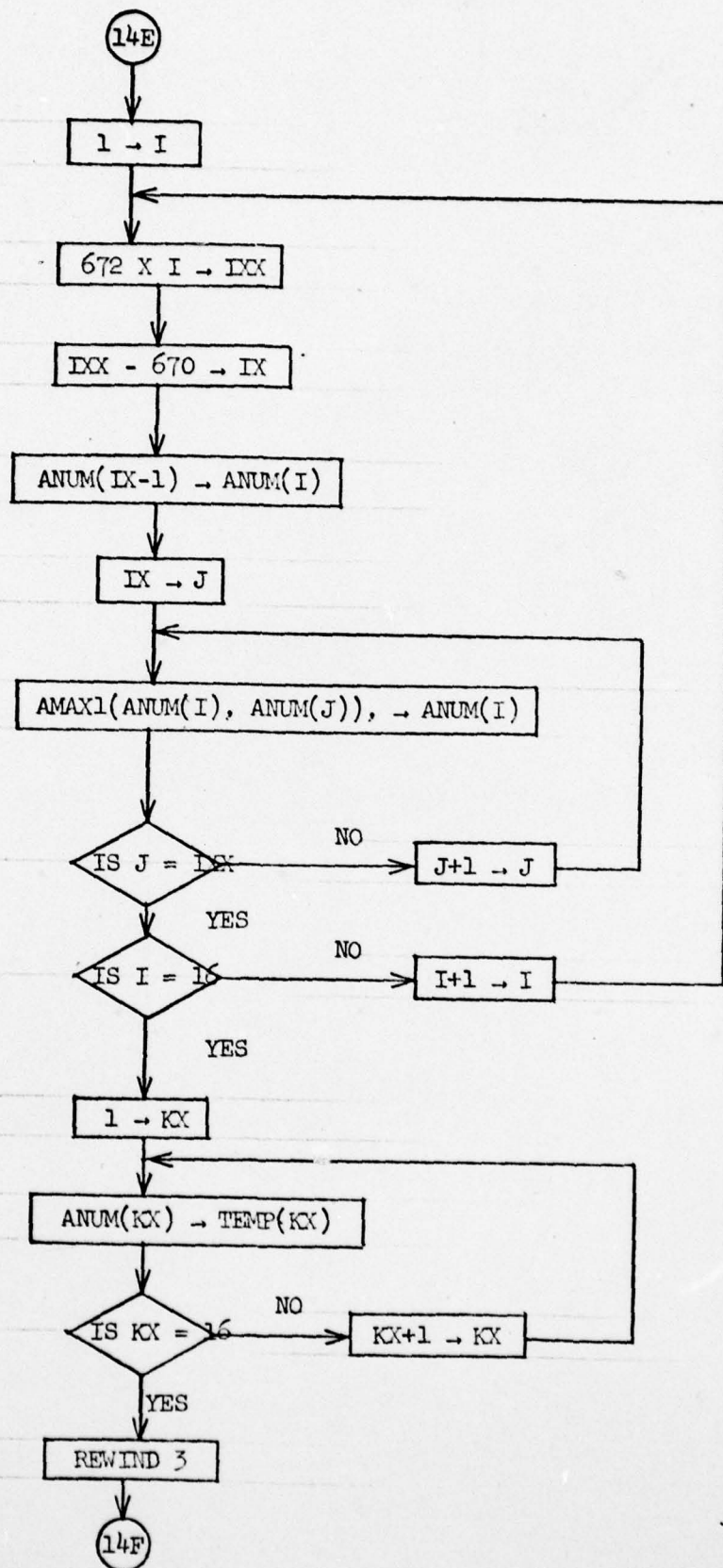


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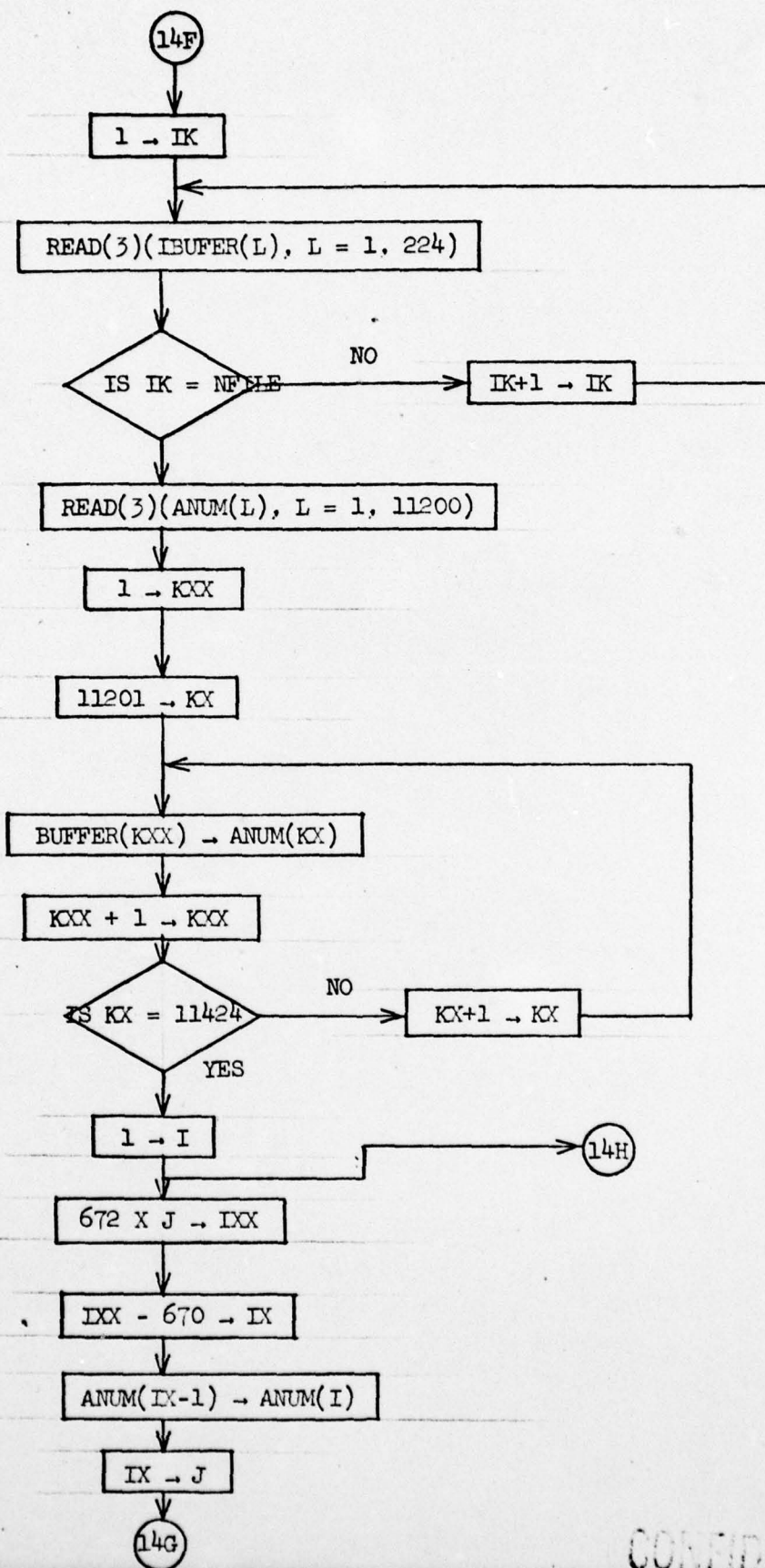
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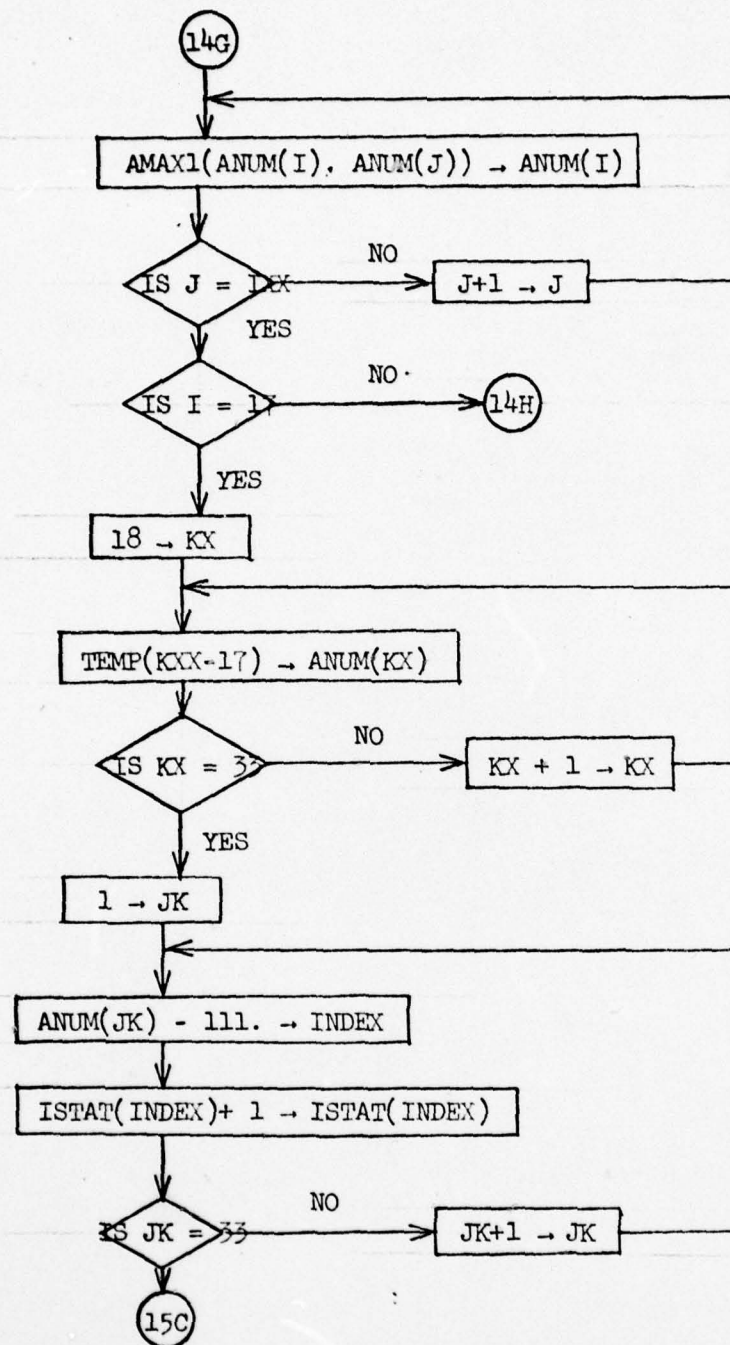
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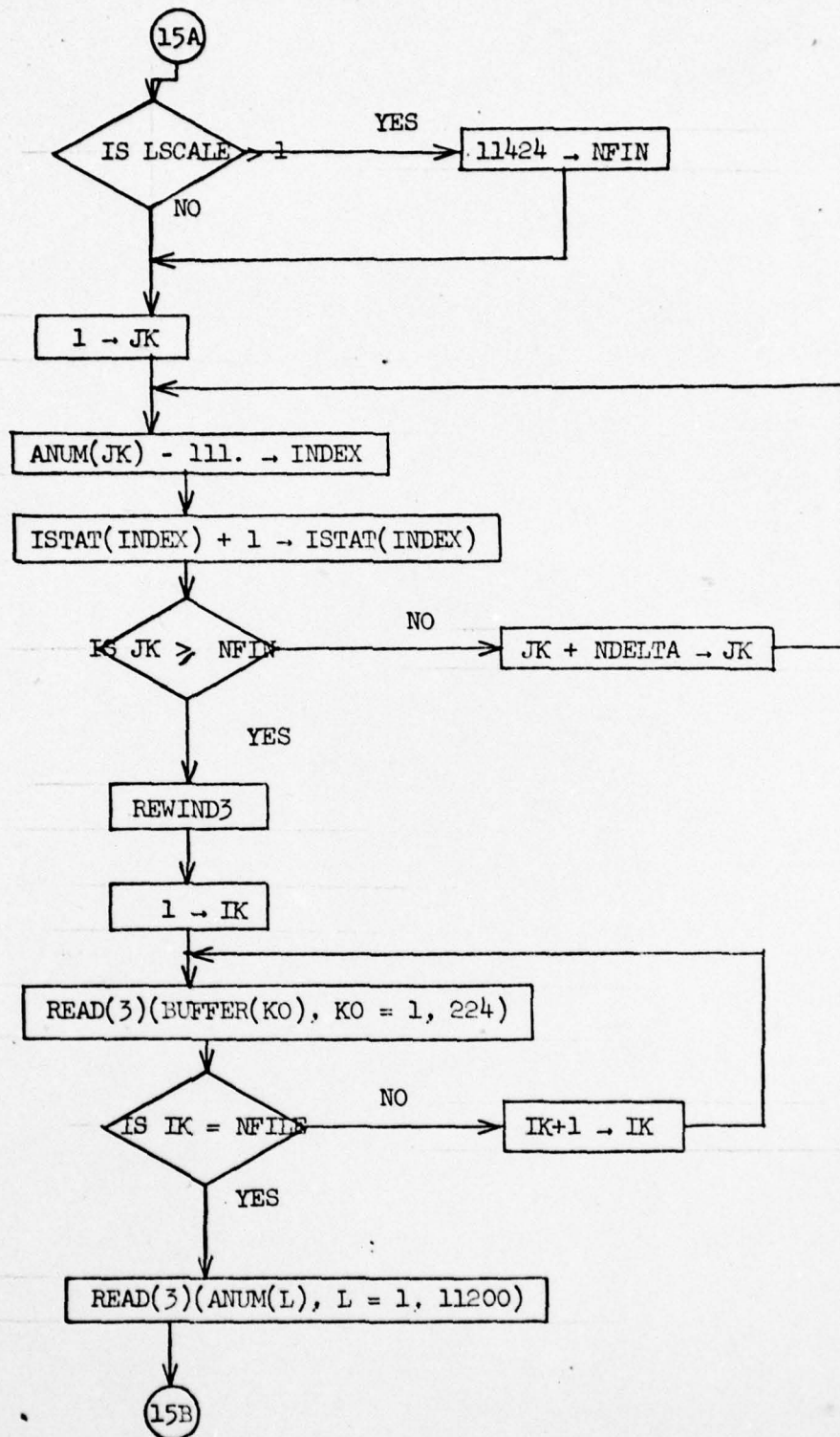
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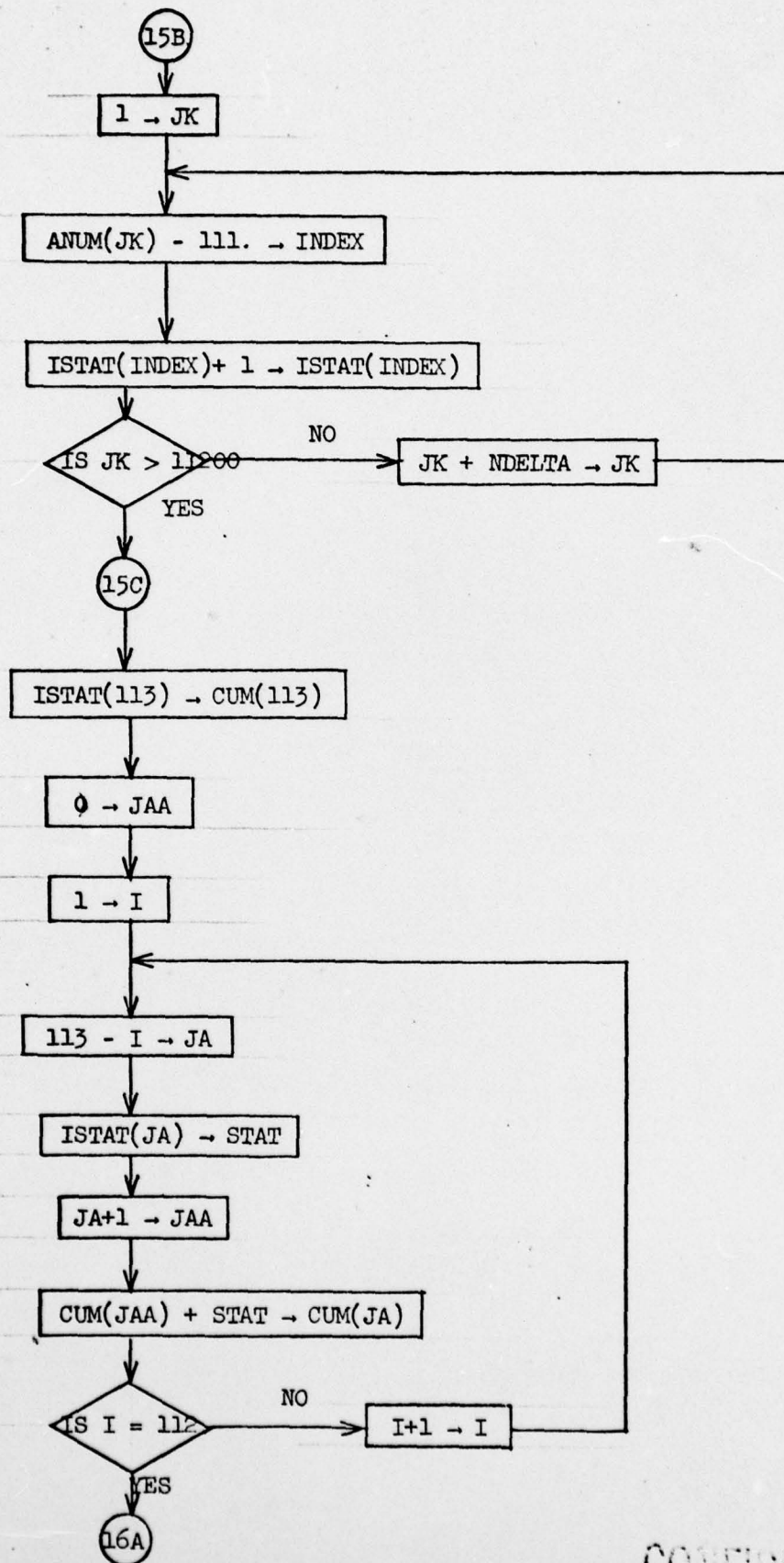


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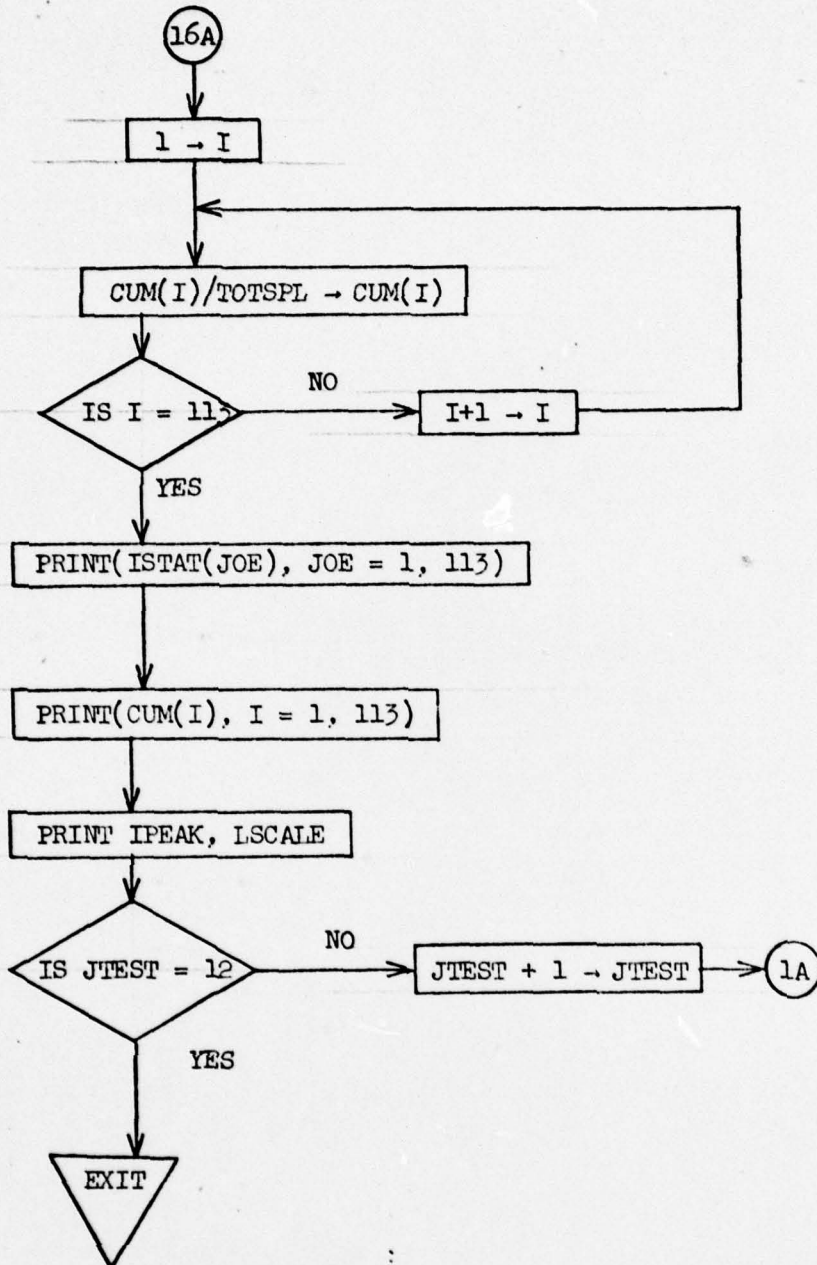
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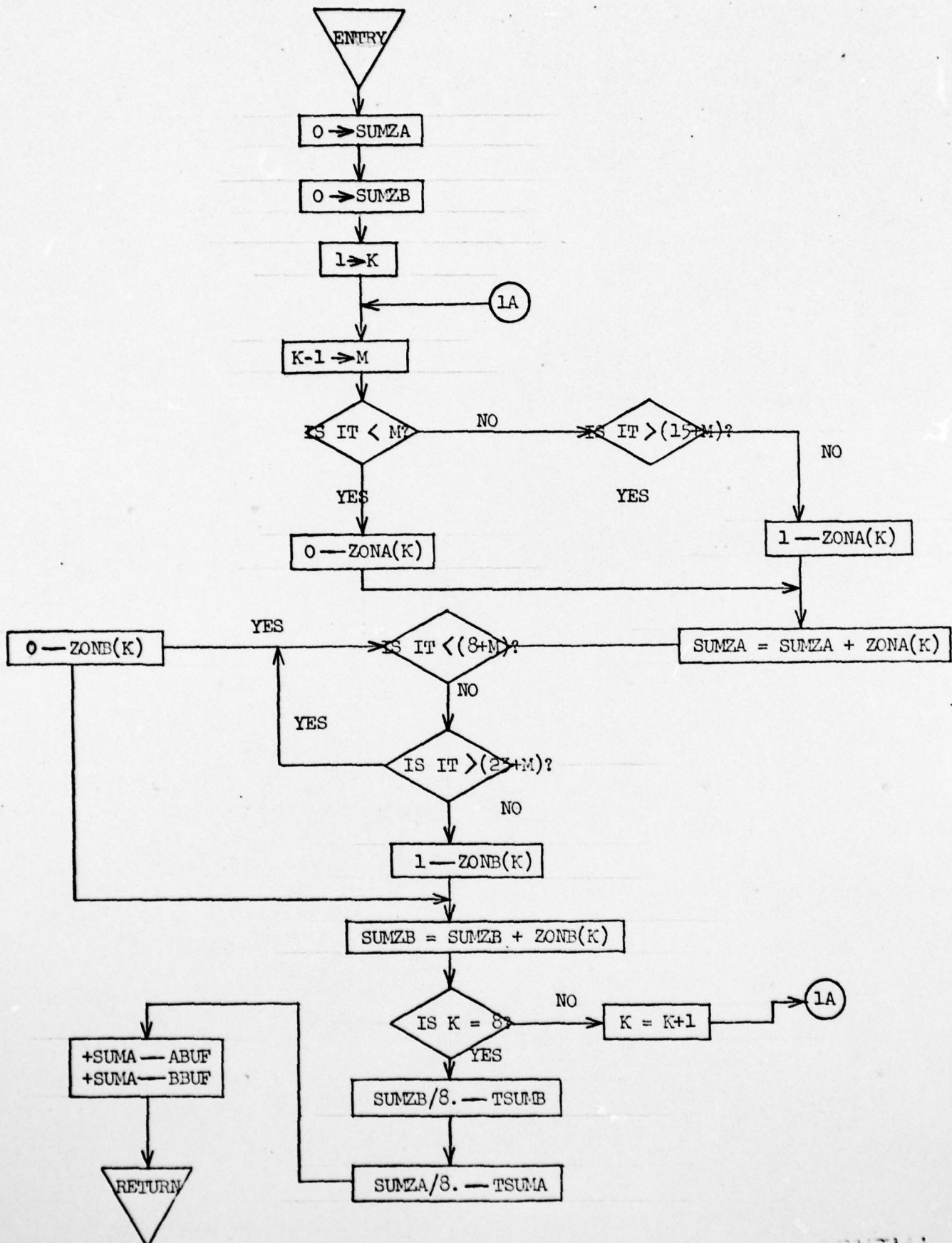


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SUBROUTINE ZONEIT (IT, ABUF, BBUF)

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APPENDIX C  
Program Listings

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PROGRAM LISTING:

Noise Subroutine  
Single Precision

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```

C   PAIR SYSTEM ANALYSIS WAVE PERIOD PROCESSOR
C   FILTERED GAUSSIAN NOISE - FIVE POLE BUTTERWORTH FILTER
    DOUBLE PRECISION XS(5),XC(5)
    DIMENSION YS(3),YC(3)
    INTEGER RNDSET
    DATA NTRY/5/,RNDSET/01/,LENGTH/288/,MULTP/56/,NBLKS/101/,BLKS/101./
600  FORMAT(1H1//)
601  FORMAT(5(1X,I9), 8X,012/2(5D23.16/),2(3E23.8/))
602  FORMAT(4G24.8/)
603  FORMAT(5X,15,8X,012,8X,012)
    PAUSE
    REWIND 1
    REWIND 2
    DO 5 I=1,5
      XS(I)=0.0D+0
    5  XC(I)=0.0D+0
    DO 10 I=1,3
      YS(I)=0.0
    10  YC(I)=0.0
    SUMZ=0.0
    SSQZ=0.0
    WRITE(6,000)
C   NBLCK = 101
    DO 15 NBLCK=1,NBLKS
      J = MOD(2*(NBLCK-1),5)+0
      WRITE(6,001)NBLCK,LENGTH,MULTP,J,NTRY,RNDSET,XS,XC,YS,YC
      PAUSE
      CALL BLCK(NBLCK,LENGTH,J,NTRY,RNDSET,XS,XC,YS,YC,YBAR,YMSQ)
      VARY=YMSQ-YBAR**2
      SIGY=SQR1(VARY)
      WRITE(6,002)YBAR,YMSQ,VARY,SIGY
      SUMZ=SUMZ+YBAR
      SSQZ=SSQZ+YMSQ
    15  CONTINUE
      ZBAR=SUMZ/BLKS
      ZMSQ=SSQZ/BLKS
      VARZ=ZMSQ-ZBAR**2
      SIGZ=SQR1(VARZ)
      WRITE(6,002)ZBAR,ZMSQ,VARZ,SIGZ
      WRITE(6,001)NBLCK,LENGTH,MULTP,J,NTRY,RNDSET,XS,XC,YS,YC
    END FILE 1
    REWIND 1
    END FILE 2
    REWIND2
    STOP
    END

```

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```

SUBROUTINE BLOCK(NBLOCK,LENGTH,J,NTRY,RNDSET,XS,XC,YS,YC,YBAR,YMSQ)
  DIMENSION L1(56),L2(56)
C   FILTERED GAUSSIAN NOISE - FIVE POLE BUTTERWORTH FILTER
  DOUBLE PRECISION XS(5),XC(5),TEMP,I,BW,C1,C2,C3,C4,C5
  DIMENSION YS(3),YC(3),Y(16132),G(288)
  INTEGER RNDSET
601  FORMAT(5(2X118))
503  FORMAT(2(4XE23.16)/3XE23.16,2(4XE23.16)/2(4XE23.16)/4(4XE15.8))
603  FORMAT(4H T =E23.16,4H BW=E23.16/
14H C1=E23.16,4H C2=E23.16,4H C3=E23.16/4H C4=E23.16,4H C5=E23.16/
24H C6=E14.8,4H C7=E14.8,4H C8=E14.8,4H C9=E14.8/)
  IF(NTRY)5,5,15
5  READ (5,303)T,BW,C1,C2,C3,C4,C5,C6,C7,C8,C9
  WRITE(6,303)T,BW,C1,C2,C3,C4,C5,C6,C7,C8,C9
  MULTP=56
  MLTM1=MULTP-1
  NUMBR=MULTP*LENGTH
  DENOM=NUMBR
C   THREE POINT LAGRANGE INTERPOLATION CONSTANTS
  SA1=-.08*.95105652
  SA2=+.96*.95105652
  SA3=+.12*.95105652
  CA1=-.08*.30901699
  CA2=+.96*.30901699
  CA3=+.12*.30901699
  SB1=-.12*.58778525
  SB2=+.84*.58778525
  SB3=+.28*.58778525
  CB1=-.12*.80901699
  CB2=+.84*.80901699
  CB3=+.28*.80901699
  NTRY =1
15  IFLAG=0
  IMAX =3245
  IF(J.EQ.0)33 19 25
  D9 20 I=1,J
  M=1+NUMBR
20  Y(1)=Y(M)
  IF(J.GT.2)IMAX=IMAX-1
  II=0
25  D9 30 I=0,IMAX
  TEMP=C1*XS(5)-C2*XS(4)+C3*XS(3)-C4*XS(2)+C5 *XS(1)+GAUSS(2)
  XS(1)=XS(2)
  XS(2)=XS(3)
  XS(3)=XS(4)
  XS(4)=XS(5)
  XS(5)=TEMP
  TEMP=C1*XC(5)-C2*XC(4)+C3*XC(3)-C4*XC(2)+C5 *XC(1)+GAUSS(1)
  XC(1)=XC(2)
  XC(2)=XC(3)
  XC(3)=XC(4)
  XC(4)=XC(5)
  XC(5)=TEMP
  YS(1)=YS(2)
  YS(2)=YS(3)
  YS(3)=C6*SNGL(XS(4))+C7*SNGL(XS(3))+C8*SNGL(XS(2))+C9*SNGL(XS(1))
  YC(1)=YC(2)
  YC(2)=YC(3)
  YC(3)=C6*SNGL(XC(4))+C7*SNGL(XC(3))+C8*SNGL(XC(2))+C9*SNGL(XC(1))
  M=5*I+J+1
  Y(M)=-(SB3*YS(1)+SB2*YS(2)+SB1*YS(3)
1      +CB3*YC(1)+CB2*YC(2)+CB1*YC(3))

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```
M=5*I+J+2
Y(M)=-(SA3*YS(1)+SA2*YS(2)+SA1*YS(3))
      +CA3*YC(1)+CA2*YC(2)+CA1*YC(3)
2  M=5*I+J+3
   Y(M)=YC(2)
   M=5*I+J+4
   Y(M)= SA1*YS(1)+SA2*YS(2)+SA3*YS(3)
      +CA1*YC(1)+CA2*YC(2)+CA3*YC(3)
4  M=5*I+J+5
   Y(M)= SB1*YS(1)+SB2*YS(2)+SB3*YS(3)
      -(CB1*YC(1)+CB2*YC(2)+CB3*YC(3))
5
30 CONTINUE
   WRITE(1) (Y(M), M = 1, NUMBR)
   WRITE(2) (Y(M), M = 1, NUMBR)
   II=II+1
701 RNDSET=IRAND3(1)
    SUMY=0.0
    SSQY=0.0
    D= 85 K =0, MLIM1
    D= 32 K1=1, LENGTH
    M=K*LENGTH+K1
32  G(K1)=Y(M)
    D= 45 I=1, LENGTH
    SUMY=SUMY+G(I)
45  SSQY=SSQY+G(I)**2
85  CONTINUE
    YBAR=SUMY/DENOM
    YMSQ=SSQY/DENOM
    RETURN
    END
```

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NAVAL UNDERSEA WARFARE CENTER SAN DIEGO CA

F/G 17/1

ADAPTATION OF COMPUTER PROGRAMS FOR THE DIGITAL SIMULATION OF T--ETC(U)

JUL 68 J MUNOZ-FLORES, S K BUEHLER

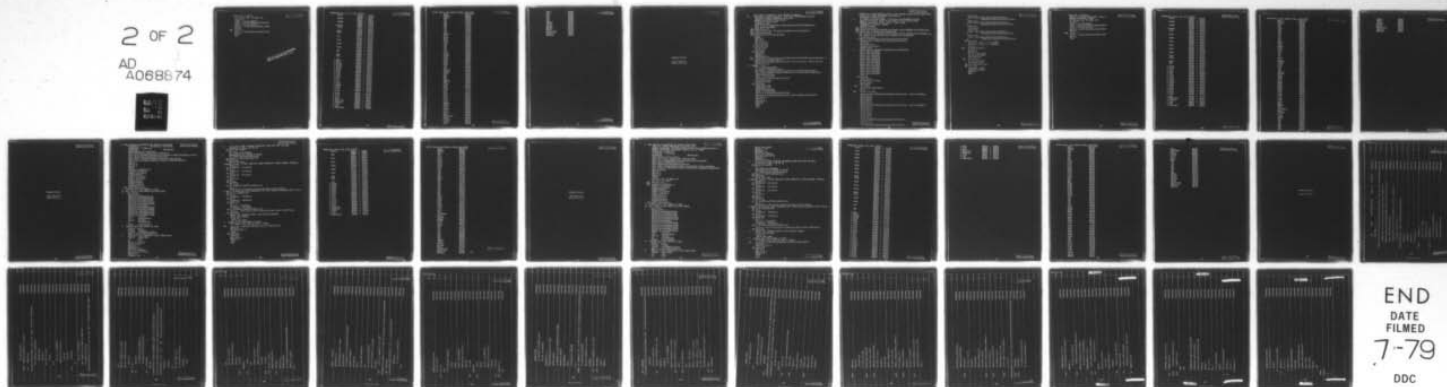
UNCLASSIFIED

NUWC-TN-149

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2 OF 2

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```
FUNCTION GAUSS(AA)
  IF (IFLAG .NE. 0) GOTO 100
  IFLAG = 1
  TRANR = RANDM1(DUMMY)
  TEMP = SQRT(2.*ABS(ALOG(TRANR)))
  ANGLE = RANDM1(DUMMY)
  GAUSS = SIN(6.283185*ANGLE)*TEMP
  RETURN
100 IFLAG = 0
  GAUSS = COS(6.283185*ANGLE)*TEMP
  RETURN
END
```

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## PROGRAMS LOADED AND CORE LIMITS

MAIN1	00600	-	01201
	01202	-	01276
BLCK	01277	-	03211
	03212	-	43561
GAUSS	43562	-	43651
	43652	-	43665
* RANDM	43666	-	43726
AI62	43727	-	43743
	43744	-	43745
DBLE	43746	-	43757
COS	43760	-	43774
	43775	-	43776
SIN	43777	-	44120
	44121	-	44144
E121	44145	-	44163
	44164	-	44165
E122	44166	-	44276
	44277	-	44311
ALOG	44312	-	44407
	44410	-	44423
EXP	44424	-	44534
	44535	-	44557
ABS	44560	-	44573
M3D	44574	-	44620
	44621	-	44621
* SQRT	44622	-	44736
* SNGL	44737	-	45005
* MC161	45006	-	45026
* MC162	45027	-	45055
* AS122	45056	-	45205
* M122	45206	-	45277
* D122	45300	-	45376
* N122	45377	-	45403
* C121	45404	-	45431
* C171	45432	-	45440
* AINT	45441	-	45467
* IAT	45470	-	45525
* A171	45526	-	45543
* C126	45544	-	45605
* AS166	45606	-	46034
* M166	46035	-	46232
* C162	46233	-	46266
* C161	46267	-	46322
* C112	46323	-	46367
* Z170	46370	-	46405
* CIVT	46406	-	46461
* ARL1	46462	-	46517
* EXIT/1ST	46520	-	46521
* FORT1/0	46522	-	52242
* FIER	52243	-	52327
* IPA	52330	-	52345
* FORT/MS-1	52346	-	53003

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## ENTRY POINT AND COMMON BLOCK LOCATIONS

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NAME	LOCATION
FBLANK	00000
MAIN1	00602
IPA	52330
IRE	52162
IWR	46612
IND	47340
MOD	44576
IIX	47276
IID	47265
IIF	47272
BLOCK	01301
E121	44147
S122	45056
SQRT	44622
A122	45064
D122	45300
IEN	52155
IST	46520
IAT	45470
IRD	46605
CI12	46323
MI22	45206
GAUSS	43564
MI66	46035
SI66	45606
AI66	45627
AI62	43731
SNGL	44737
I21	51251
INE	51330
IRAND3	43722
RANDM1	43666
ALOG	44314
ABS	44562
SIN	44001
COS	43762
RANDM2	43712
DBLE	43750
CI26	45544
CI21	45404
NI22	45377
E122	44170
EXP	44426
AINI	45441
FIER	52243
CI71	45432
Z170	46370
AI71	45526
ERROR	52255
IDINT	44754
CI62	46233
MC162	45027
CI61	46267
MC161	45006
ARL1	46462
CIVTARGL1	46444
ARGL1	46505
CIVTAQ	46424
CIVTQ	46406
IIFA	45502

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MONI I	74506
IBA	52150
IE	47260
IDE	46527
IEC	46522
IEF	46566
IORET I	46765
IO TBL I	52636
WRITE I	52364
SET EOF	52346
READ I	52361
BACKSPACE I	52353
END FILE I	52356
REWIND I	52367

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PROGRAM LISTING:

Noise Subroutine  
Double Precision

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```

C   PAIR SYSTEM ANALYSIS WAVE PERIOD PROCESSOR
C   FILTERED GAUSSIAN NOISE - FIVE POLE BUTTERWORTH FILTER
      IMPLICIT DOUBLE PRECISION (B,S,U-Z)
      DOUBLE PRECISION XS(5),XC(5)
      DIMENSION YS(3),YC(3)
      INTEGER RNDSET
      DATA NTRY/3/,RNDSET/01/,LNGTH/288/,MULTP/56/,NBLKS/101/
      DATA BLKS/101.0D00/
600  FORMAT(1H1//)
601  FORMAT(5(1X,19), 8X,012/2(1X,5D23.16/),2(3E23.8/))
602  FORMAT(4024.8/)
603  FORMAT(5A,15.8X,012.8X,012)
      PAUSE
      REWIND 1
      REWIND 2
      DO 5 I=1,5
        XS(I)=0.0D+0
      5  XC(I)=0.0D+0
      DO 10 I=1,3
        YS(I)=0.0
      10  YC(I)=0.0
      SUMZ=0.0
      SSQZ=0.0
      WRITE(6,000)
503  FORMAT(8A,012/3(3X,D23.16)/2(3X,D23.16)/3(3X,D23.16)/2(3X,D23.16)
      1/3(3X,D23.8)/3(3X,D23.8)/)
      READ(5,503)RNDSET,(XS(I),I=1,5),(XC(I),I=1,5),(YS(I),I=1,3),
      1(YC(I),I=1,3)
C   NBLCK = 10
      DO 15 NBLCK=1,NBLKS
        J = MOD(2*(NBLCK-1),5)+0
        WRITE(6,001)NBLCK,LNGTH,MULTP,J,NTRY,RNDSET,XS,XC,YS,YC
        CALL BLCK(NBLCK,LNGTH,J,NTRY,RNDSET,XS,XC,YS,YC,YBAR,YMSQ)
        VARY=YMSQ-YBAR**2
        SIGY = DSQRT(VARY)
        WRITE(6,002)YBAR,YMSQ,VARY,SIGY
        SUMZ=SUMZ+YBAR
        SSQZ=SSQZ+YMSQ
      15  CONTINUE
        ZBAR=SUMZ/BLKS
        ZMSQ=SSQZ/BLKS
        VARZ=ZMSQ-ZBAR**2
        SIGZ = DSQRT(VARZ)
        WRITE(6,002)ZBAR,ZMSQ,VARZ,SIGZ
        WRITE(6,001)NBLCK,LNGTH,MULTP,J,NTRY,RNDSET,XS,XC,YS,YC
      END FILE 1
      REWIND 1
      END FILE 2
      REWIND 2
      STOP
      END

```

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```

SUBROUTINE BLOCK(NBLOCK,LENGTH,J,NTRY,RNDSET,XS,XC,YS,YC,YBAR,YMSQ)
IMPLICIT DOUBLE PRECISION (A-H,O-X,Z)
DIMENSION L1(56),L2(56)
C FILTERED GAUSSIAN NOISE - FIVE POLE BUTTERWORTH FILTER
DOUBLE PRECISION XS(5),XC(5),TEMP,I,BW,C1,C2,C3,C4,C5
DOUBLE PRECISION YS(3),YC(3),YBAR,YMSQ
DIMENSION Y(16132),G(288)
INTEGER RNDSET
601 FORMAT(5(2X118))
503 FORMAT(2(4XE23.16)/3XE23.16,2(4XE23.16)/2(4XE23.16)/4(4XE15.8))
603 FORMAT(4H T =E23.16,4H BW=E23.16/
14H C1=E23.16,4H C2=E23.16,4H C3=E23.16/4H C4=E23.16,4H C5=E23.16/
24H C6=E15.8,4H C7=E15.8,4H C8=E15.8,4H C9=E15.8/)
IF(NTRY)5,5,15
5 READ (5,303)T,BW,C1,C2,C3,C4,C5,C6,C7,C8,C9
WRITE(6,303)T,BW,C1,C2,C3,C4,C5,C6,C7,C8,C9
MULTP=56
MLTM1=MULTP-1
NUMBR=MULTP*LENGTH
DENOM=NUMBR
C THREE POINT LAGRANGE INTERPOLATION CONSTANTS
SA1=-.08*.95105652
SA2=+.96*.95105652
SA3=+.12*.95105652
CA1=-.08*.30901699
CA2=+.96*.30901699
CA3=+.12*.30901699
SB1=-.12*.58778525
SB2=+.84*.58778525
SB3=+.28*.58778525
CB1=-.12*.80901699
CB2=+.84*.80901699
CB3=+.28*.80901699
CALL RANDM42(RNDSET)
NTRY =1
15 IFLAG=0
IMAX =3245
IF(J.EQ.0)G9 T9 25
D9 20 I=1,J
M=1+NUMBR
20 Y(I)=Y(M)
IF(J.GT.4)IMAX=IMAX-1
II=0
25 D9 30 I=0,IMAX
TEMP=C1*XS(5)-C2*XS(4)+C3*XS(3)-C4*XS(2)+C5 *XS(1)+GAUSS(2)
XS(1)=XS(2)
XS(2)=XS(3)
XS(3)=XS(4)
XS(4)=XS(5)
XS(5)=TEMP
TEMP=C1*XC(5)-C2*XC(4)+C3*XC(3)-C4*XC(2)+C5 *XC(1)+GAUSS(1)
XC(1)=XC(2)
XC(2)=XC(3)
XC(3)=XC(4)
XC(4)=XC(5)
XC(5)=TEMP
YS(1)=YS(2)
YS(2)=YS(3)
YS(3)=C6*XS(4)+C7*XS(3)+C8*XS(2)+C9*XS(1)
YC(1)=YC(2)
YC(2)=YC(3)
YC(3)=C6*XC(4)+C7*XC(3)+C8*XC(2)+C9*XC(1)

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M=5*I+J+1
Y(M)=-(SB3*YS(1)+SB2*YS(2)+SB1*YS(3)
      +CB3*YC(1)+CB2*YC(2)+CB1*YC(3))
1 M=5*I+J+2
Y(M)=-(SA3*YS(1)+SA2*YS(2)+SA1*YS(3)
      +CA3*YC(1)+CA2*YC(2)+CA1*YC(3))
2 M=5*I+J+3
Y(M)=YC(2)
M=5*I+J+4
Y(M)= SA1*YS(1)+SA2*YS(2)+SA3*YS(3)
      +CA1*YC(1)+CA2*YC(2)+CA3*YC(3))
4 M=5*I+J+5
Y(M)= SB1*YS(1)+SB2*YS(2)+SB3*YS(3)
      -(CB1*YC(1)+CB2*YC(2)+CB3*YC(3))
5
30 CONTINUE
WRITE(1) (Y(M), M = 1, NUMBR)
WRITE(2) (Y(M), M = 1, NUMBR)
II=II+1
701 RNDSET=IRAND3(1)
SUMY=0.0
SSQY=0.0
D3 85 K=0,MLTM1
D3 32 K1=1,LENGTH
M=K+LENGTH+K1
32 G(K1)=Y(M)
D3 45 I=1,LENGTH
SUMY=SUMY+G(I)
45 SSQY=SSQY+G(I)**2
85 CONTINUE
YBAR=SUMY/DENOM
YMSQ=SSQY/DENOM
RETURN
END

```

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```
FUNCTION GAUSS(AA)
  IMPLICIT DOUBLE PRECISION (A,G,T)
  DOUBLE PRECISION GAUSS
  IF (IFLAG .NE. 0) GOTO 100
  IFLAG = 1
  TRANR = RANDOM1(DUMMY)
  TEMP = DSQRT(2.*DABS(DLOG(TRANR)))
  ANGLE = RANDOM1(DUMMY)
  GAUSS = DSIN(6.283185*ANGLE)*TEMP
  RETURN
100 IFLAG = 0
  GAUSS = DCOS(6.283185*ANGLE)*TEMP
  RETURN
END
```

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PROGRAMS LOADED AND CORE LIMITS

MAINI	00600	-	01347
	01350	-	01471
BL0CK	01472	-	03576
	03577	-	44627
GAUSS	44630	-	44735
	44736	-	44757
* RANDM	44760	-	45020
E161	45021	-	45042
	45043	-	45046
E166	45047	-	45214
	45215	-	45234
DC9S	45235	-	45253
	45254	-	45257
DSIN	45260	-	45424
	45425	-	45475
DL0G	45476	-	45612
	45613	-	45661
DEXP	45662	-	46031
	46032	-	46075
DM9D	46076	-	46125
	46126	-	46127
DABS	46130	-	46144
M162	46145	-	46161
	46162	-	46163
DBLE	46164	-	46175
M3D	46176	-	46222
	46223	-	46223
* DSQRT	46224	-	46327
* M122	46330	-	46421
* C181	46422	-	46431
* DINT	46432	-	46467
* IAT	46470	-	46525
* C126	46526	-	46567
* Z180	46570	-	46614
* A181	46615	-	46645
* AS166	46646	-	47074
* M166	47075	-	47272
* D166	47273	-	47500
* N166	47501	-	47511
* C162	47512	-	47545
* C161	47546	-	47601
* C116	47602	-	47627
* CIVT	47630	-	47703
* ARL1	47704	-	47741
* EXIT/IST	47742	-	47743
* F0RT1/0	47744	-	53464
* FIER	53465	-	53551
* IPA	53552	-	53567
* F0RT/MS-1	53570	-	54225

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## ENTRY POINT AND COMMON BLOCK LOCATIONS

CONFIDENTIAL

NAME	LOCATION
FBLANK	00000
MAIN1	00602
IPA	53552
IRE	53404
CI26	46526
IMR	50034
IND	50562
IRD	50027
IX	50520
IID	50507
M0D	46200
BL0CK	01474
E161	45023
S166	46646
DSQRT	46224
A166	46667
D166	47273
IEN	53377
IST	47742
IAT	46470
CI16	47602
MI22	46330
RANDM2	45004
GAUSS	44632
MI66	47075
CI62	47512
I21	52473
INE	52552
IRAND3	45014
RANDM1	44760
DL0G	45500
DABS	46132
MI62	46147
DSIN	45262
DC0S	45237
E166	45051
DEXP	45664
DM0D	46100
FLER	53465
CI61	47546
NI66	47501
CI81	46422
Z180	46570
A181	46615
DINT	46432
DBLE	46166
ERR0R	53477
ARL1	47704
CIVTARGL1	47666
ARGL1	47727
CIVTAQ	47646
IIFA	46502
CIVTQ	47630
M0N11	74506
IBA	53372
IIF	50514
IIE	50502
IDE	47751
IEC	47744
IEF	50010

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IORETI  
IOIBLI  
WRITEI  
SETEOF  
READI  
BACKSPACEI  
ENDFILEI  
REWINDI

50207  
54060  
53606  
53570  
53603  
53575  
53600  
53611

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PROGRAM LISTING:

Wave Subroutine  
Single Precision

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C WAVE PERIOD MEASUREMENTS OF SIGNAL PLUS NOISE

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DIMENSION TT(224,12), SCALE(12)  
 DIMENSION IT(224,12)  
 DIMENSION SPN(16128)  
 EQUIVALENCE (IT(1),TT(1))  
 DATA LOUT/224/, LSCALE/12/, FNP/12.0/  
 DATA PI/3.1415927/, FO/20000.0/, FBW/440.0/, DELT/0.000010/, NP/12/  
 DATA NBLKS/101/, LENGTH/288/, MULTP/56/  
 DATA RMS/1.0004576/, SQRT2/1.4142136/, TP/0.16128/  
 DATA @NEUB/1.122018/, THROB/1.41253/, TENDB/3.1622777/

REWIND 1

REWIND 2

REWIND 3

PAUSE

DB1PHF=1.122018\*\*1.5

TW0DB=1.122018\*\*2

F3DB=1.122018\*\*3

F4DB=TW0DB\*\*2

F5DB=1.122018\*\*5

F6DB = TW0DB\*\*2

F12DB=F6DB\*\*2

F18DB=F6DB\*\*3

F24DB=F12DB\*\*2

F30DB=TENDB\*\*3

611 FORMAT(5(2X118)/)

C CHANGE THIS FOR CHANGE IN LOUT

C S/N = PEAK SIGNAL/SQRT(2.0)/RMS NOISE

C S/N RATIO

SCALE(1)=0.0

SCALE(2)=RMS\*SQRT2/F6DB

SCALE(3)=RMS\*SQRT2/F4DB

SCALE(4)=RMS\*SQRT2/F3DB

SCALE(5)=RMS\*SQRT2/TW0DB

SCALE(6)=RMS\*SQRT2/@NEDB

SCALE(7)=RMS\*SQRT2

SCALE(8)=RMS\*SQRT2\*@NEDB

SCALE(9)=RMS\*SQRT2\*TW0DB

SCALE(10)=RMS\*SQRT2\*F3DB

SCALE(11)=RMS\*SQRT2\*F4DB

SCALE(12)=RMS\*SQRT2\*F6DB

MLTM1 =MULTP-1

LTT =LSCALE\*LOUT

TW0 PI =2.0\*PI

F1 =0.5\*FBW/TP

NUMBR =MULTP\*LENGTH

C CHANGE THIS FOR CHANGE IN LOUT

NUMBR = 16128

FNUMBR =NUMBR

TNUMBR =(FNUMBR+1.0)/2.0

@SCL = 32.0\*FO\*FO/(FNP\*FBW)

C DIGITAL CLOCK FREQUENCY 2.424 MEGACYCLES

TSCALE =DELT\*@SCL

L2 =LTT

L6 =LTT

@ 60 N=1, NBLKS

READ(1) @PN

REWIND 2

WRITE(2) SPN

DO 55 L=1, LSCALE

IF(L.EQ.1) GO TO 23

REWIND 2

READ(2) @PN

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```

C      19.2 KYDS RANGE (CHANGE FOLLOWING CARD FOR DIFF RB BIN)
      IF(MOD(N,3).NE.1) GO TO 30
23  D0 25 J=1,NUMBR
      SJ = J
      TX = DELT*(SJ-TNUMBR)
C      GENERATION OF LINEAR FM PULSE
      S = COS(IN0PI*TX*(F0+F1*TX))
25  SPN(J) = SPN(J)+SCALE(L)*S
30  CONTINUE
      D0 55 I=1,L0UT
C  COMPUTE START = FIRST POSITIVE ZERO CROSSING WITHIN SAMPLE INTERVAL
      J=72*I-74
40  IF(SPN(J) )41.42.43
41  J=J+1
      IF(SPN(J) )41.45.46
42  J=J+1
      IF(SPN(J) )41.45.44
43  J=J+1
      GO TO 40
44  J=J-1
45  START=J
      GO TO 50
46  P LIN=SPN(J)/(SPN(J)-SPN(J-1))
      SJ = J
      START=((P LIN-1.5)*P LIN+0.5)*0.566-1.0)*P LIN+SJ
C  COUNT NP POSITIVE ZERO CROSSINGS AND THEN COMPUTE ELAPSED TIME TT(I,L)
50  D0 53 ICROSS=1,NP
51  J=J+1
      IF(SPN(J) )52.52.51
52  J=J+1
      IF(SPN(J) )52.53.53
53  CONTINUE
      SJ = J
      TT(I,L) = SJ-START
      IF(SPN(J) )54.55.54
54  P LIN=SPN(J)/(SPN(J)-SPN(J-1))
      TT(I,L) =(((P LIN-1.5)*P LIN+0.5)*0.566-1.0)*P LIN+TT(I,L)
55  CONTINUE
C      MODULO 32 COUNTER OUTPUT WITH SLIDING PRESET
      D0 64 JK=1,LSCALE
      ISET = 0
      D0 64 I=1,L0UT
C      CHANGE THIS FOR CHANGE IN L0UT
      IF (MOD(I,7)+0.EQ. 0) ISET = ISET+1
64  IT(I,JK) = MOD(INT(TSCALE*TT(I,JK))+ISET,32)+0
      WRITE(3) IT
      WRITE(6,011) N
      PAUSE
60  CONTINUE
      REWIND 1
      END FILE 3
      REWIND 3
      STOP
      END

```

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# PROGRAMS LOADED AND CORE LIMITS

MAIN1	00600	-	01604
	01605	-	46556
CBS	46557	-	46573
	46574	-	46575
SIN	46576	-	46717
	46720	-	46743
E121	46744	-	46762
	46763	-	46764
E122	46765	-	47075
	47076	-	47110
AL9G	47111	-	47206
	47207	-	47222
EXP	47223	-	47333
	47334	-	47356
ABS	47357	-	47372
M3D	47373	-	47417
	47420	-	47420
INT	47421	-	47432
* ASI22	47433	-	47562
* MI22	47563	-	47654
* DI22	47655	-	47753
* NI22	47754	-	47760
* CI21	47761	-	50006
* CI71	50007	-	50015
* AINT	50016	-	50044
* IAT	50045	-	50102
* AI71	50103	-	50120
* CI12	50121	-	50165
* ZI70	50166	-	50203
* CIVT	50204	-	50257
* ARL1	50260	-	50315
* EXIT/IST	50316	-	50317
* FORTI/9	50320	-	54040
* FIER	54041	-	54125
* IPA	54126	-	54143
* FORT/MS-1	54144	-	54601

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## ENTRY POINT AND COMMON BLOCK LOCATIONS

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NAME	LOCATION
FBLANK	00000
MAIN1	00602
IRE	53760
IPA	54126
E122	46767
E121	46746
M122	47563
D122	47655
C112	50121
A122	47441
IRD	50403
I21	53047
INE	53126
IWR	50410
M0D	47375
S122	47433
C0S	46561
INT	47423
IIX	51074
IND	51136
IEN	53753
IST	50316
IAT	50045
SIN	46600
ABS	47361
CI21	47761
NI22	47754
AL0G	47113
EXP	47225
AINI	50016
FIER	54041
CI71	50007
Z170	50166
AI71	50103
ARL1	50260
CIVTARGL1	50242
ARGL1	50303
CIVTA0	50222
ERR0R	54053
CIVT0	50204
IIFA	50057
M0N11	74506
IBA	53746
IIF	51070
IID	51063
IIE	51056
IDE	50325
IEC	50320
IEF	50364
I0RETI	50563
I0TBLI	54434
WRITEI	54162
SETE0F	54144
READI	54157
BACKSPACEI	54151
ENDFILEI	54154
REWINDI	54165

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PROGRAM LISTING:

Wave Subroutine  
Double Precision

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```

C  WAVE PERIOD MEASUREMENTS OF SIGNAL PLUS NOISE
    IMPLICIT DOUBLE PRECISION (A-H,O-R,U-Z)
    DOUBLE PRECISION TP,THRDB,TENDB,TW0DB,TW0PI,TNUMBR,TSCALE,FX
    DOUBLE PRECISION SCALE(12),SQRT2,SJ,S,START
    DIMENSION IT(224,12)
    DIMENSION IT(224,12)
    DIMENSION SPN(16128)
    EQUIVALENCE (IT(1),TT(1))
    DATA LGUI/224/, LSCALE/12/, FNP/12.0000/
    DATA PI/3.1415927000/,FO/20000.0000/,FBW/440.0000/
    DATA DELT/0.000010000/,NP/12/
    DATA NBLKS/5/,LENGTH/288/,MULTP/56/
    DATA RMS/1.004481000/,SQRT2/1.4142136000/,TP/0.16128000/
    DATA @NEUB/1.122018000/,THRDB/1.412537000/,TENDB/3.1622777000/
    DATA NSKP/95/
    REWIND 1
    REWIND 2
    REWIND 3
    PAUSE
    IF(NSKP.EQ.0) GOTO 200
    DO 100 I = 1,NSKP
100  READ(1) SPN
200  DB1PHF=1.122018**1.5
    TW0DB=1.122018**2
    F3DB=1.122018**3
    F4DB=TW0DB**2
    F5DB=1.122018**5
    F6DB = TW0DB**2
    F12DB=F6DB**2
    F18DB=F6DB**3
    F24DB=F12DB**2
    F30DB=TENDB**3
611  FORMAT(5(2X118)/)
C  CHANGE THIS FOR CHANGE IN LOUT
C  S/N = PEAK SIGNAL/SQRT(2.0)/RMS NOISE
C  S/N RATIO
    SCALE(1)=0.0
    SCALE(2)=RMS*SQRT2/F6DB
    SCALE(3)=RMS*SQRT2/F4DB
    SCALE(4)=RMS*SQRT2/F3DB
    SCALE(5)=RMS*SQRT2/TW0DB
    SCALE(6)=RMS*SQRT2/@NEUB
    SCALE(7)=RMS*SQRT2
    SCALE(8)=RMS*SQRT2*@NEUB
    SCALE(9)=RMS*SQRT2*TW0DB
    SCALE(10)=RMS*SQRT2*F3DB
    SCALE(11)=RMS*SQRT2*F4DB
    SCALE(12)=RMS*SQRT2*F6DB
    MLTMI =MJLTP-1
    LTT =LSCALE*LOUT
    TW0PI =2.0*PI
    FI =0.5*FBW/TP
    NUMBR =MJLTP*LENGTH
C  CHANGE THIS FOR CHANGE IN LOUT
    NUMBR = 16128
    FNUMBR =NUMBR
    TNUMBR =(FNUMBR+1.0)/2.0
    @SCL = 32.0*FO*FO/(FNP*FBW)
C  DIGITAL CLOCK FREQUENCY 2.424 MEGACYCLES
    TSCALE =DELT*@SCL
    L2 =LTT
    L6 =LTT

```

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```

DO 60 N=1,NBLKS
READ(1) SPN
REWIND 2
WRITE(2) SPN
DO 55 L=1,LSCALE
IF(L.EQ.1) GO TO 23
REWIND 2
READ(2) SPN
C 19.2 KYDS RANGE (CHANGE FOLLOWING CARD FOR DIFF RB BIN)
IF(MOD(N,3).NE.1) GO TO 30
23 DO 25 J=1,NUMBR
SJ = J
TX = DELT*(SJ-TNUMBR)
C GENERATE 3N OF LINEAR FM PULSE
S = DCOS(TW*PI*TX*(FO+F1*TX))
25 SPN(J) = SPN(J)+SCALE(L)*S
30 CONTINUE
DO 55 I=1,LOUT
C COMPUTE START = FIRST POSITIVE ZERO CROSSING WITHIN SAMPLE INTERVAL
J=72*I-74
40 IF(SPN(J) )41,42,43
41 J=J+1
IF(SPN(J) )41,45,46
42 J=J+1
IF(SPN(J) )41,45,44
43 J=J+1
GO TO 40
44 J=J-1
45 START=J
GO TO 50
46 P LIN=SPN(J)/(SPN(J)-SPN(J-1))
SJ = J
START=((P LIN-1.5)*P LIN+0.5)*0.566-1.0)*P LIN+SJ
C COUNT NP POSITIVE ZERO CROSSINGS AND THEN COMPUTE ELAPSED TIME TT(I,L)
50 DO 53 ICK3SS=1,NP
51 J=J+1
IF(SPN(J) )52,52,51
52 J=J+1
IF(SPN(J) )52,53,53
53 CONTINUE
SJ = J
TT(I,L) = SJ-START
IF(SPN(J) )54,55,54
54 P LIN=SPN(J)/(SPN(J)-SPN(J-1))
TT(I,L) =(((P LIN-1.5)*P LIN+0.5)*0.566-1.0)*P LIN+TT(I,L)
55 CONTINUE
C MODULE 32 COUNTER OUTPUT WITH SLIDING PRESET
DO 64 JK=1,LSCALE
ISET = 0
DO 64 I=1,LOUT
C CHANGE THIS FOR CHANGE IN LOUT
IF (MOD(I,7)+0.EQ. 0) ISET = ISET+1
64 IT(I,JK) = MOD(IDINT(TSCALE*TT(I,JK))+ISET,32)+0
WRITE(3) IT
WRITE(6,011) N
60 CONTINUE
REWIND 1
END FILE 3
REWIND 3
STOP
END

```

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# PROGRAMS LOADED AND CORE LIMITS

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MAINI	00600	-	01750
	01751	-	47015
E161	47016	-	47037
	47040	-	47043
E166	47044	-	47211
	47212	-	47231
DC9S	47232	-	47250
	47251	-	47254
DSIN	47255	-	47421
	47422	-	47472
DL9G	47473	-	47607
	47610	-	47656
DEXP	47657	-	50026
	50027	-	50072
DM9D	50073	-	50122
	50123	-	50124
DABS	50125	-	50141
A162	50142	-	50156
	50157	-	50160
S162	50161	-	50200
	50201	-	50202
M162	50203	-	50217
	50220	-	50221
D162	50222	-	50242
	50243	-	50246
DBLE	50247	-	50260
E121	50261	-	50277
	50300	-	50301
E122	50302	-	50412
	50413	-	50425
AL9G	50426	-	50523
	50524	-	50537
EXP	50540	-	50650
	50651	-	50673
M9D	50674	-	50720
	50721	-	50721
* SNGL	50722	-	50770
* MC161	50771	-	51011
* MC162	51012	-	51040
* AS122	51041	-	51170
* M122	51171	-	51262
* D122	51263	-	51361
* N122	51362	-	51366
* C121	51367	-	51414
* C171	51415	-	51423
* C181	51424	-	51433
* AINT	51434	-	51462
* DINT	51463	-	51520
* IAT	51521	-	51556
* A171	51557	-	51574
* C126	51575	-	51636
* Z180	51637	-	51663
* A181	51664	-	51714
* AS166	51715	-	52143
* M166	52144	-	52341
* D166	52342	-	52547
* N166	52550	-	52560
* C162	52561	-	52614
* C161	52615	-	52650
* C116	52651	-	52676
* C112	52677	-	52743

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- Z170
- CIVT
- ARL1
- EXIT/IST
- FORTI/9
- FIER
- IPA
- FORT/MS-1

52744	-	52761
52762	-	53035
53036	-	53073
53074	-	53075
53076	-	56616
56617	-	56703
56704	-	56721
56722	-	57357

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## ENTRY POINT AND COMMON BLOCK LOCATIONS

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NAME	LOCATION
FBLANK	00000
MAIN1	00602
IRE	56536
IPA	56704
IRD	53161
I2I	55625
INE	55704
E122	50304
C126	51575
E121	50263
E161	47020
M166	52144
D166	52342
M162	50205
C116	52651
A166	51736
D162	50224
IWR	53166
M0D	50676
S166	51715
DC05	47234
A162	50144
C162	52561
S122	51041
D122	51263
S162	50163
IDINT	50737
IIX	53652
IND	53714
IEN	56531
IST	53074
IAT	51521
E166	47046
DL0G	47475
DEXP	47661
DM0D	50075
FIER	56617
C161	52615
DSIN	47257
DABS	50127
N166	52550
C181	51424
Z180	51637
A181	51664
DINT	51463
DBLE	50251
C112	52677
AL0G	50430
M122	51171
EXP	50542
AINT	51434
C121	51367
C171	51415
Z170	52744
A122	51047
N122	51362
A171	51557
MC162	51012
MC161	50771
ERR0R	56631

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ARLI	53036
CIVTARGLI	53020
ARGLI	53061
CIVTAQ	53000
CIVTQ	52762
IFA	51533
WONI	74506
IBA	56524
IF	53646
ID	53641
IE	53634
IDE	53103
IEC	53076
IEF	53142
IRETI	53341
ITBLI	57212
WRITEI	56740
SETEOF	56722
READI	56735
BACKSPACEI	56727
ENDFILEI	56732
REWINDI	56743

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PROGRAM LISTING:

Procs Subroutine

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JOB D603 WPP PRGRM 04.00 JOSE M-F SIMLTINIST C0000100

FORTAN LM C0000200

C\$\$\$ \*\*\*\*\*TWO OUTPUT TAPES WILLBE USED\*\*\*\*\*C0000300

DIMENSION IT(11426),AIT(11426),ANUM(16424),TEMP(224),

DBUFFER(288),IBUFER(288),ANUM2F(224),ISTAT(113),CUM(113)

REAL ABUF(224),BBUF(224) C0000600

EQUIVALENCE(IT(1),AIT(1),ANUM(1)),(TEMP(1),ANUM2F(1)) C0000700

DO 6000 JTEST=1,12,1 C0000800

C\*\*\*\*\*DATA CARDS INSERT\*\*\*\*\* C0000900

REWIND 1 C0001000

REWIND 2 C0001100

REWIND 3 C0001200

NFILE=1211 C0001300

1000 FORMAT(11) C0001400

READ 1000, IPEAK C0001500

READ1001,LSCALE C0001600

1001 FORMAT(12) C0001700

IF(LSCALE.EQ.0)GOTO120 C0001800

JSCALE=LSCALE-1 C0001900

NSIG=101\*JSCALE+100 C0002000

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DO 0001J=1,NSIG

C0002100

0001 READ(3)(IBUFER(I),I=1,224)

C0002200

120 NRCDS=100

C0002300

C\*\*\*\*\*READ 11232 IT'S FROM TAPE UNIT 3\*\*\*\*\*

C0002400

IF(LSCALE.GT.0)NRCDS=101

C0002500

JRCDS=11200

C0002600

MRCDS=50

C0002700

DO 100 JJ=1,2,1

C0002800

J=224

C0002900

N=1

C0003000

DO 101 I=1,MRCDS,1

C0003100

READ(3)(IT(K),K=N,J)

C0003200

N=N+224

C0003300

J=J+224

C0003400

101 CONTINUE

C0003500

J=1

C0003600

DO 103 I=1,JRCDS,1

C0003700

CALL ZONEIT(IT(I),ABUF(J),BBUF(J))

C0003800

IF(J.NE.224)GOTO105

C0003900

C\*\*\*\*\*THE AIT'S WILL BE IN TAPE UNIT 1 \*\*\*\*\*BAIT'S TAPE 2\*\*\*\*\*

C0004000

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J=1

C0004100

WRITE(2)(BBUF(L),L=1,224)

C0004200

WRITE(1)(ABUF(N),N=1,224)

C0004300

GOTO 103

C0004400

105 J=J+1

C0004500

103 CONTINUE

C0004600

IF(NRCDS.EQ.101)MRCDS=51

C0004700

IF(LSCALE.GT.0)JRCDS=11424

C0004800

100 CONTINUE

C0004900

REWIND 1

C0005000

C\*\*\*\*\*THE ABOVE STATEMENTS COMPUTE AIT'S\*\*\*BAIT'S\*\*\*\*

C0005100

C\*\*\*\*\*2ND PHASE COMPUTES A\*\*\*\*\*ANUMA2F\*\*\*\*\*

C0005200

C\*\*\*\*\*READ 11424 AIT'S FOR PROCESSING\*\*\*\*\*

C0005300

ANUMA=0

C0005400

JTIME=0

C0005500

K=1

C0005600

DO 299 LOOP=1,2,1

C0005700

IF(JTIME.EQ.0)GOTO210

C0005800

REWIND 2

C0005900

J=224

C0006000

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C0006100

N=1

C0006200

DO 218 JJ=1,51,1

C0006300

READ(2)(AIT(K),K=N,J)

C0006400

N=N+224

C0006500

J=J+224

C0006600

GOTO 220

C0006700

J=224

C0006800

N=1

C0006900

DO 200 JJ=1,51,1

C0007000

READ(1)(AIT(K),K=N,J)

C0007100

N=N+224

C0007200

J=J+224

C0007300

220 DO 201 J=1,224

C0007400

ANUMA=ANUMA+AIT(J)

C0007500

201 CONTINUE

C0007600

WOC=AIT(1)

C0007700

ANUMA2=ANUMA

C0007800

IF(ANJMA2\*LI\*112\*0)ANUMA2=224\*0-ANUMA2

C0007900

ANUM2F(1)=ANUMA2

C0008000

N=2

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DO202 J=2,11201	C0008100
WOCNEW=AIT(J)	C0008200
ANUMA=ANUMA-WOC+AIT(J+223)	C0008300
ANUMA2=ANUMA	C0008400
IF (ANUMA2.LT.112.0)ANUMA2=224.0-ANUMA2	C0008500
ANUM2F(N)=ANUMA2	C0008600
WOC=WOCNEW	C0008700
N=N+1	C0008800
IF (N.NE.225)GOTO202	C0008900
N=1	C0009000
IF (JTIME.EQ.1)GOTO213	C0009100
WRITE(2)(ANUM2F(L),L=1,224)	C0009200
GOTO202	C0009300
213 WRITE(1)(ANUM2F(L),L=1,224)	C0009400
C*****THE ANUM2F WILL BE WRITTEN FOLLOWING THE BAI TS OR BBUF*****	C0009500
202 CONTINUE	C0009600
C*****TRANSFER REMAINIG AITS TO BEGINING*****	C0009700
MRCDS=49	C0009800
IF (LSCALE.GT.0)MRCDS=50	C0009900
II=1	C0010000

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1958

DO203I=11201,11424

AIT(II)=AIT(I)

203 II=II+1

KK=0

IF(JTIME.EQ.0)GOTO214

J=448

N=225

DO215 JJ=1,MRCDS,1

READ(2)(AIT(K),K=N,J)

N=N+224

215 J=J+224

GOTO216

214 J=448

N=225

DO 204 JJ=1,MRCDS,1

READ(1)(AIT(K),K=N,J)

N=N+224

204 J=J+224

216 WOC=AIT(1)

N=1

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JRCDS=11202

C0012100

IF(LSCALE.GT.0)JRCDS=11426

C0012200

DO 206 J=2,JRCDS,1

C0012300

WOCNEW=AIT(J)

C0012400

ANUMA=ANUMA-WOC+AIT(J+223)

C0012500

ANUMA2=ANUMA

C0012600

IF(ANUMA2.LT.112.0)ANUMA2=224.0-ANUMA2

C0012700

ANUM2F(N)=ANUMA2

C0012800

WOC=WOCNEW

C0012900

N=N+1

C0013000

IF(N.NE.225) GOTO206

C0013100

N=1

C0013200

CS\$\$\$ THE ANUMA2'S WILL BE WRITTEN ON TAPE 2 FOLLOWING \*AIT'S\*\*\*\*\*C0013300

IF(JTIME.EQ.1)GOTO217

C0013400

WRITE(2)(ANUM2F(L),L=1,224)

C0013500

GOTO206

C0013600

217 WRITE(1)(ANUM2F(L),L=1,224)

C0013700

206 CONTINUE

C0013800

JTIME=1

C0013900

ANUMA=0

C0014000

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299 CONTINUE

C0014100

C\*\*\*\*\*333THIRD PHASE\*\*\*\*\*ANUMS \*\*ARE \*\*\*\*\*COMPUTED\*\*\*\*\*C0014200

REWIND3

C0014300

DO 88 I=1,NFILE,1

C0014400

#8 READ(3)(IBUF(K),K=1,224)

C0014500

REWIND 1

C0014600

REWIND 2

C0014700

DO 030 I=1,NRCDS

C0014800

READ(1)(BUFFER(L),L=1,224)

C0014900

030 READ(2)(BUFFER(L),L=1,224)

C0015000

JJ=50

C0015100

306 DO 300 KKK=1,2,1

C0015200

N=1

C0015300

DO301 LL=1,JJ,1

C0015400

READ(1) (ABUF(L),L=1,224)

C0015500

READ(2) (BBUF(J), J=1,224)

C0015600

DO 302 L=1,224,1

C0015700

ANUM(N)=AMAX1(ABUF(L),BBUF(L))

C0015800

302 N=N+1

C0015900

301 CONTINUE

C0016000

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JRCDS=11200

C0016100

IF (LSCALE.GT.0)JU=51

C0016200

N=1

C0016300

WRITE(3)(ANUM(LL),LL=1,JRCDS)

C0016400

IF(LSCALE.GT.0)JRCDS=11424

C0016500

CONTINUE

C0016600

C\*\*\*\*\*FOURTH PHASE \*\*CUMULATIVE DISTRIBUTION IS COMPUTED\*\*\*\*\* C0016700

C\*\*\*\*\*INSERT INSTRUCTION FOR ERROR \*\*\*\*\* IF ANUM IS GREATER THAN 22C0016800

DO 400 I=1,113

C0016900

CUM(I)=0

C0017000

400 ISTAT(I)=0

C0017100

GO TO (4001,4002,4003,4004),IPEAK

C0017200

4001 NFIN=11200

C0017300

NDELTA=1

C0017400

TOTSPL=22400.00

C0017500

GOTO4000

C0017600

4002 NFIN=11200

C0017700

NDELTA=224

C0017800

TOTSPL=100.0

C0017900

GOTO4000

C0018000

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4003	NFIN=33	C0018100
	NDELTA=1	C0018200
	TOTSPL=33.0	C0018300
	DO 4031 KX=1,224	C0018400
4031	BUFFER(KX)=ANUM(KX)	C0018500
	DO 4032 KX=1,10976	C0018600
4032	ANUM(KX)=ANUM(KX+224)	C0018700
	DO 4033 I=1,16,1	C0018800
	IXX=672*1	C0018900
	IX=IXX-670	C0019000
	ANUM(I)=ANUM(IX-1)	C0019100
	DO 4033 J=IX,IXX	C0019200
4033	ANUM(I)=AMAX1(ANUM(I),ANUM(J))	C0019300
	DO 4034 KX=1,16	C0019400
4034	TEMP(KX)=ANUM(KX)	C0019500
	REWIND 3	C0019600
	DO 005 IK=1,NFILE	C0019700
005	READ(3)({IBUFFER(L),L=1,224})	C0019800
	READ(3)(ANUM(L),L=1,11200)	C0019900
	KXX=1	C0020000

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DO 4035	KX=11201,11424	C0020100
	ANUM(KX)=BUFFER(KXX)	C0020200
4035	KXX=KXX+1	C0020300
	DO 4036 I=1,17,1	C0020400
	IXX=672*1	C0020500
	IX=IXX-670	C0020600
	ANUM(I)=ANUM(IX-1)	C0020700
	DO 4036J=IX,IXX	C0020800
4036	ANUM(I)=AMAX1(ANUM(I),ANUM(J))	C0020900
	DO 4037KX=18,33	C0021000
4037	ANUM(KX)=TEMP(KX-17)	C0021100
	DO 4038JK=1,33,1	C0021200
	INDEX=ANUM(JK)-111.0	C0021300
4038	ISTAT(INDEX)=ISTAT(INDEX)+1	C0021400
	GO TO 410	C0021500
	C*****FOR FOURTH DETECTION***** C0021600	
4004	CONTINUE	C0021700
4000	CONTINUE	C0021800
	IF(LSCALE.GT.1)NFIN=11424	C0021900
	DO 403JK=1,NFIN,NDELTA	C0022000

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C0022100

C0022200

C0022300

C0022400

C0022500

C0022600

C0022700

C0022800

C0022900

C0023000

C0023100

C0023200

C0023300

C0023400

C0023500

C0023600

C0023700

C0023800

C0023900

C0024000

INDEX=ANUM(JK)-111.0

403 ISTAT(INDEX)=ISTAT(INDEX)+1

REWIND 3

DO 004 IK=1,NFILE,1

004 READ(3)(BUFFER(KO),KO=1,224)

READ(3)(ANUM(L),L=1,11200)

DO 404 JK=1,11200,NDELTA

INDEX=ANUM(JK)-111.0

404 ISTAT(INDEX)=ISTAT(INDEX)+1

410 CUM(113)=ISTAT(113)

JAA=0

DO 406 I=1,112,1

JA=113-I

STAT=ISTAT(JA)

JAA=JA+1

406 CUM(JA)=CUM(JAA)+STAT

DO405 I=1,113

405 CUM(I)=CUM(I)/TOTSPL

PRINT25,(ISTAT(JOE),JOE=1,113)

25 FORMAT(1110)

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PRINT26,(CUM(I),I=1,113)

26 FORMAT(1F7.5)

6000 PRINT6001,IPEAK,LSALE

6001 FORMAT(13,16)

STOP

END

SUBROUTINE ZONEIT(IT,ABUF,BBUF)

DIMENSION ZONA(8),ZONB(8)

INTEGER SUMZA,ZONA,SUMZB,ZONB

SUMZA=0

SUMZB=0

DO 1 K=1,8

M=K-1

IF(IT.GE.M)GOTO2

GOTO51

2 IF(IT.LE.15+M)GOTO3

51 ZONA(K)=0

GO TO 4

3 ZONA(K)=+1

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C0026100

4 SUMZA=SUMZA+ZONA(K)

C0026200

IF(IT.GE.8+M)GOTO11

C0026300

GOTO52

C0026400

11 IF(IT.LE.23+M)GOTO5

C0026500

52 ZONB(K)=0

C0026600

GO TO 6

C0026700

5 ZONB(K)=+1

C0026800

6 SUMZB=SUMZB+ZONB(K)

C0026900

1 CONTINUE

C0027000

TSUMB=FLOAT(SUMZB)/8.0

C0027100

TSUMA=FLOAT(SUMZA)/8.0

C0027200

ABUF=TSUMA

C0027300

BBUF=TSUMB

C0027400

RETURN

C0027500

END

C0027600

SEND

C0027700

SDATA

C0027800

3

C0027900

0

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